

# DATA VISUALIZATION AND VISUAL ANALYTICS

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## Relational Structures: Networks



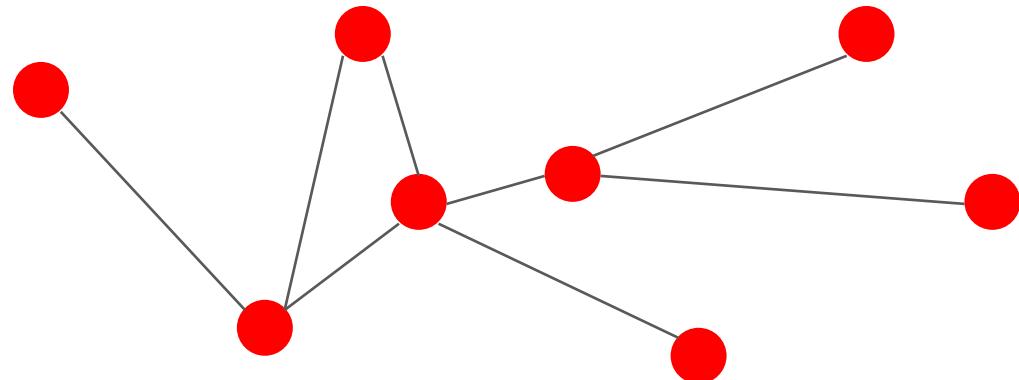
Visual Analytics  
va602aa

# NETWORKS

- Data main focus is relationship
- Study the patterns of connection among different parts of a complex system
- Visualization has a key roles to add insights to numerical analysis

# NETWORKS AND GRAPHS

# BASIC ELEMENTS



- **components:** nodes, vertices

N

- **interactions:** links, edges

L

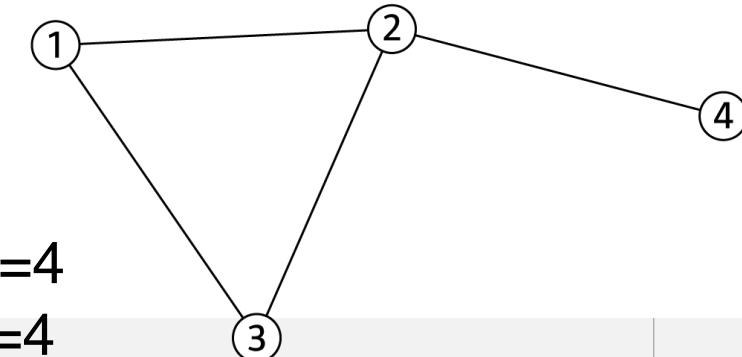
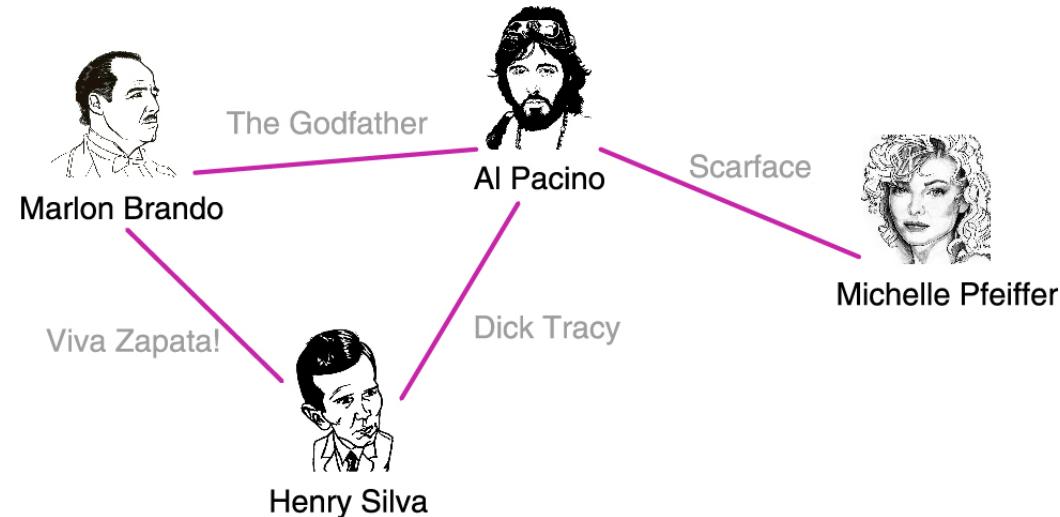
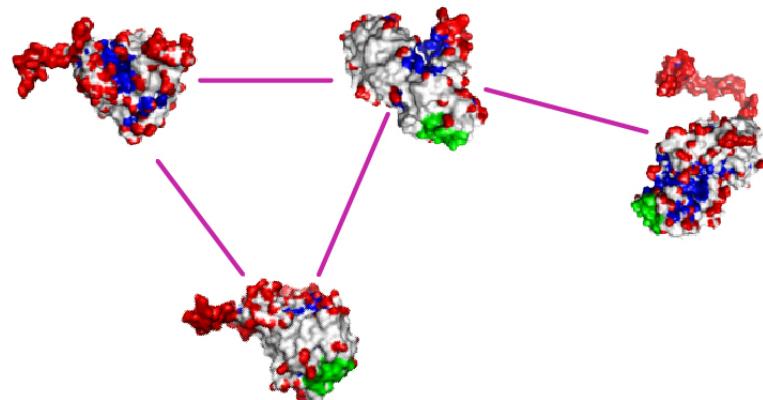
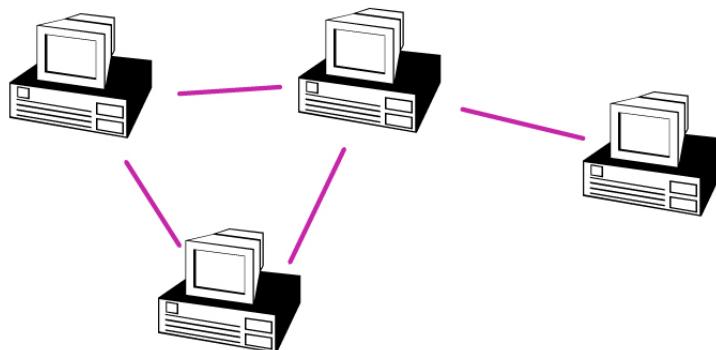
- **system:** network, graph

(N,L)

# NETWORKS OR GRAPHS? A COMMON LANGUAGE

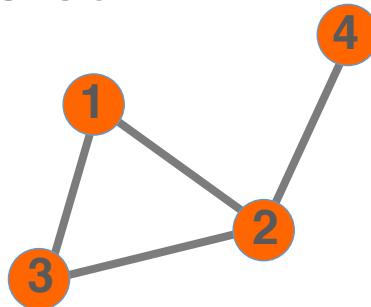
Network refer to a real system

Graph refers to mathematical representation of a network



# UNDIRECTED VS DIRECTED

## Undirected



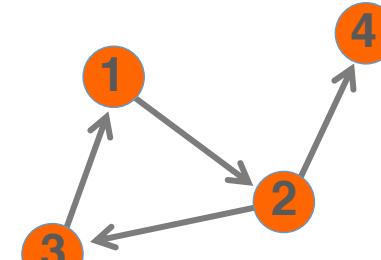
$$A_{ij} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

$$A_{ii} = 0$$

$$L = \frac{1}{2} \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{2L}{N}$$

Actor network, protein-protein interactions

## Directed



$$A_{ij} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

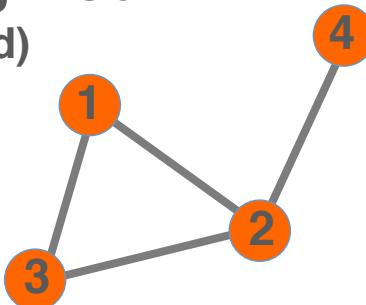
$$A_{ii} = 0$$

$$L = \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{L}{N}$$

WWW, citation networks

# UNWEIGHTED VS WEIGHTED

Unweighted  
(undirected)



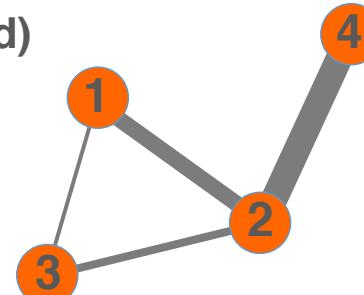
$$A_{ij} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

$$A_{ii} = 0$$

$$L = \frac{1}{2} \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{2L}{N}$$

protein-protein interactions, www

Weighted  
(undirected)



$$A_{ij} = \begin{pmatrix} 0 & 2 & 0.5 & 0 \\ 2 & 0 & 1 & 4 \\ 0.5 & 1 & 0 & 0 \\ 0 & 4 & 0 & 0 \end{pmatrix}$$

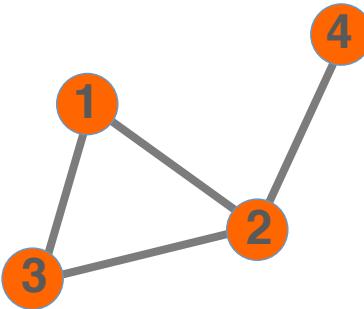
$$A_{ii} = 0$$

$$L = \frac{1}{2} \sum_{i,j=1}^N \text{nonzero}(A_{ij}) \quad \langle k \rangle = \frac{2L}{N}$$

Call Graph, metabolic networks

# NETWORK INTERNAL REPRESENTATION

- Three main methods
  - a) Adjacency Lists
  - b) Matrices
  - c) Node-link diagrams



1: 2,3  
2: 3,1,4  
3: 1,2  
4: 2

a)

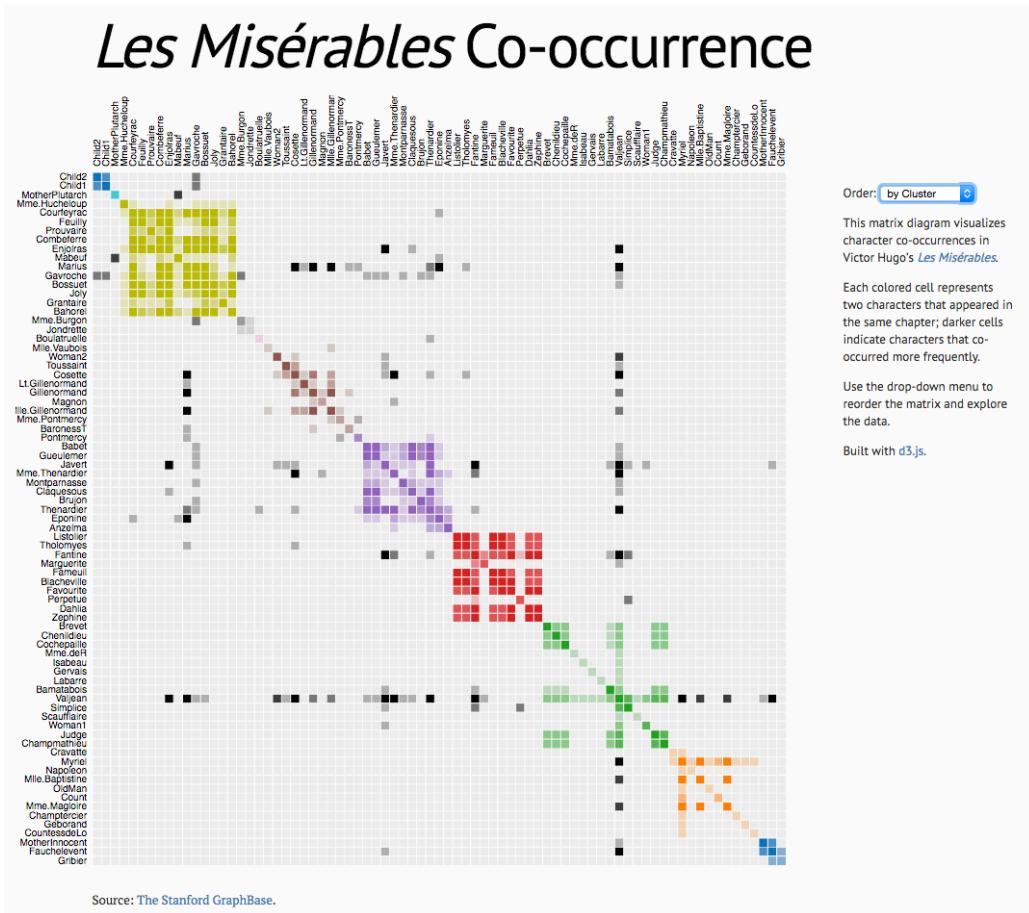
$$A_{ij} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

b)

1,2  
1,3  
2,3  
2,4

c)

# ADJACENCY MATRIX



- Each cell  $ij$  represents an edge from vertex  $i$  to vertex  $j$
- Effectiveness of visualization depends on rows/columns ordering
- First example by Jacques Bertin (with paper strips rearranged by hand)
- Effective also for highly connected graphs

<https://observablehq.com/@bstaats/matrix-diagram>

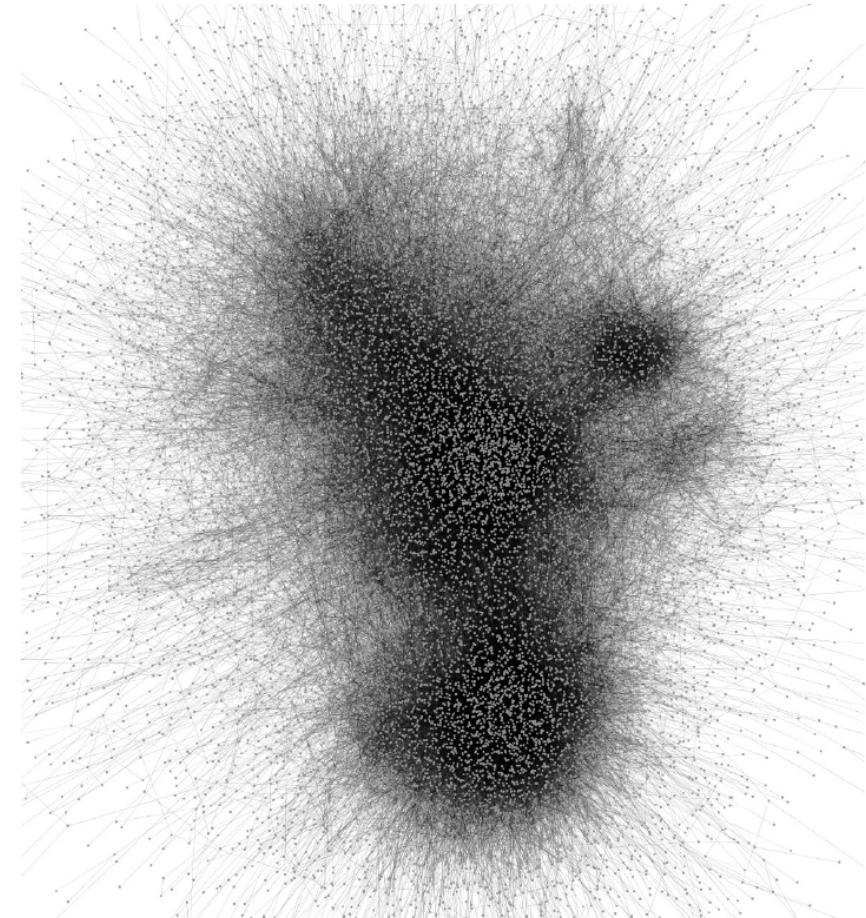
# NODE-LINK REPRESENTATION



- Symbolic elements for nodes
- Lines for connection among nodes
- Physical networks (roads, power grids) have a natural spatial encoding
- Abstract networks need layouts to infer a spatial position for nodes

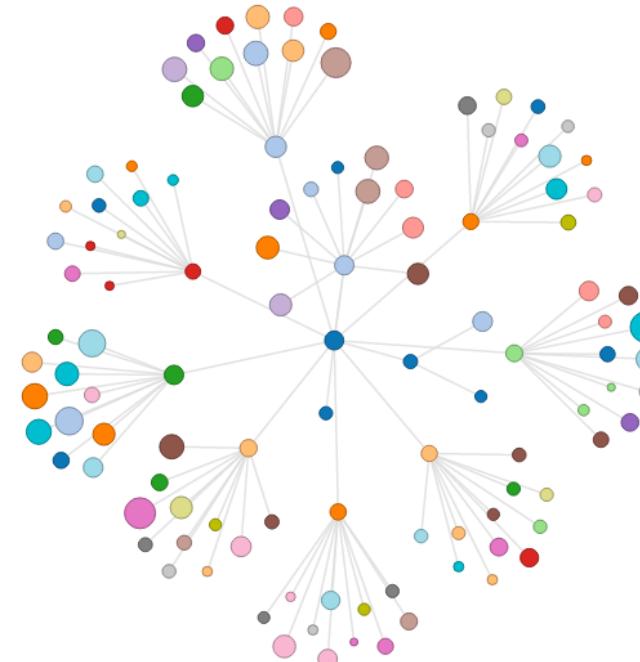
# PROBLEMS OF NODE-LINK DIAGRAMS

- Occlusion of node and link crossings
- Large networks may produce hairball like networks
- Many algorithms to produce effective layouts to reduce cluttering



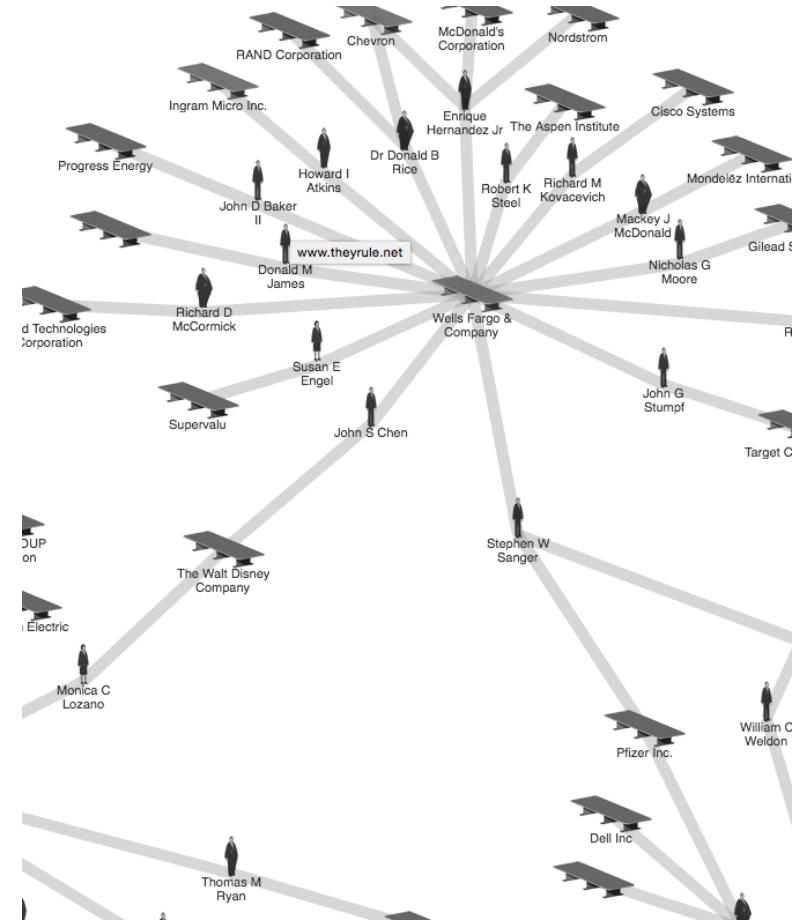
# CLUTTERING REDUCTION

- Interaction to switch between different layouts
- Effective positioning of labels
  - Centered on nodes
  - Visualization based on interaction and mouse hover



# CLUTTERING REDUCTION

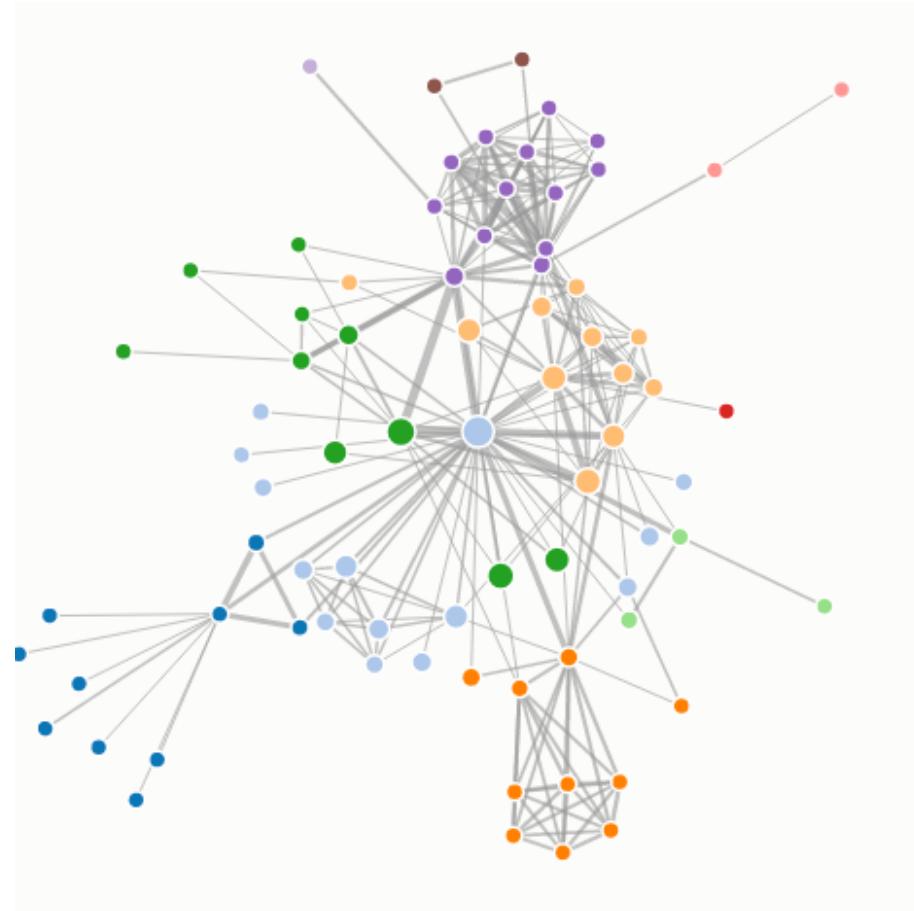
- Collapsing nodes into clusters



<http://www.theyrule.net/>

# CLUTTERING REDUCTION

- Zooming and context distortion

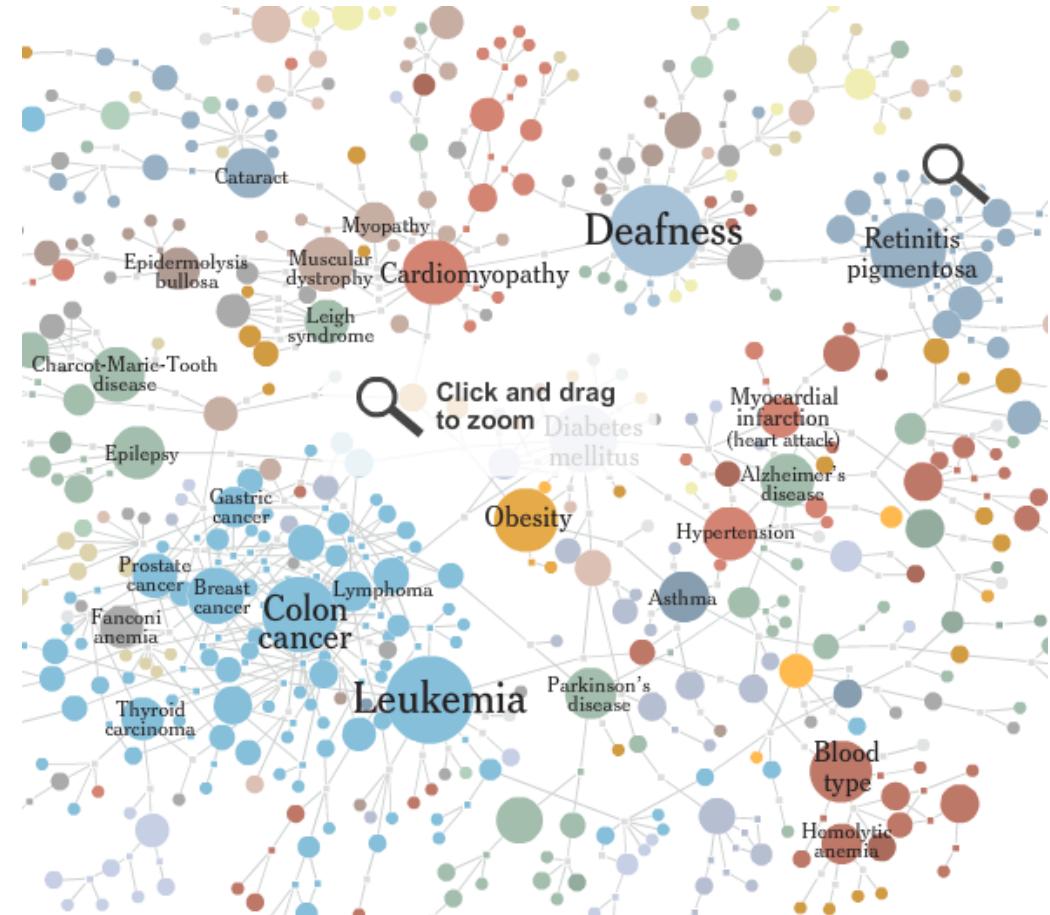


<https://bostocks.org/mike/fisheye/>

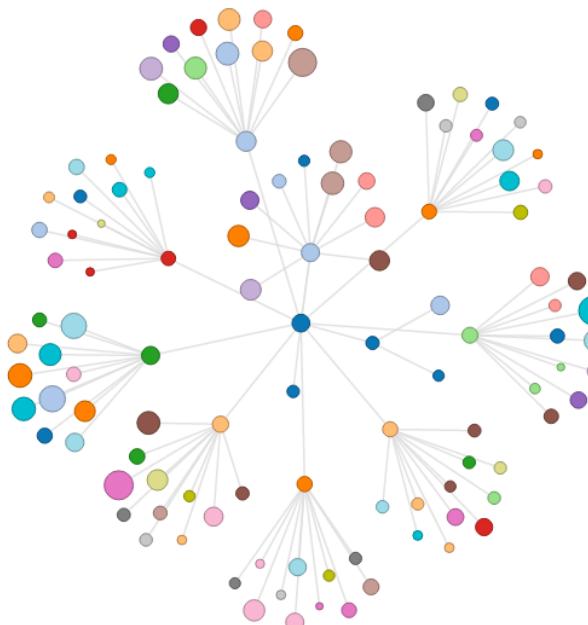
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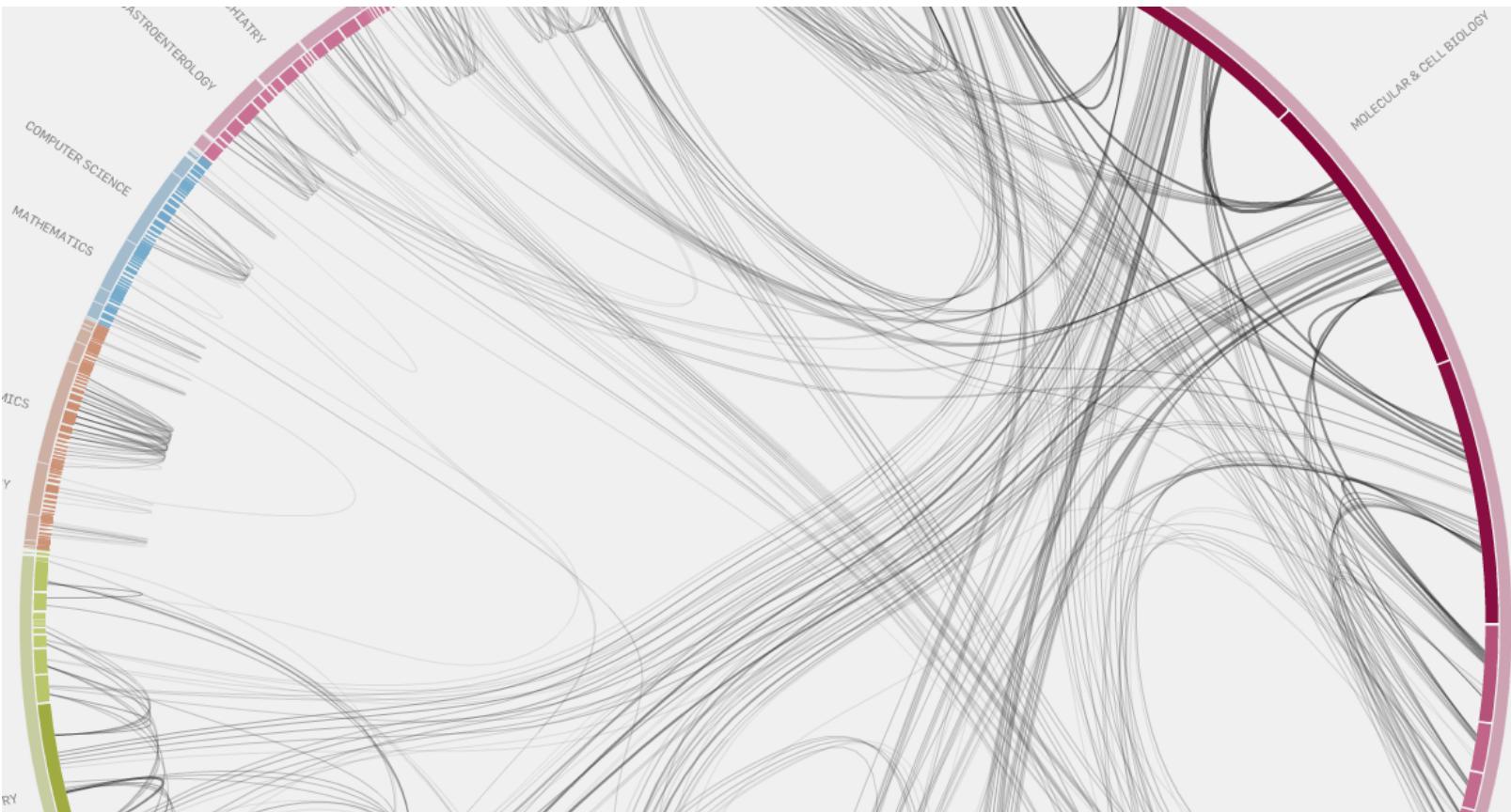


# CASE STUDY: FORCE DIRECTED



# CASE STUDY: INFORMATION FLOW

Circular Layout



# CASE STUDY: SANKEY TYPE DIAGRAMS

