

Explainability & Transparency



What is “Explainable AI” ?

- **Explainable-AI** explores and investigates methods to produce or complement **AI models** to make **accessible and interpretable** the internal logic and the outcome of the algorithms, making such process **understandable by humans**.
- **Explicability**, understood as incorporating both **intelligibility** (*“how does it work?”*) for non-experts, e.g., patients or business customers, and for experts, e.g., product designers or engineers) and **accountability** (*“who is responsible for”*).

Interpretability

- To ***interpret*** means to give or provide the meaning or to explain and present in understandable terms some concepts.
- In data mining and machine learning, interpretability is the ***ability to explain*** or to provide the meaning ***in understandable terms to a human***.



- <https://www.merriam-webster.com/>
- Finale Doshi-Velez and Been Kim. 2017. ***Towards a rigorous science of interpretable machine learning***. arXiv:1702.08608v2.

Motivating Examples

- Criminal Justice
 - People wrongly denied
 - Recidivism prediction
 - Unfair Police dispatch
- Finance:
 - Credit scoring, loan approval
 - Insurance quotes
- Healthcare
 - AI as 3rd-party actor in physician - patient relationship
 - Learning must be done with available data: cannot randomize cares given to patients!
 - Must validate models before use.

Opinion

The New York Times

OP-ED CONTRIBUTOR

When a Computer Program Keeps You in Jail

The Big Read **Artificial intelligence**

+ Add to myFT

Insurance: Robots learn the business of covering risk



Stanford
MEDICINE

News Center



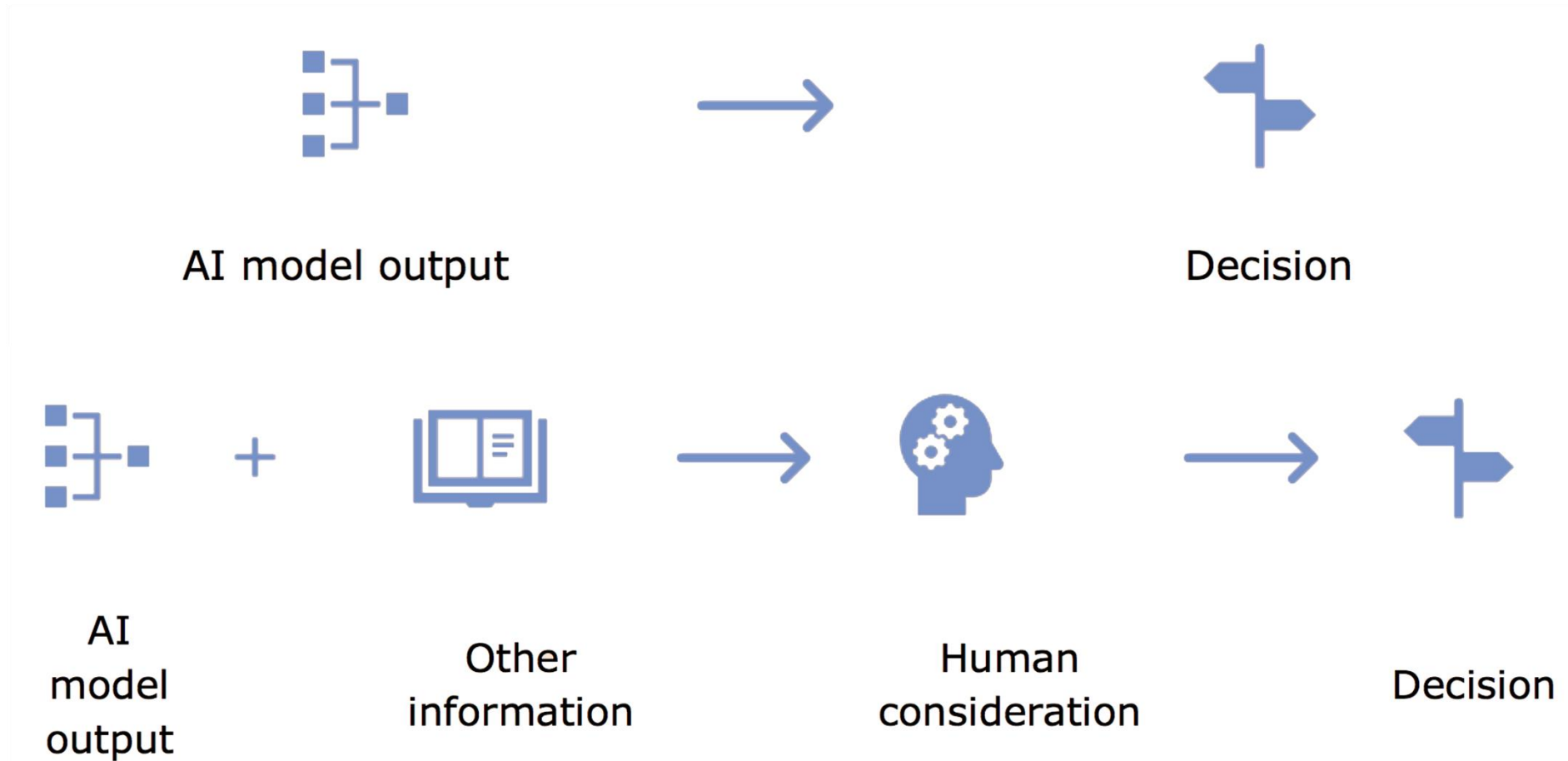
Email →

Tweet

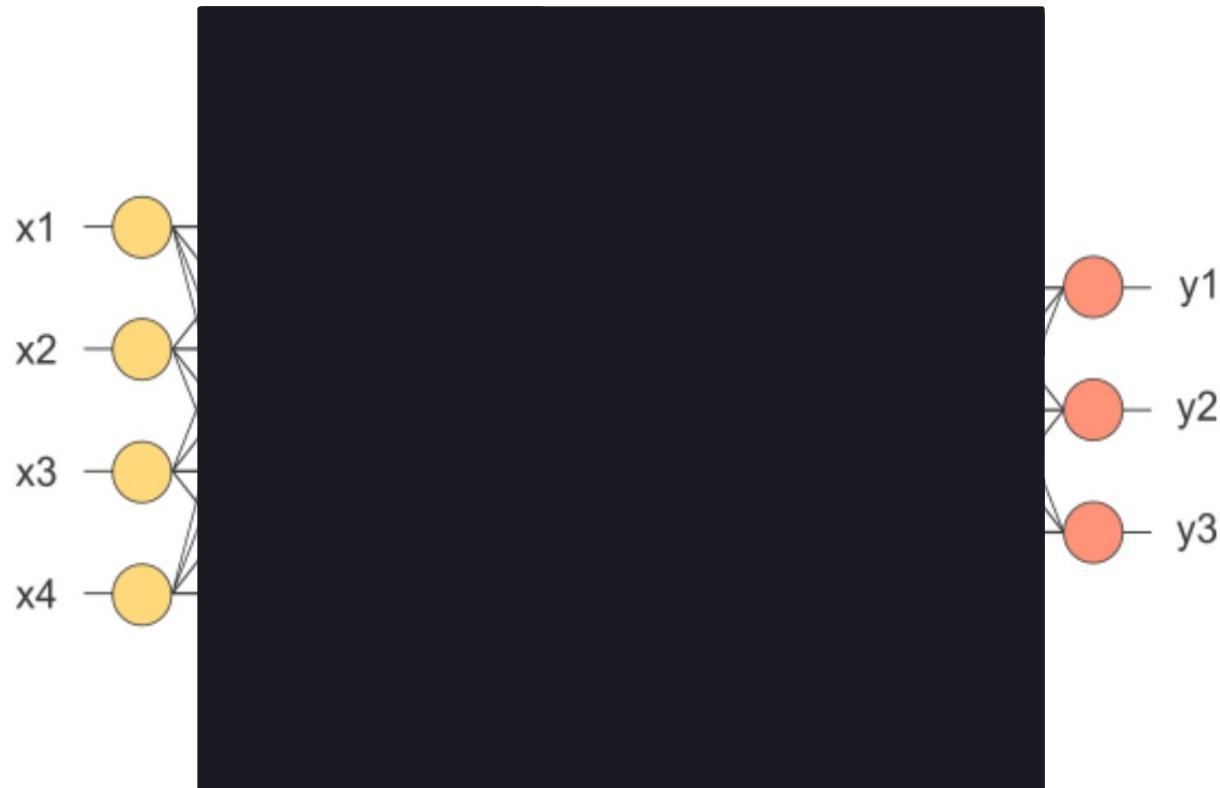
Researchers say use of artificial intelligence in medicine raises ethical questions

In a perspective piece, Stanford researchers discuss the ethical implications of using machine-learning tools in making health care decisions for patients.

What is AI-assisted decision making?



What is a Black Box Model?



A ***black box*** is a model, whose internals are either unknown to the observer or they are known but uninterpretable by humans.

- Guidotti, R., Monreale, A., Ruggieri, S., Turini, F., Giannotti, F., & Pedreschi, D. (2018). *A survey of methods for explaining black box models*. *ACM Computing Surveys (CSUR)*, 51(5), 93.



Needs For Interpretable Models

Right of Explanation



General Data Protection Regulation

Since 25 May 2018, GDPR establishes a right for all individuals to obtain “meaningful explanations of the logic involved” when “automated (algorithmic) individual decision-making”, including profiling, takes place.

COMPAS recidivism black bias



DYLAN FUGETT

Prior Offense
1 attempted burglary

Subsequent Offenses
3 drug possessions

LOW RISK

3



BERNARD PARKER


Prior Offense
1 resisting arrest
without violence

Subsequent Offenses
None

HIGH RISK

10

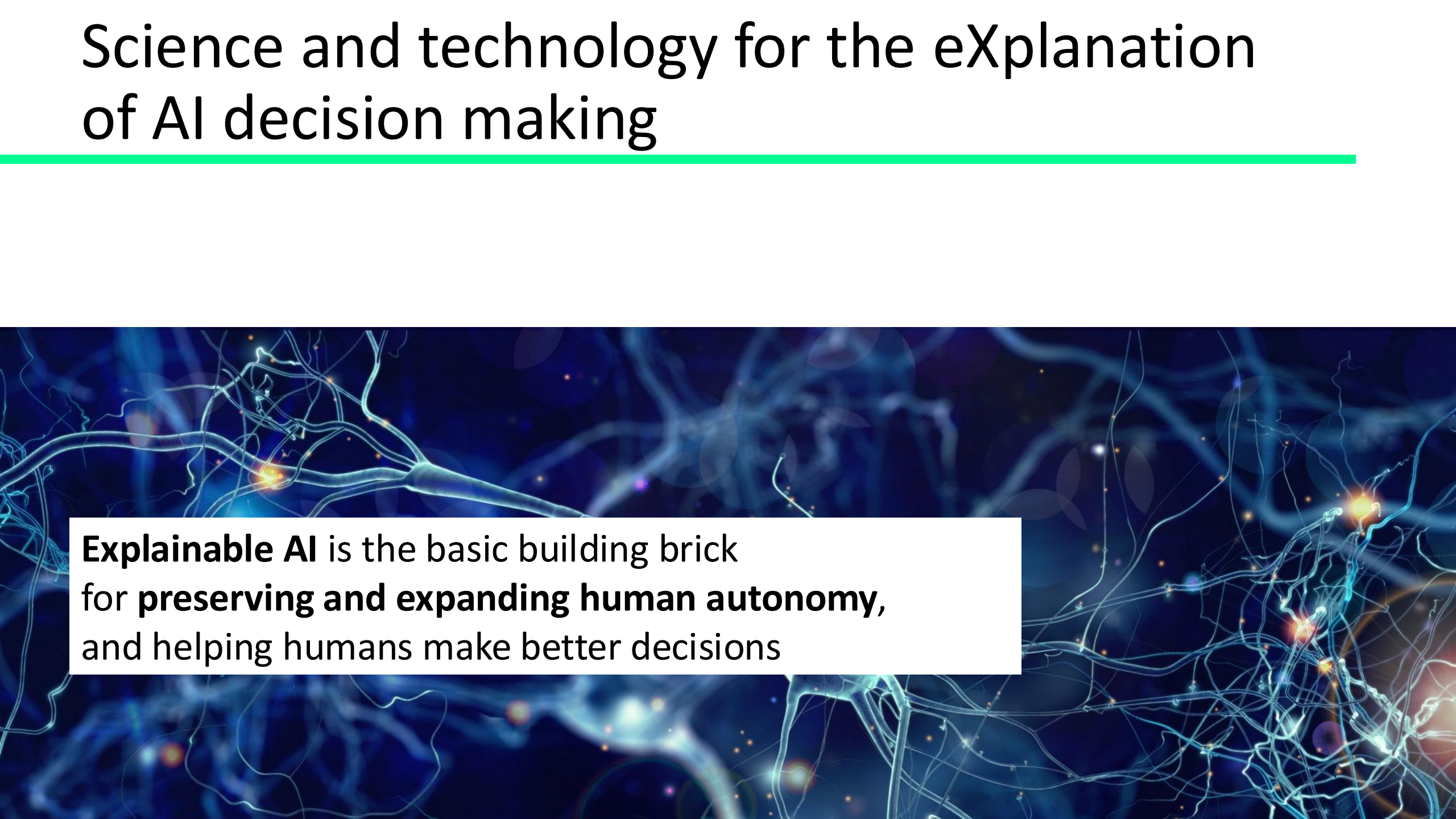
Fugett was rated low risk after being arrested with cocaine and marijuana. He was arrested three times on drug charges after that.



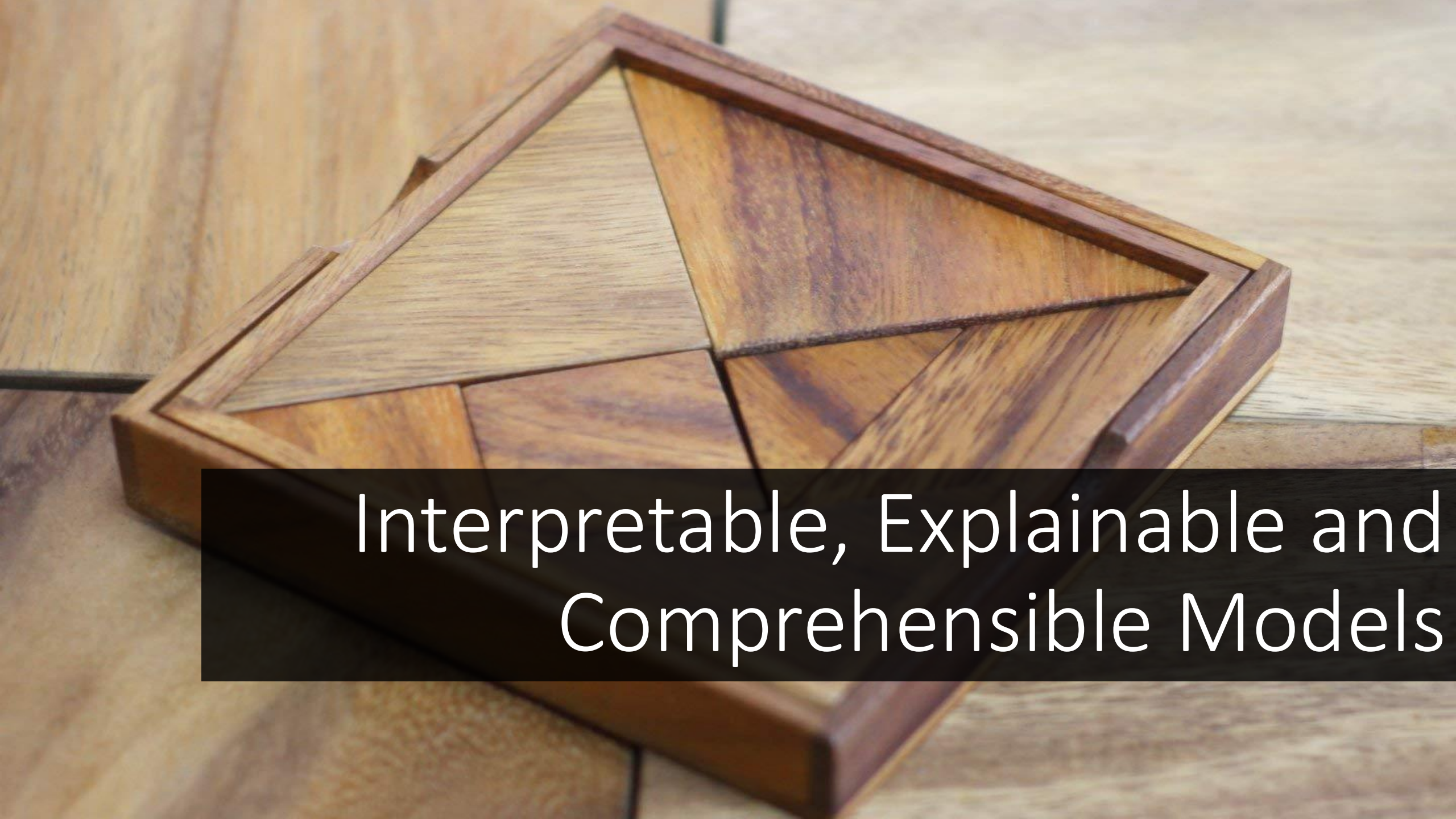
Military tank classification depends on the background



Science and technology for the eXplanation of AI decision making



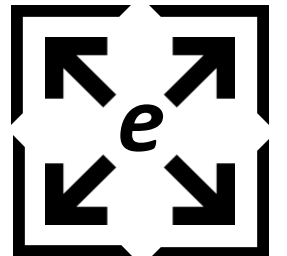
Explainable AI is the basic building brick for **preserving and expanding human autonomy**, and helping humans make better decisions



Interpretable, Explainable and
Comprehensible Models

Dimensions of Interpretability

- ***Global and Local Interpretability:***
 - *Global:* understanding the whole logic of a model
 - *Local:* understanding only the reasons for a specific decision
- ***Time Limitation:*** the time that the user can spend for understanding an explanation.
- ***Nature of User Expertise:*** users of a predictive model may have different background knowledge and experience in the task. The nature of the user expertise is a key aspect for interpretability of a model.



Desiderata of an Interpretable Model

- ***Interpretability*** (or comprehensibility): to which extent the model and/or its predictions are human understandable. Is measured with the *complexity* of the model.
- ***Fidelity***: to which extent the model imitate a black-box predictor.
- ***Accuracy***: to which extent the model predicts unseen instances.

- Alex A. Freitas. 2014. *Comprehensible classification models: A position paper*. ACM SIGKDD Explor. Newslett.



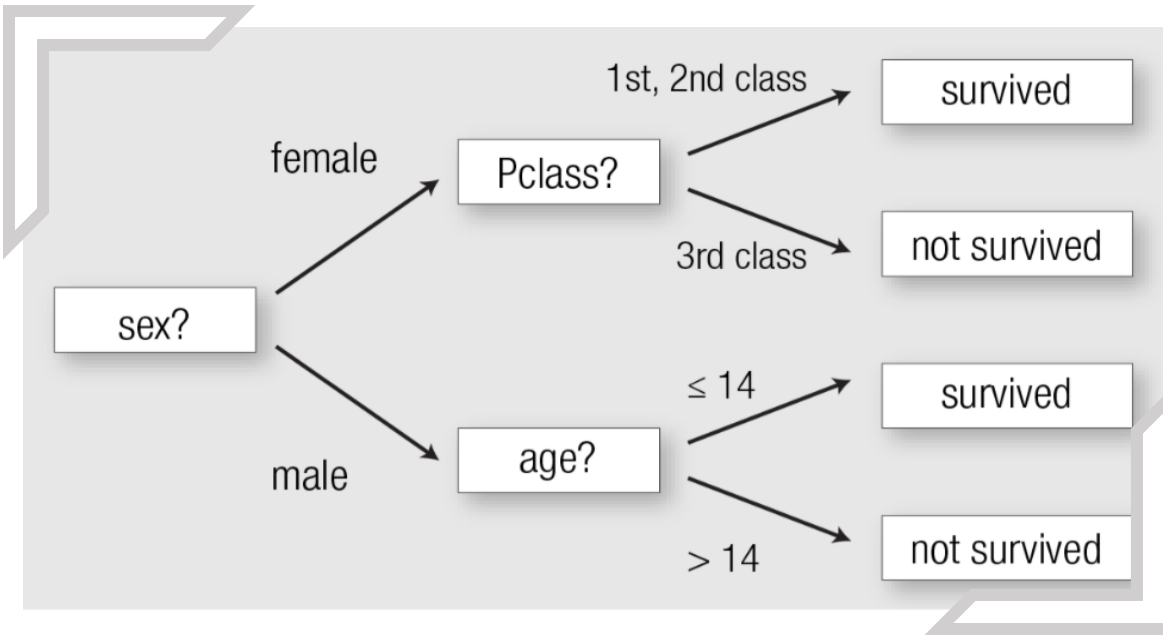
Desiderata of an Interpretable Model

- ***Fairness***: the model guarantees the protection of groups against discrimination.
- ***Privacy***: the model does not reveal sensitive information about people.
- ***Respect Monotonicity***: the increase of the values of an attribute either increase or decrease in a monotonic way the probability of a record of being member of a class.
- ***Usability***: an interactive and queryable explanation is more usable than a textual and fixed explanation.

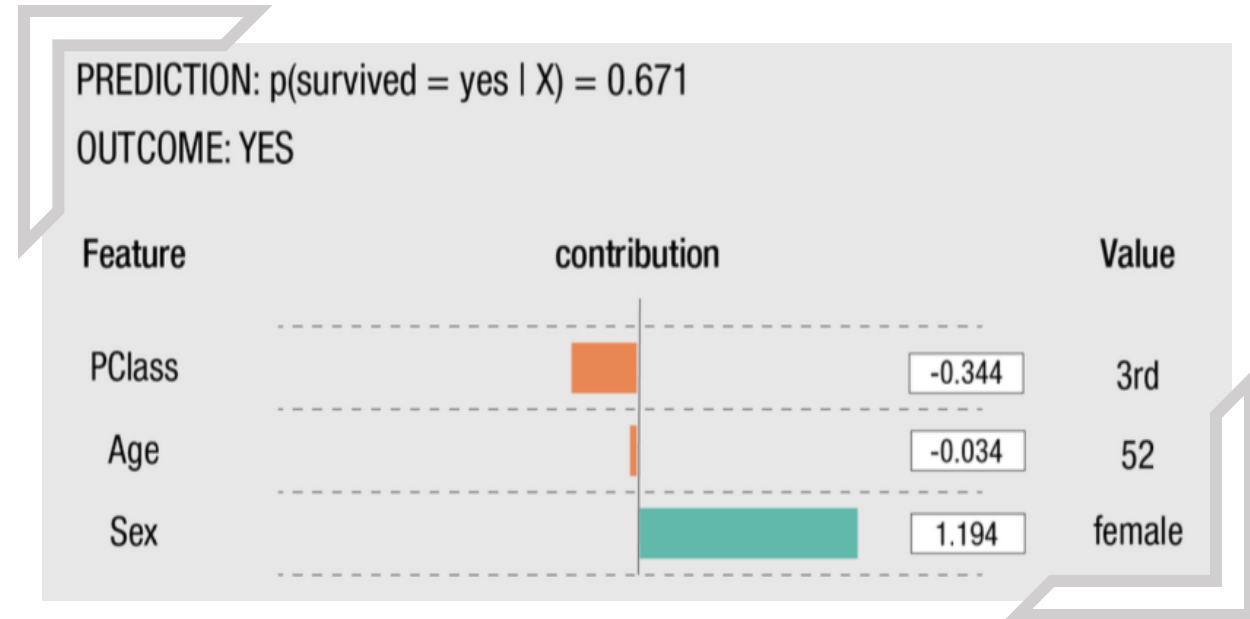
- Andrea Romei and Salvatore Ruggieri. 2014. ***A multidisciplinary survey on discrimination analysis***. Knowl. Eng.
- Yousra Abdul Alsaheb S. Aldeen, Mazleena Salleh, and Mohammad Abdur Razzaque. 2015. ***A comprehensive review on privacy preserving data mining***. SpringerPlus .
- Alex A. Freitas. 2014. ***Comprehensible classification models: A position paper***. ACM SIGKDD Explor. Newslett.



Recognized Interpretable Models



Decision Tree



Linear Model

if condition₁ \wedge condition₂ \wedge condition₃ then outcome

Rules

There are several kinds of explanations



Sorry, your loan application has been rejected.

Our analysis:

The following features were too high:

PercentInstallTrad...

NetFractionRevolv...

NetFractionInstall...

NumRevolvingTra...

NumBank2NatiTra...

PercentTradesWB...

The following features were too low:

MSinceOldestTrad...

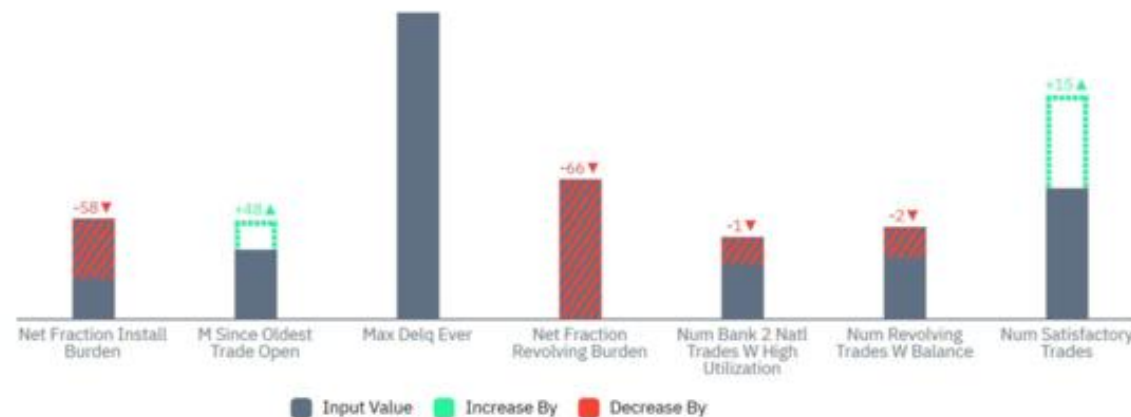
AverageMinFile

NumTotalTrades

The following features require changes:

MaxDelq2PublicR...

MaxDelqEver



Counterfactuals suggest where to increase (green, dashed) or decrease (red, striped) each feature.

Complexity

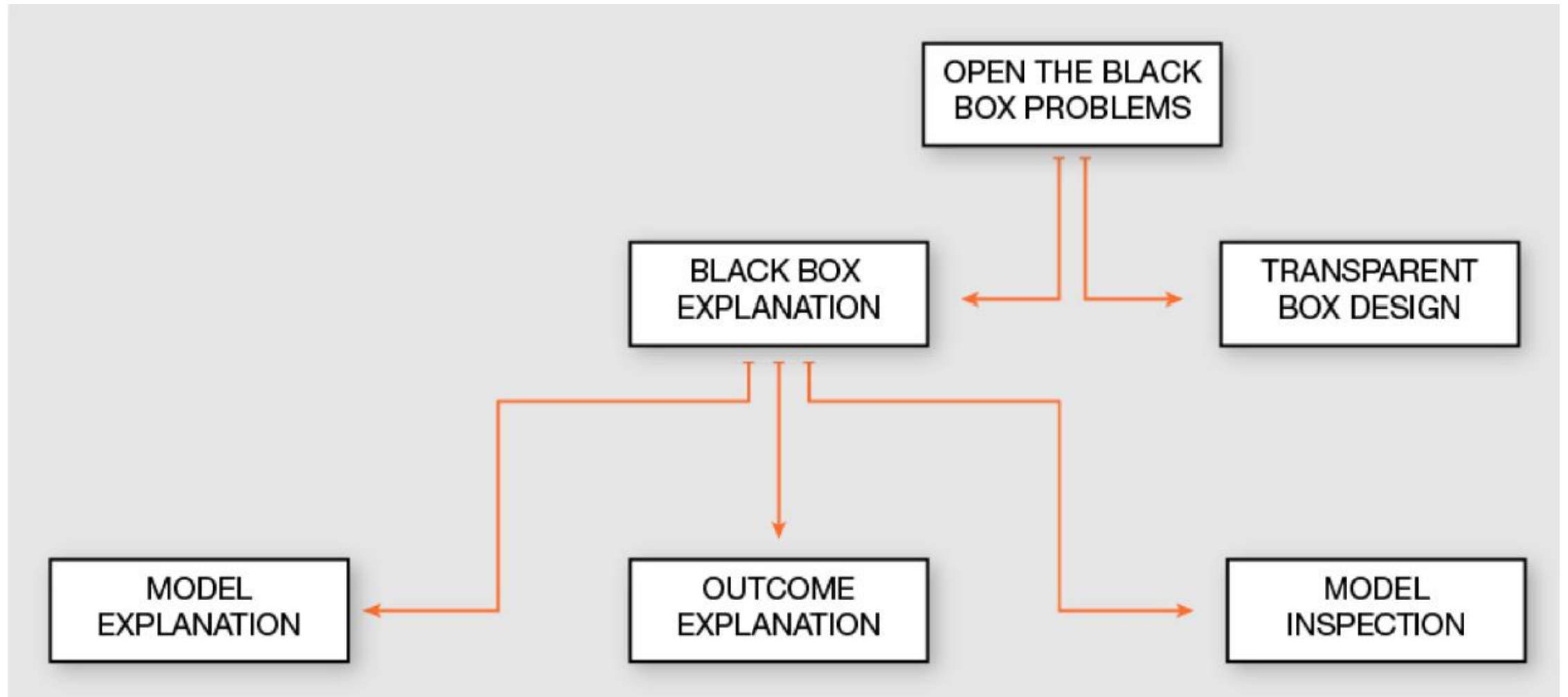
- Opposed to *interpretability*.
- Is only related to the model and not to the training data that is unknown.
- Generally estimated with a rough approximation related to the **size** of the interpretable model.
- Linear Model: number of non zero weights in the model.
- Rule: number of attribute-value pairs in condition.
- Decision Tree: estimating the complexity of a tree can be hard.

- Marco Tulio Ribeiro, Sameer Singh, and Carlos Guestrin. 2016. ***Why should i trust you?: Explaining the predictions of any classifier***. KDD.
- Houtao Deng. 2014. ***Interpreting tree ensembles with intrees***. arXiv preprint arXiv:1408.5456.
- Alex A. Freitas. 2014. ***Comprehensible classification models: A position paper***. ACM SIGKDD Explor. Newslett.

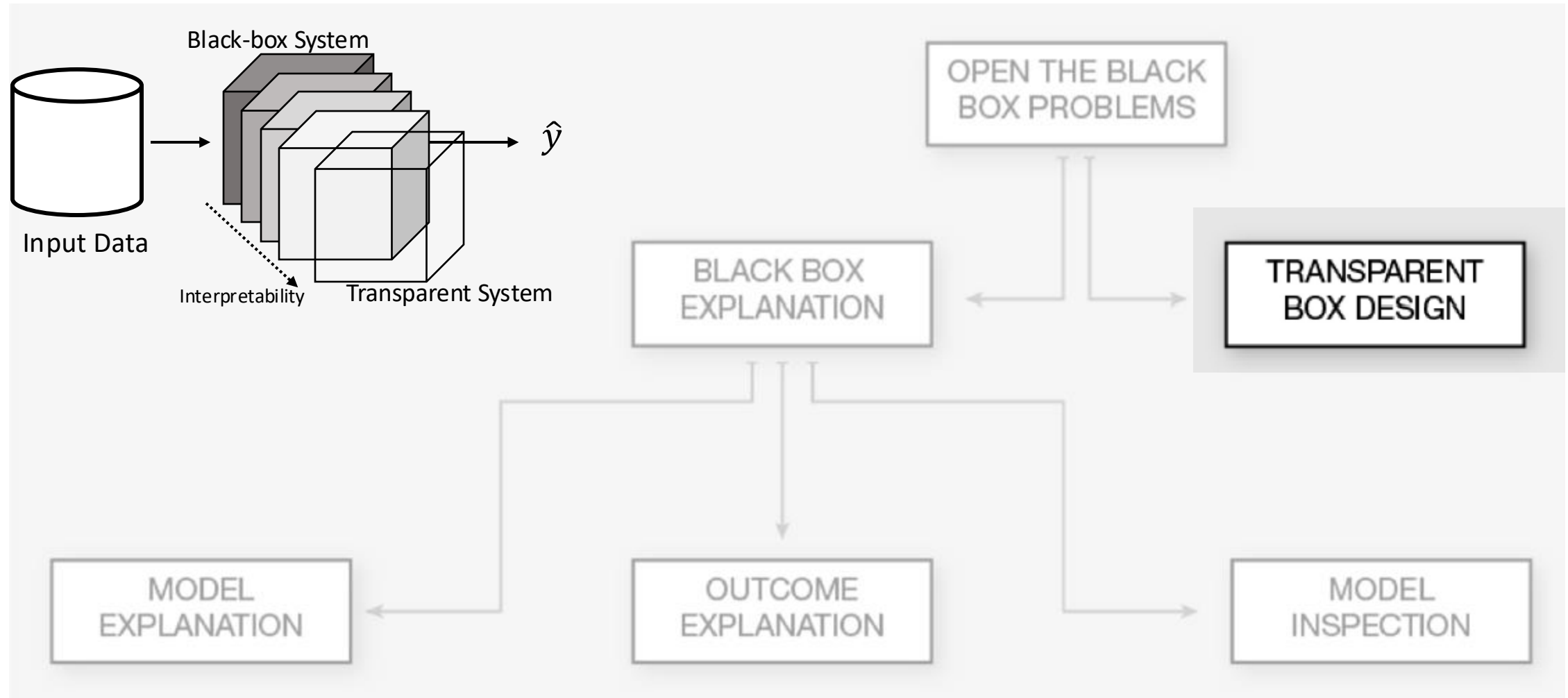
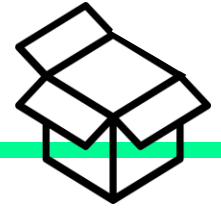
A close-up photograph of a person's hand turning a silver-colored dial on a dark, textured surface, likely a safe. The dial has markings for 60, 70, 80, and 90. A small red string is tied around the top of the dial. In the bottom left corner, a metal key is visible, held by another hand. A semi-transparent black banner with white text is overlaid across the bottom half of the image.

Open the Black Box Problems

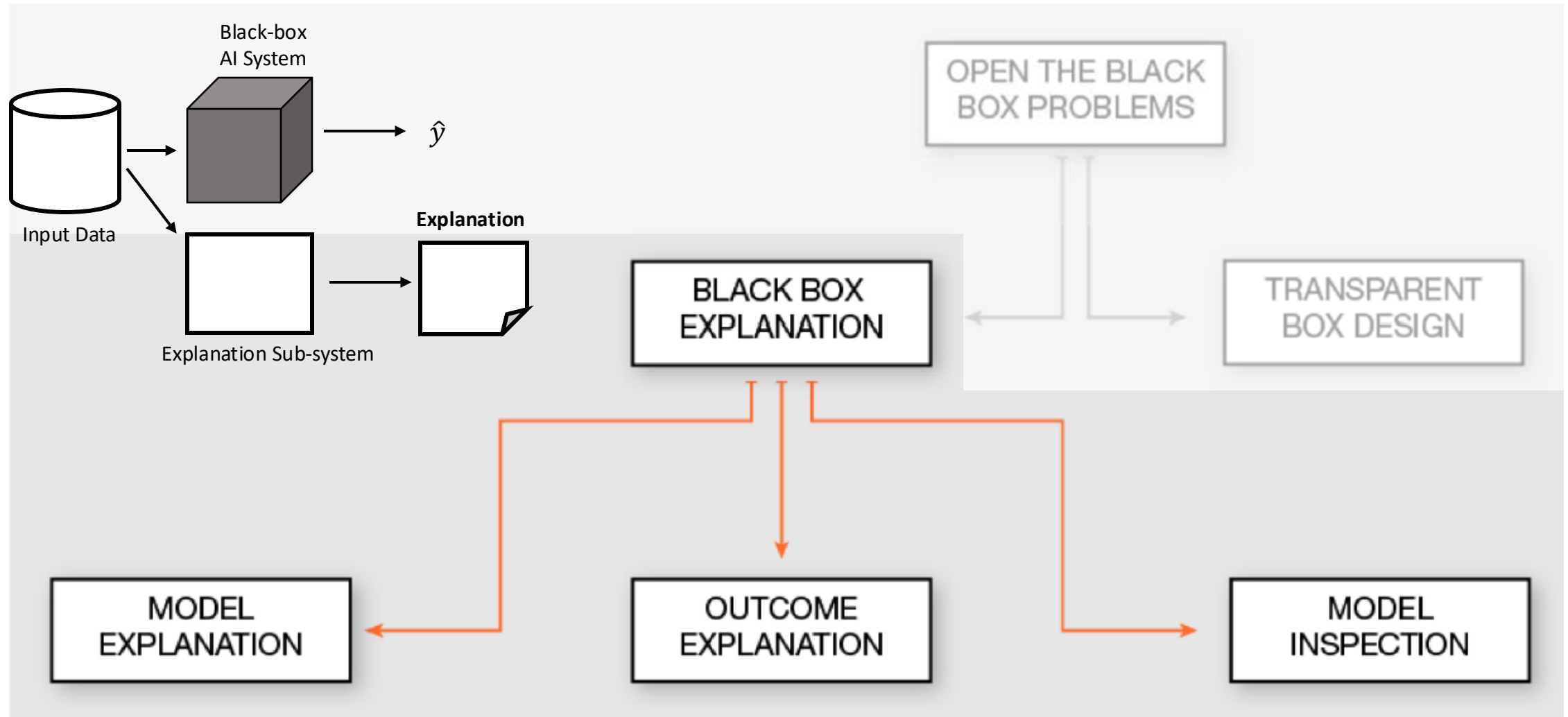
Problems Taxonomy



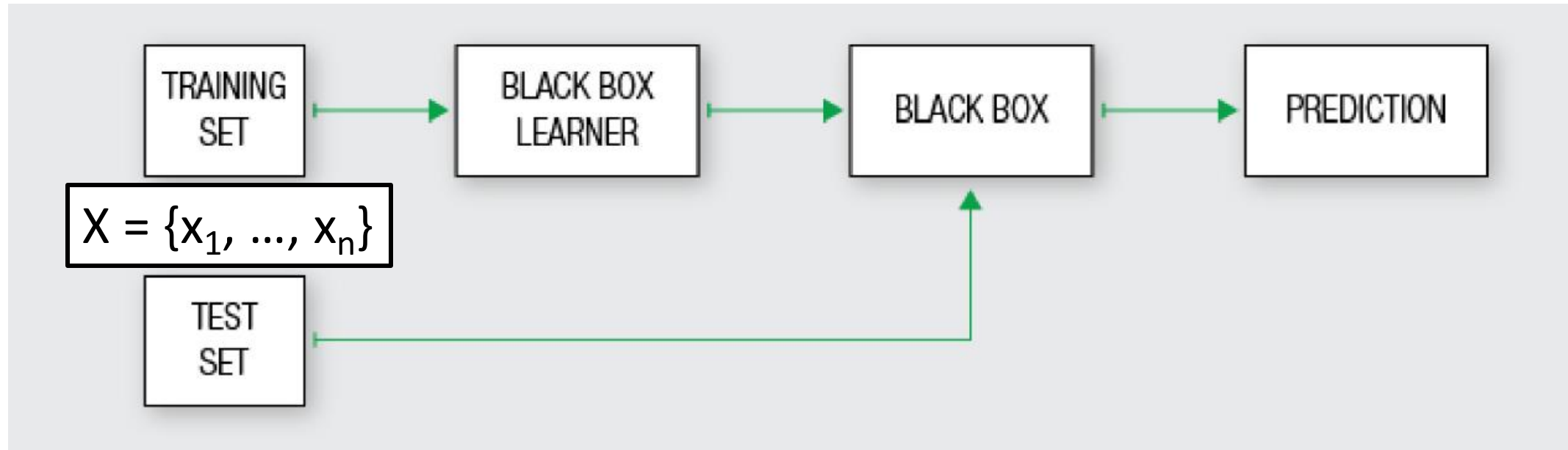
XbD – eXplanation by Design



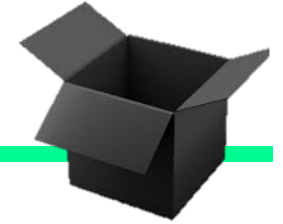
BBX - Black Box eXplanation



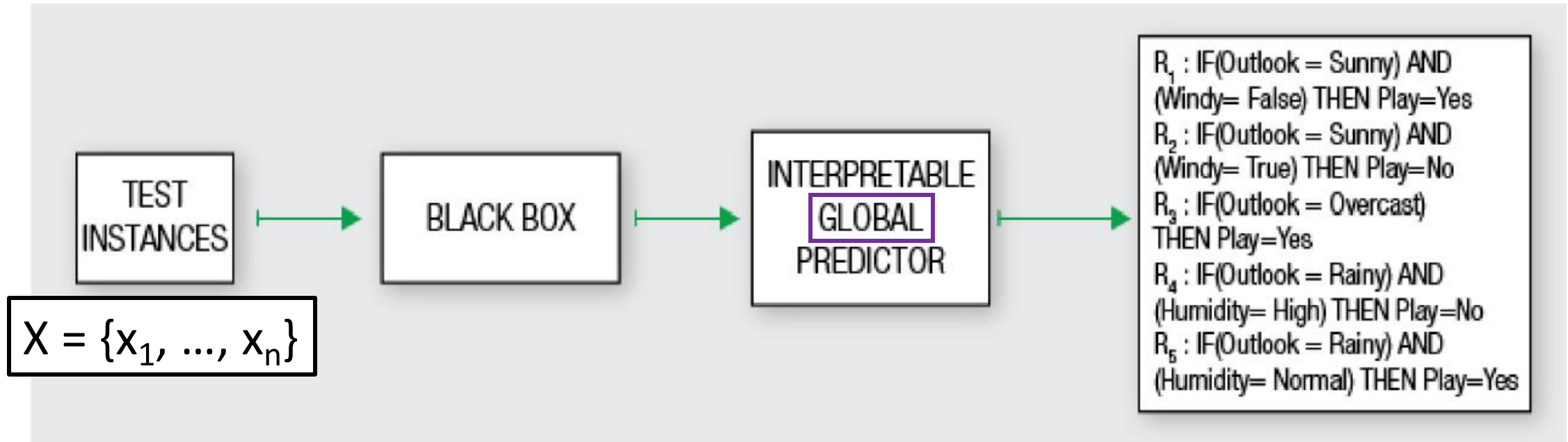
Classification Problem



Model Explanation Problem



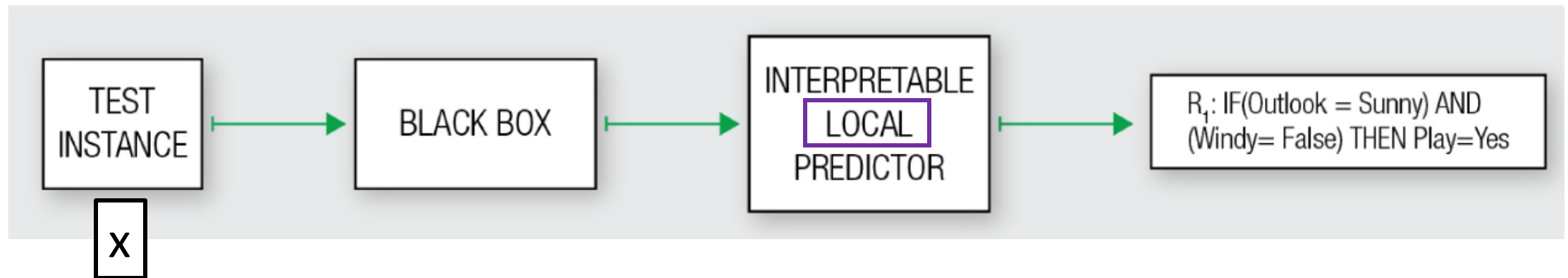
Provide an interpretable model able to mimic the ***overall logic/behavior*** of the black box and to explain its logic.



Outcome Explanation Problem



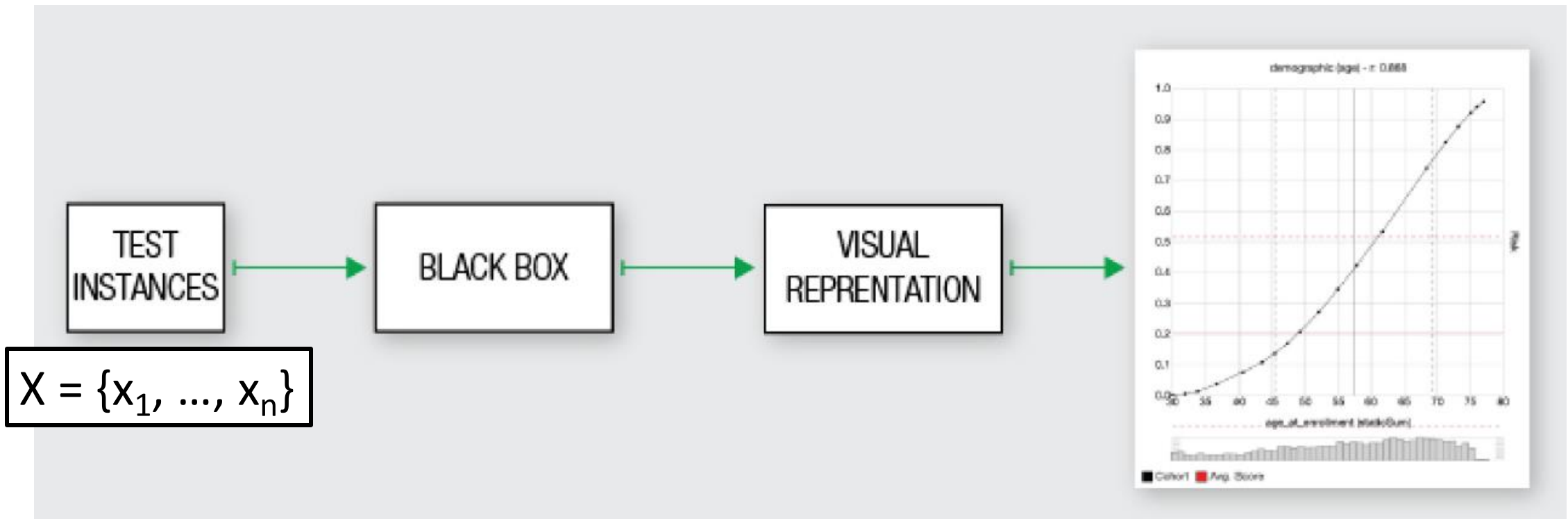
Provide an interpretable outcome, i.e., an ***explanation*** for the outcome of the black box for a ***single instance***.



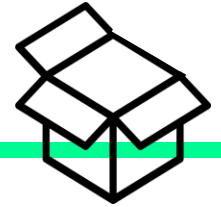
Model Inspection Problem



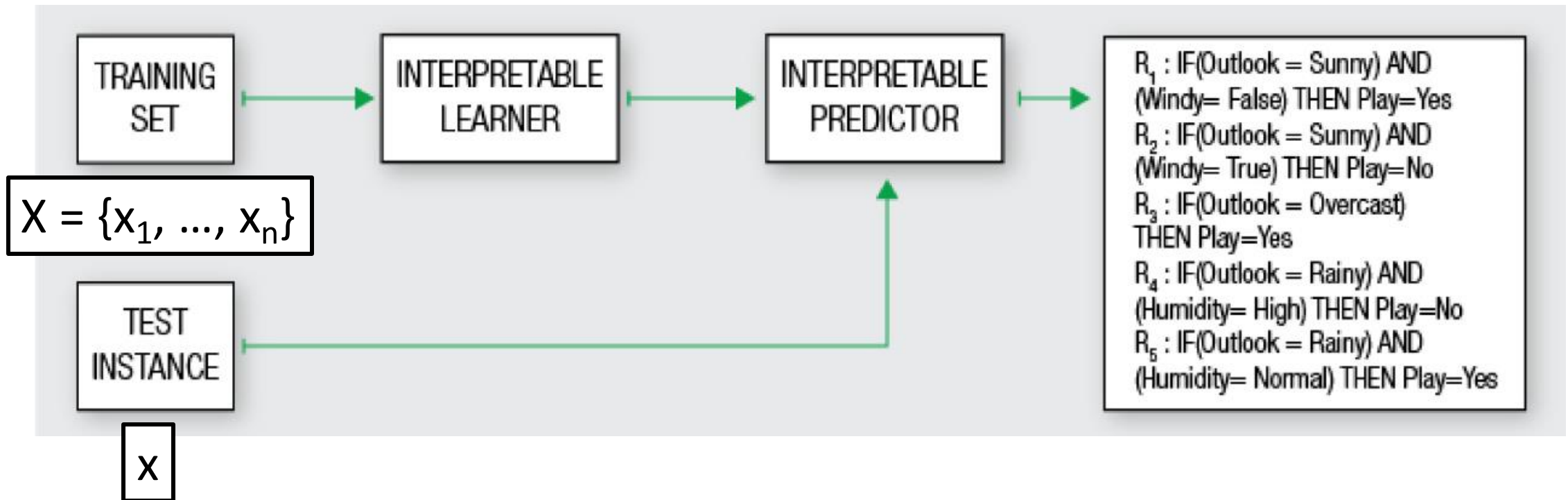
Provide a representation (visual or textual) for understanding either how the black box model works or why the black box returns certain predictions more likely than others.



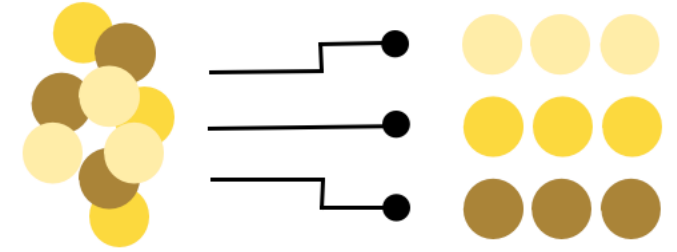
Transparent Box Design Problem



Provide a model which is locally or globally interpretable on its own.

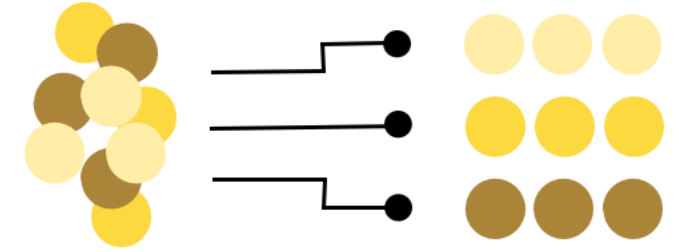


Categorization



- The type of ***problem***
- The type of ***black box model*** that the explainer is able to open
- The type of ***data*** used as input by the black box model
- The type of ***explainer*** adopted to open the black box

Black Boxes



- Neural Network (***NN***)
- Tree Ensemble (***TE***)
- Support Vector Machine (***SVM***)
- Deep Neural Network (***DNN***)



Types of Data

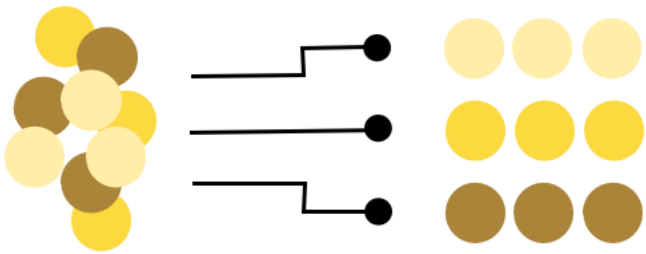


Table of baby-name data
(baby-2010.csv)

name	rank	gender	year
Jacob	1	boy	2010
Isabella	1	girl	2010
Ethan	2	boy	2010
Sophia	2	girl	2010
Michael	3	boy	2010

Field
names

One row
(4 fields)

2000 rows
all told

Tabular
(TAB)

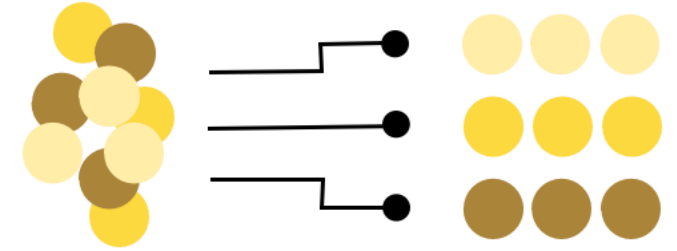
Images
(IMG)



Text
(TXT)

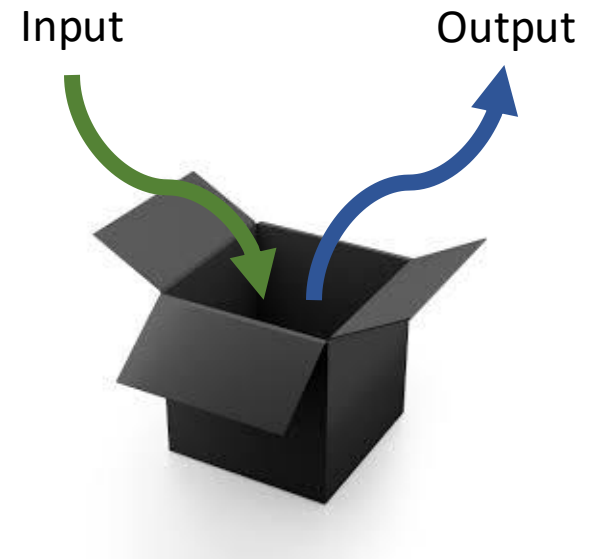
Explainers

- Decision Tree (**DT**)
- Decision Rules (**DR**)
- Features Importance (**FI**)
- Saliency Maps (**SM**)
- Sensitivity Analysis (**SA**)
- Partial Dependence Plot (**PDP**)
- Prototype Selection (**PS**)

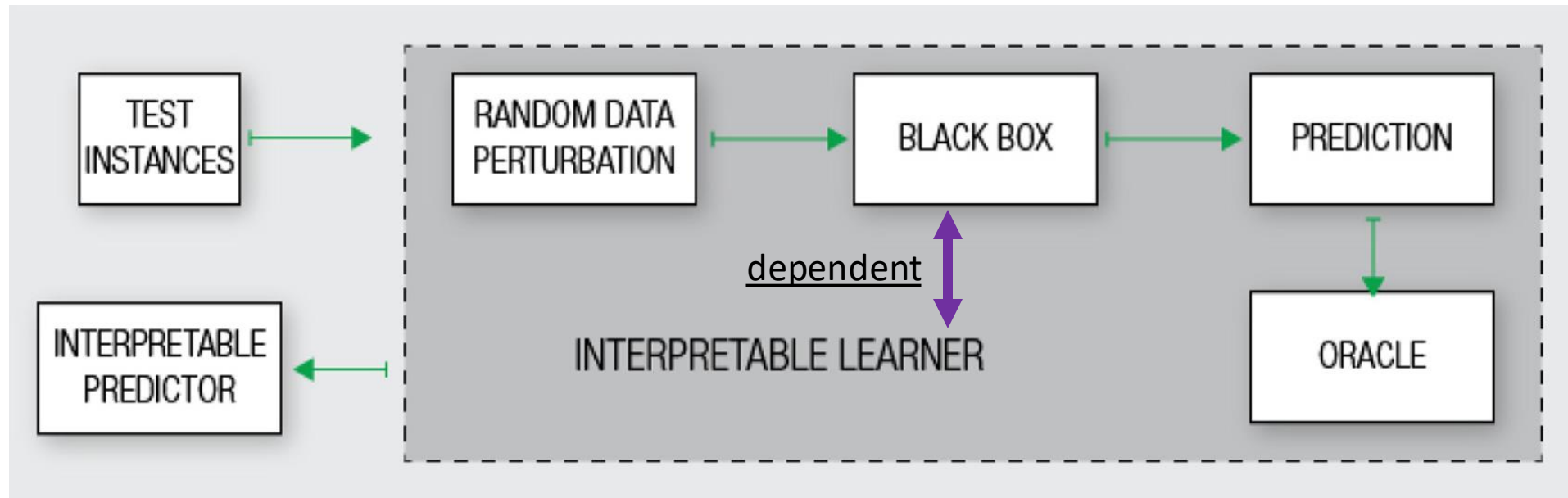
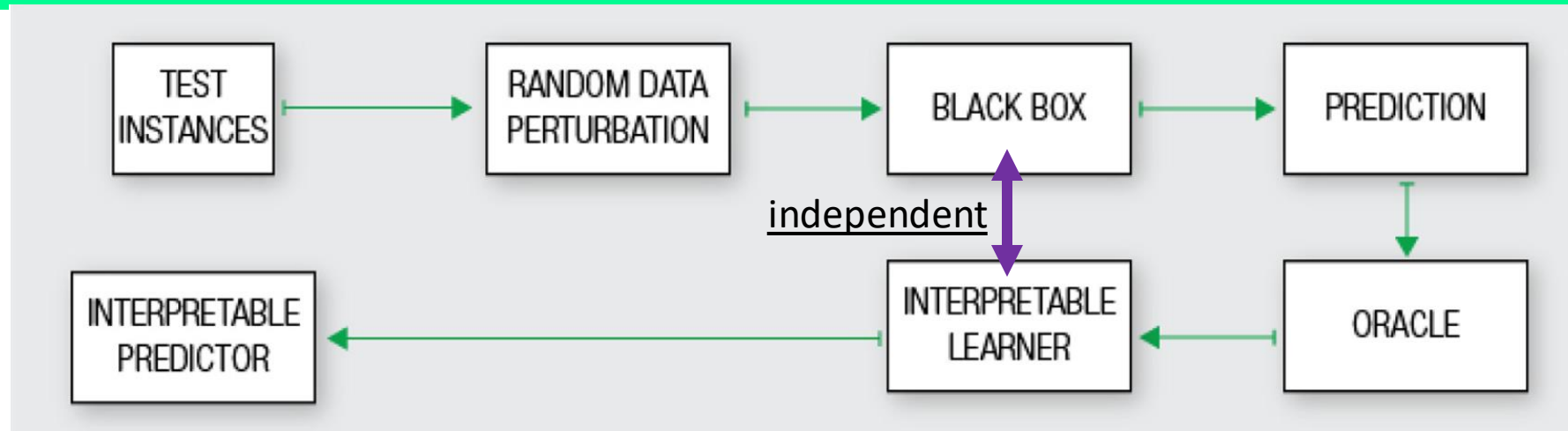


Reverse Engineering

- The name comes from the fact that we can only **observe** the **input** and **output** of the black box.
- Possible actions are:
 - **choice** of a particular comprehensible predictor
 - querying/auditing the black box with input records created in a controlled way using **random perturbations** w.r.t. a certain prior knowledge (e.g. train or test)
- It can be **generalizable or not**:
 - Model-Agnostic
 - Model-Specific



Model-Agnostic vs Model-Specific



<i>Name</i>	<i>Ref.</i>	<i>Authors</i>	<i>Year</i>	<i>Explanator</i>	<i>Black Box</i>	<i>Data Type</i>	<i>General</i>	<i>Random</i>	<i>Examples</i>	<i>Code</i>	<i>Dataset</i>
Trepan	[22]	Craven et al.	1996	DT	NN	TAB	✓				✓
—	[57]	Krishnan et al.	1999	DT	NN	TAB	✓		✓		✓
DecText	[12]	Boz	2002	DT	NN	TAB	✓	✓			✓
GPDT	[46]	Johansson et al.	2009	DT	NN	TAB	✓	✓	✓		✓
Tree Metrics	[17]	Chipman et al.	1998	DT	TE	TAB					✓
CCM	[26]	Domingos et al.	1998	DT	TE	TAB	✓	✓			✓
—	[34]	Gibbons et al.	2013	DT	TE	TAB	✓	✓			
STA	[140]	Zhou et al.	2016	DT	TE	TAB		✓			
CDT	[104]	Schetinin et al.	2007	DT	TE	TAB			✓		
—	[38]	Hara et al.	2016	DT	TE	TAB		✓	✓		✓
TSP	[117]	Tan et al.	2016	DT	TE	TAB					✓
Conj Rules	[21]	Craven et al.	1999	DR	NN	TAB					
G-REX	[44]	Johansson et al.	2003	DR	NN	TAB	✓	✓	✓		
REFNE	[141]	Zhou et al.	2003	DR	NN	TAB	✓	✓	✓		✓
RxREN	[6]	Augusta et al.	2012	DR	NN	TAB		✓	✓		✓

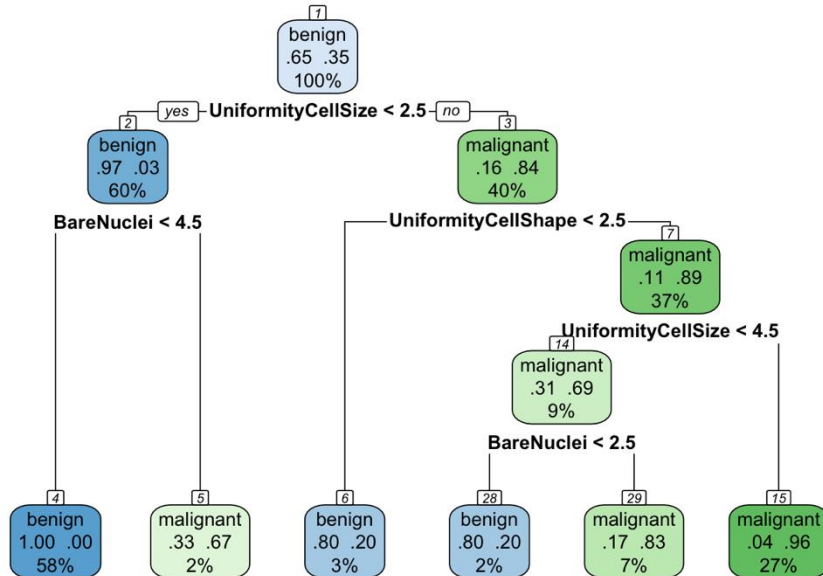
Solving The Model Explanation Problem

Transparent methods

The explanation is *embedded* into the design of the AI system.

Most popular transparent methods:

- Decision tree (rules)
- Regressors (feature importance)



$r = \{\text{age} \leq 25, \text{job} = \text{clerk}, \text{income} \leq 900\} \rightarrow \text{deny}$

$\Phi = \{(\{\text{income} > 900\} \rightarrow \text{grant}),$
 $(\{17 \leq \text{age} < 25, \text{job} = \text{other}\} \rightarrow \text{grant})\}$

IF SEX = female

AND Class = first

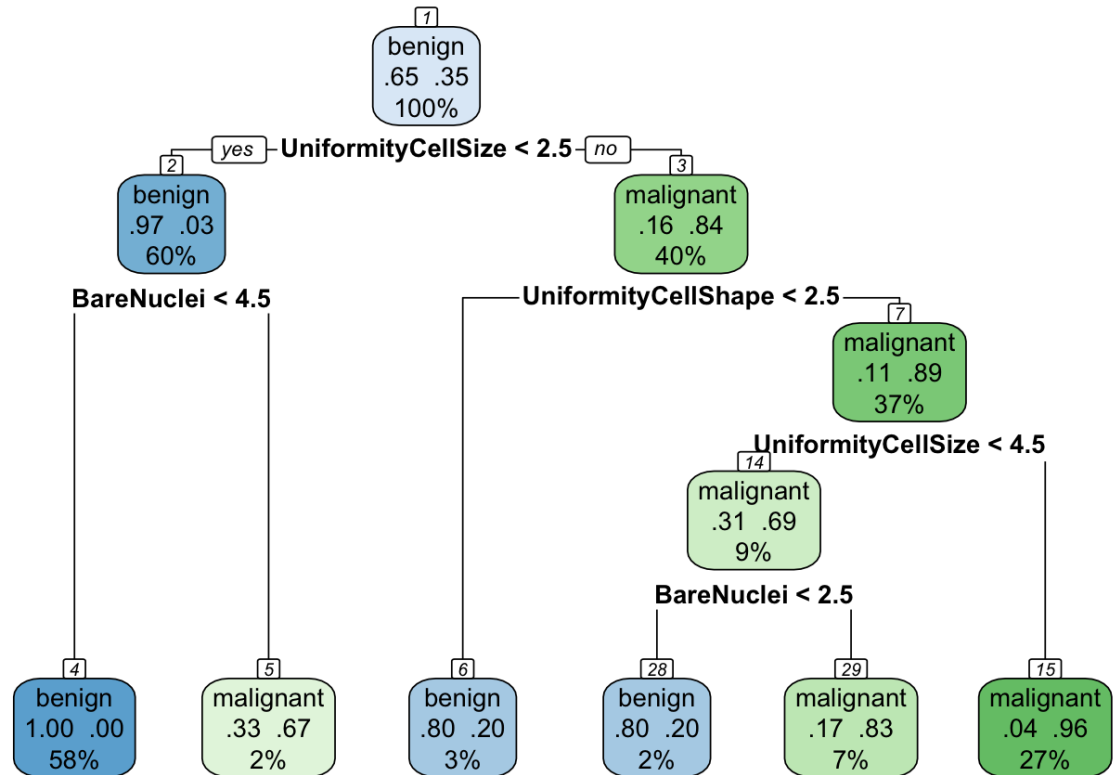
THEN PREDICT Survived = true

WITH PRECISION 97%

AND COVERAGE 15%

Global Explainer: TREPAN

- Global explainer designed **to explain NN** but usable for any type of black box.
- It aims at **approximating a NN with a DT** classifier using best-m-of-n rules.
- At each node split the feature to split is selected on the **original data extended with random samples** respecting the current path.
- **It learns to predict the label returned by the black box**, not the original one.

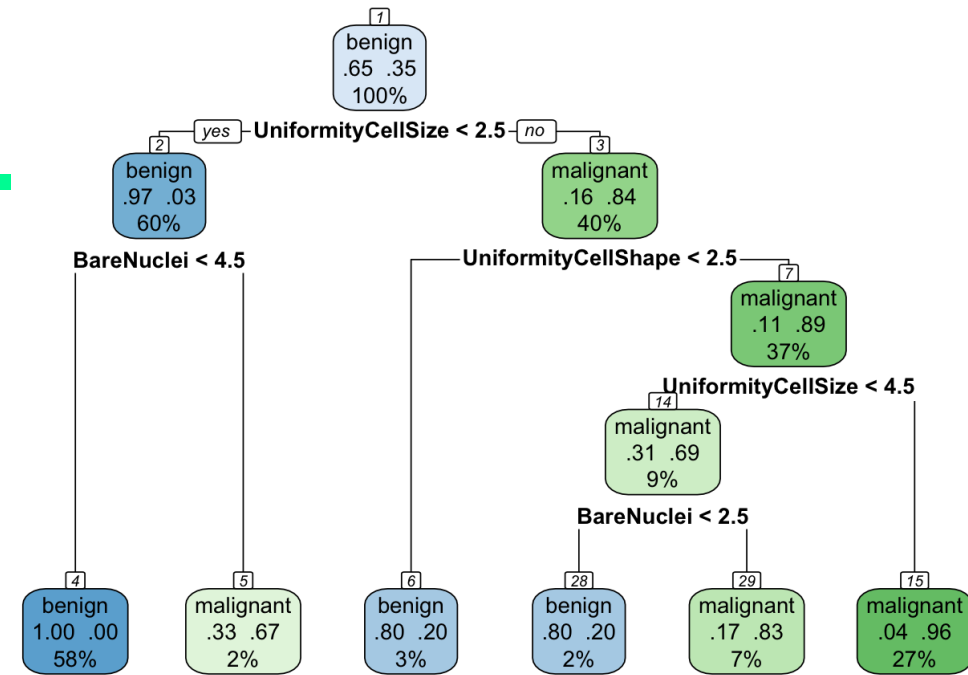


Trepan – DT, NN, TAB

```

01 T = root_of_the_tree()
02 Q = <T, X, {}>
03 while Q not empty & size(T) < limit
04     N, XN, CN = pop(Q)
05     ZN = random(XN, CN)
06     black box yZ = b(Z), y = b(XN)
07     auditing if same_class(y U yZ)
08         continue
09     S = best_split(XN U ZN, y U yZ)
10     S' = best_m-of-n_split(S)
11     N = update_with_split(N, S')
12     for each condition c in S'
13         C = new_child_of(N)
14         CC = CN U {c}
15         XC = select_with_constraints(XN, CN)
16         put(Q, <C, XC, CC>)

```



An **m-of-n test** is a rule that checks **n individual boolean conditions** and returns **TRUE** if **at least m** of them are satisfied.

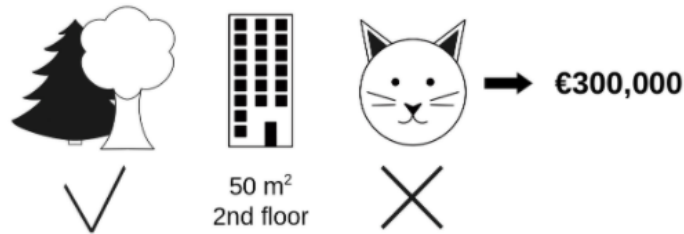
<i>Name</i>	<i>Ref.</i>	<i>Authors</i>	<i>Year</i>	<i>Explanator</i>	<i>Black Box</i>	<i>Data Type</i>	<i>General</i>	<i>Random</i>	<i>Examples</i>	<i>Code</i>	<i>Dataset</i>
—	[134]	Xu et al.	2015	SM	DNN	IMG			✓	✓	✓
—	[30]	Fong et al.	2017	SM	DNN	IMG			✓		
CAM	[139]	Zhou et al.	2016	SM	DNN	IMG			✓	✓	✓
Grad-CAM	[106]	Selvaraju et al.	2016	SM	DNN	IMG			✓	✓	✓
—	[109]	Simonian et al.	2013	SM	DNN	IMG			✓		✓
PWD	[7]	Bach et al.	2015	SM	DNN	IMG			✓		✓
—	[113]	Sturm et al.	2016	SM	DNN	IMG			✓		✓
DTD	[78]	Montavon et al.	2017	SM	DNN	IMG			✓		✓
DeapLIFT	[107]	Shrikumar et al.	2017	FI	DNN	ANY			✓	✓	
CP	[64]	Landecker et al.	2013	SM	NN	IMG			✓		
—	[143]	Zintgraf et al.	2017	SM	DNN	IMG			✓	✓	✓
VBP	[11]	Bojarski et al.	2016	SM	DNN	IMG			✓		✓
—	[65]	Lei et al.	2016	SM	DNN	TXT			✓		✓
ExplainD	[89]	Poulin et al.	2006	FI	SVM	TAB		✓	✓		
—	[29]	Strumbelj et al.	2010	FI	AGN	TAB	✓	✓	✓		✓

Solving The Outcome Explanation Problem

SHAP

A prediction can be explained by assuming that **each feature value of the instance is a "player"** in a game where the **prediction is the payout**. **Shapley values** tells us how to fairly distribute the "payout" among the features.

Example



Prediction: You have trained a machine learning model to predict apartment prices. For a certain apartment it predicts €300,000 and you need to explain this prediction.

The apartment has an area of 50 m², is located on the 2nd floor, has a park nearby and cats are banned.

The average prediction is €310,000.

How much has each feature value contributed to the prediction compared to the average prediction?

SHAP

The average prediction is **€310,000** while the prediction is **€300,000**

How much has each feature value contributed to the prediction compared to the average prediction?

The answer is simple for linear regression models. **The effect of each feature is the weight of the feature times the feature value.** This only works because of **the linearity of the model.**

For more complex models, we need a different solution!!!!

GOAL: explain the difference between the actual prediction (€300,000) and the average prediction (€310,000): a difference of -€10,000.

SHAP

GOAL: explain the difference between the actual prediction (€300,000) and the average prediction (€310,000): a difference of -€10,000.

Game theory:

- The "game" is the prediction task for a single instance of the dataset.
- The "gain" is the **actual prediction** for this instance **minus** the **average prediction for all instances**.

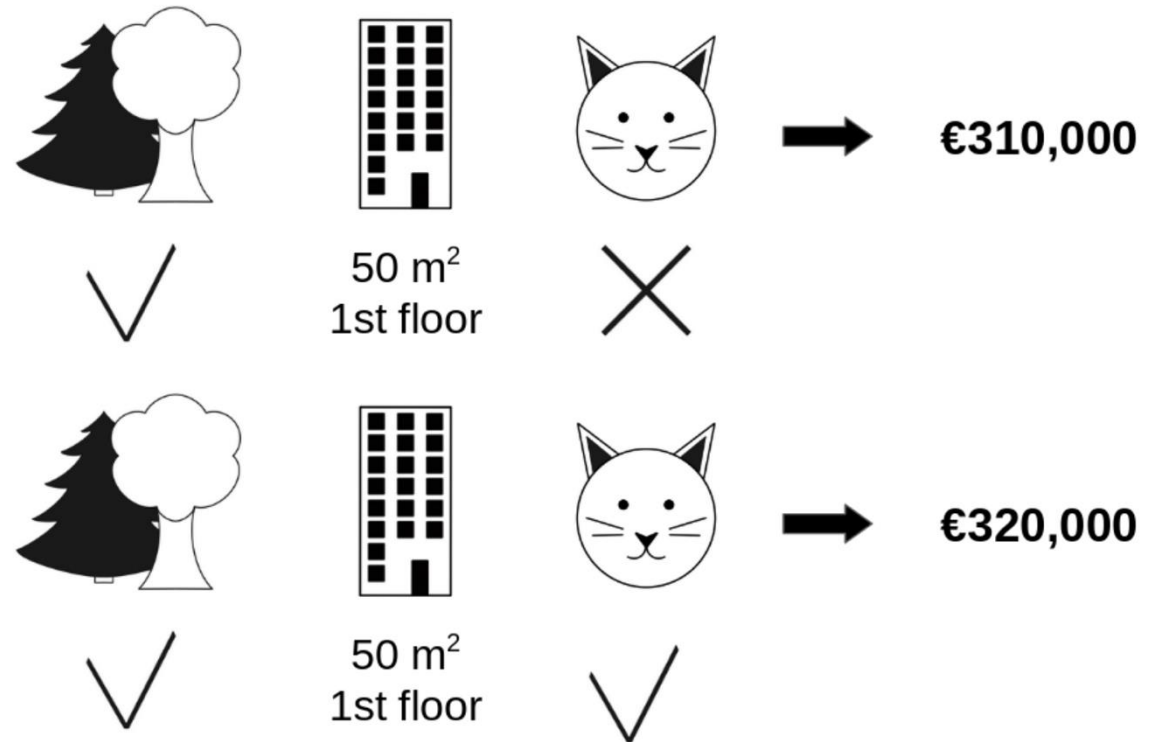
The "players" are the feature values of the instance that collaborate to receive the gain (= predict a certain value).

The answer could be: The **park-nearby** contributed €30,000; **area-50** contributed €10,000; **floor-2nd** contributed €0; **cat-banned** contributed -€50,000. The contributions add up to -€10,000, the final prediction minus the average predicted apartment price.

The Shapley value is the average marginal contribution of a feature value **across all possible coalitions**.

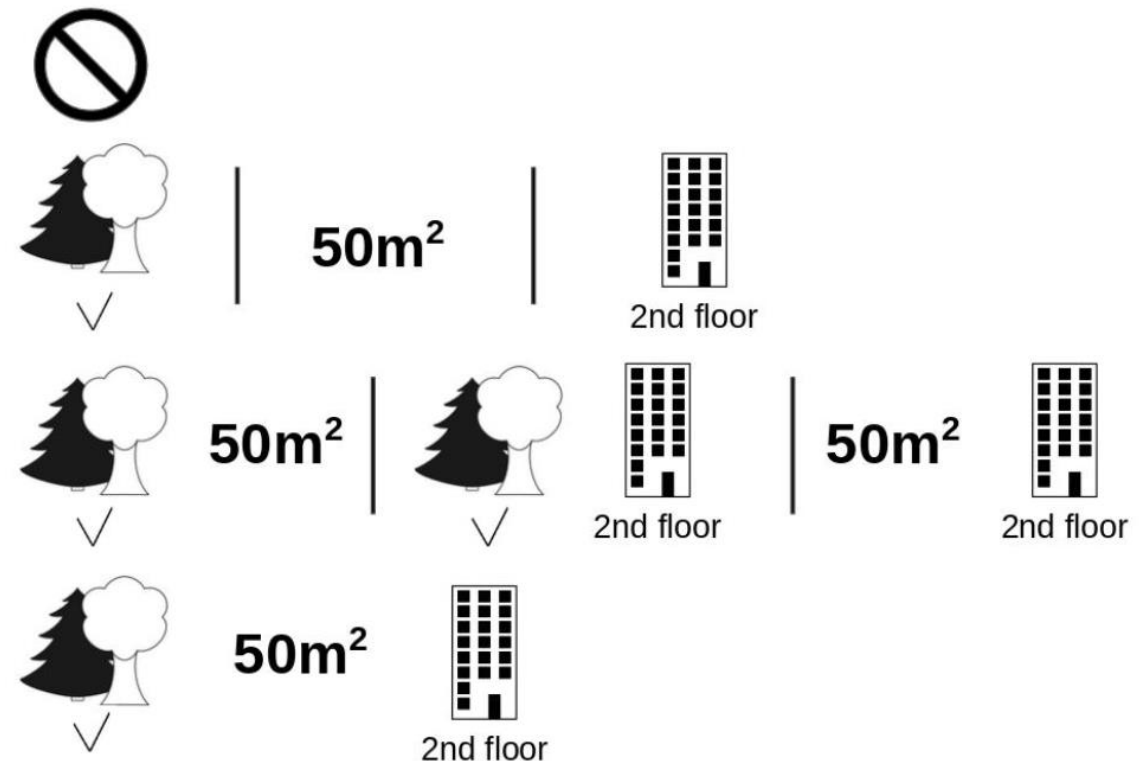
Shapely Values

One sample repetition to estimate the contribution of **cat-banned** to the prediction when added to the coalition of *park-nearby* and *area-50*.



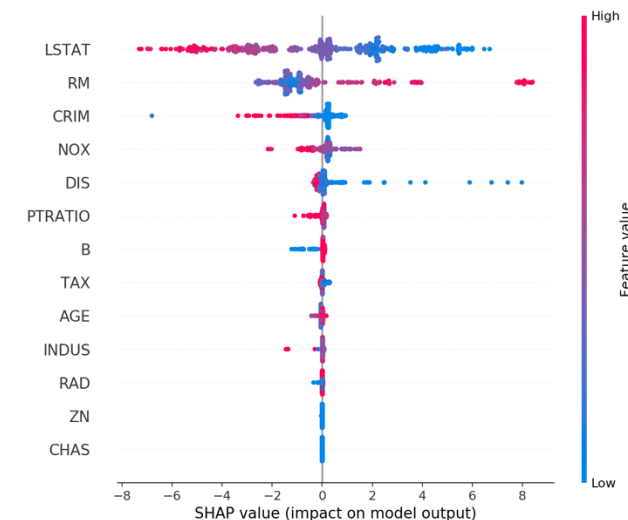
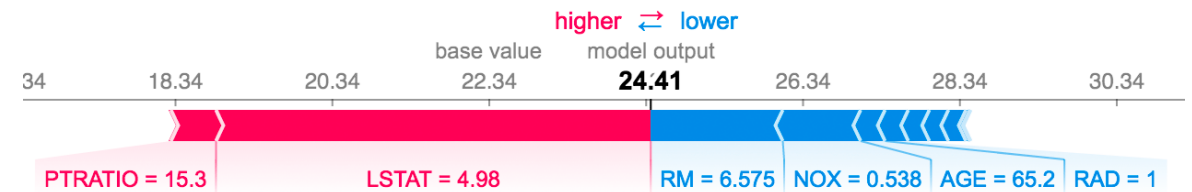
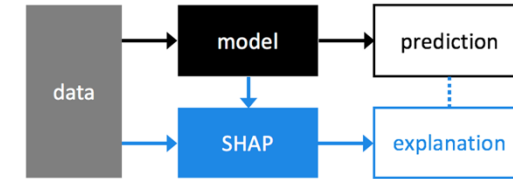
How to compute the Shapley Values?

- For each coalition, we compute the predicted apartment price with and without the feature value cat-banned and take the difference to get the marginal contribution.
- The Shapley value is the average of all marginal contributions.
- We replace the feature values of features that are not in a coalition with random feature values from the apartment dataset to get a prediction from the machine learning model.



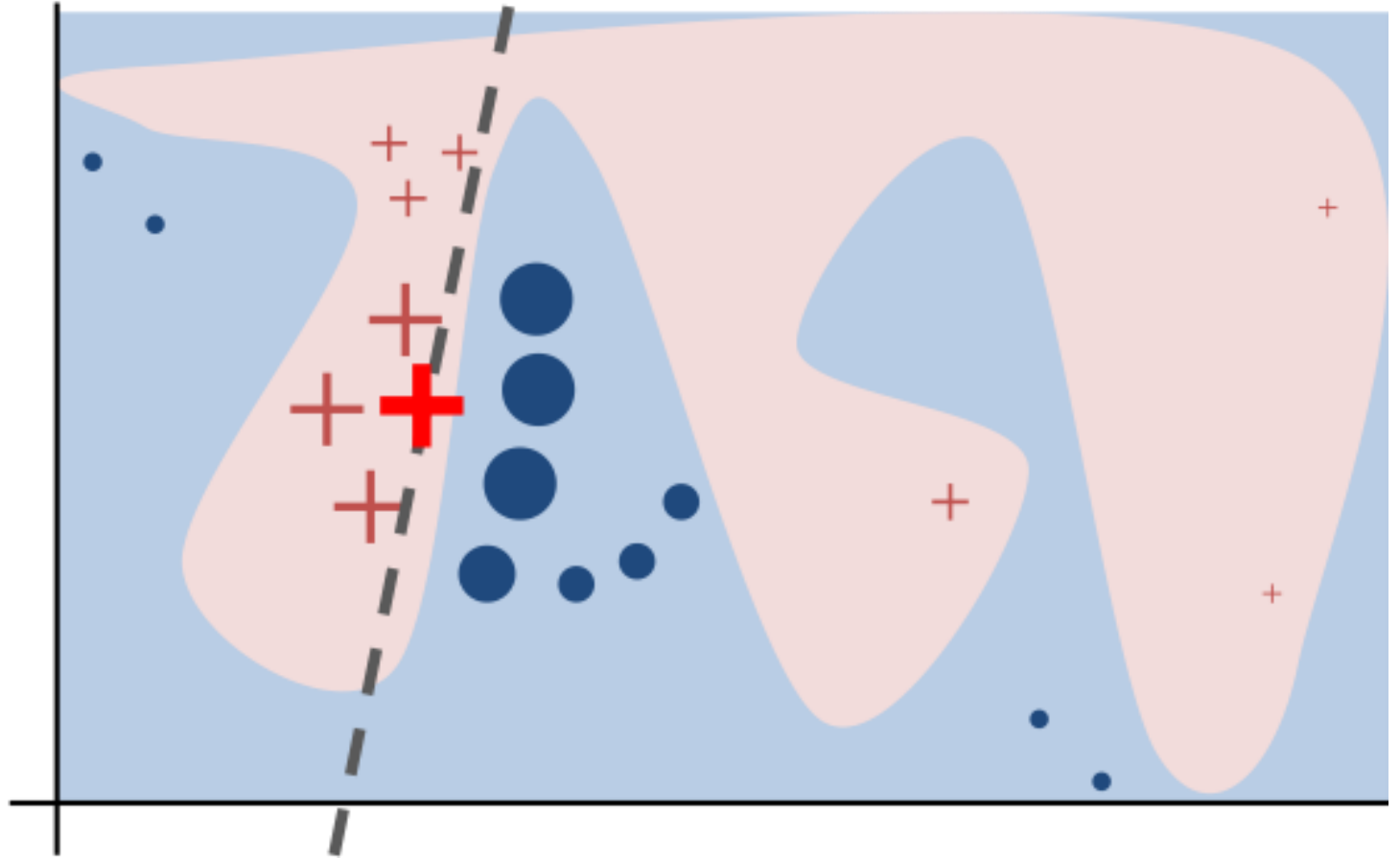
SHAP

- SHAP (SHapley Additive exPlanations) assigns each feature an importance value for a particular prediction by means of an additive feature attribution method.
- It assigns an importance value to each feature that represents the effect on the model prediction of including that feature



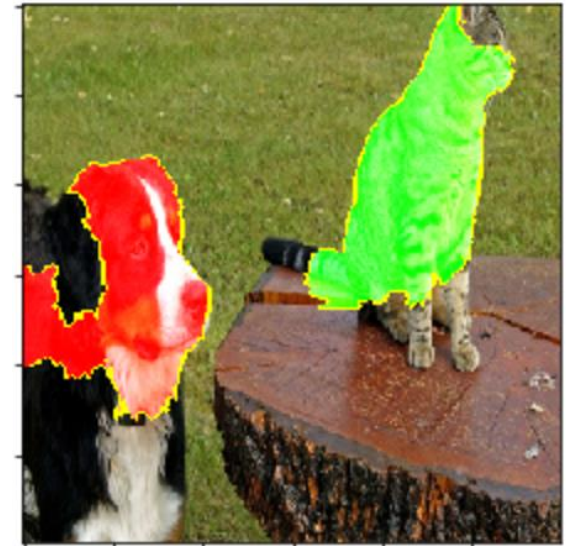
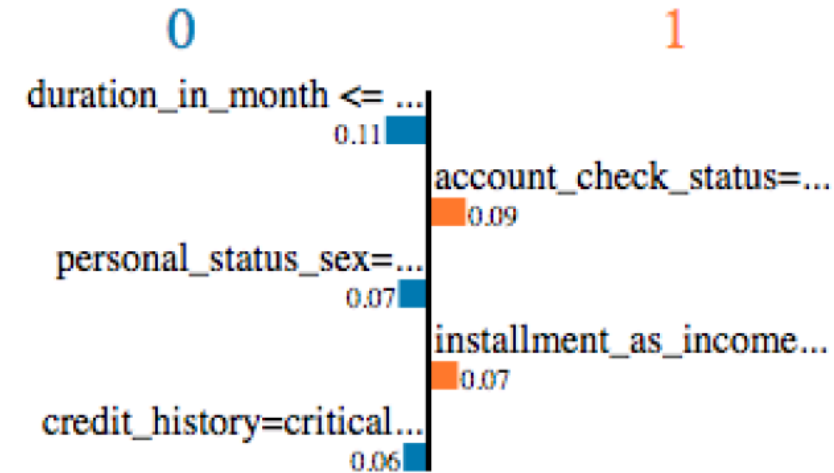
Local Explanation

- The overall decision boundary is complex
- In the neighborhood of a single decision, the boundary is simple
- A single decision can be explained by auditing the black box around the given instance and learning a *local* decision.



LIME

```
01  Z = {}
02  x instance to explain
03  x' = real2interpretable(x)
04  for i in {1, 2, ..., N}
05      zi = sample_around(x')
06      z = interpretabel2real(z')
07      Z = Z ∪ {<zi, b(zi), d(x, z)>}
08  w = solve_Lasso(Z, k)
09  return w
```



LIME

- LIME **turns** an image x to a vector x' of interpretable superpixels expressing presence/absence.
- It **generates** a synthetic neighborhood Z by randomly perturbing x' and labels them with the black box.
- It **trains** a linear regression model (interpretable and locally faithful) and assigns a weight to each superpixel.



LIME – tab data

- LIME does not really generate images with different information: it randomly removes some superpixels, i.e. it suppresses the presence of an information rather than modifying it.
- On tabular data LIME generates the neighborhood by changing the feature values with other values of the domain.

$x = \{\text{age}=24, \text{sex}=\text{male}, \text{income}=1000\}$ ($x = x'$)

$z = \{\text{age}=30, \text{sex}=\text{male}, \text{income}=800\}$ ($z = z'$)

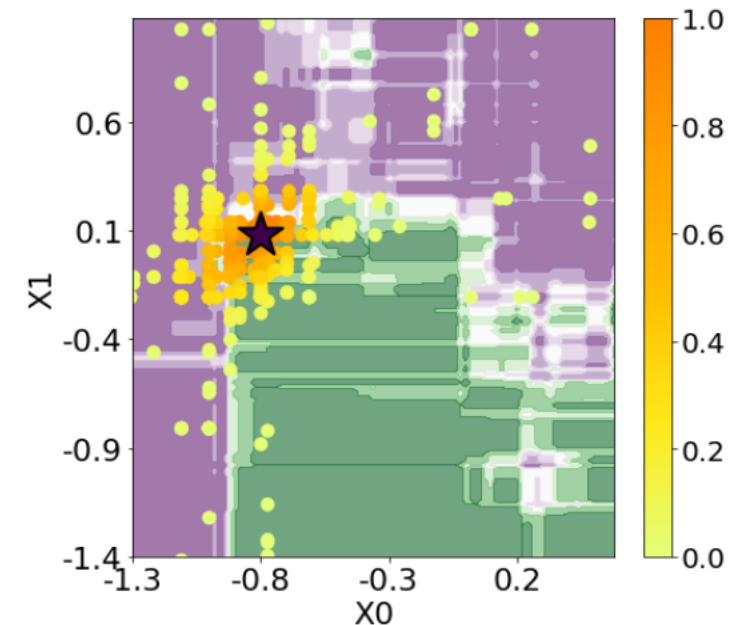
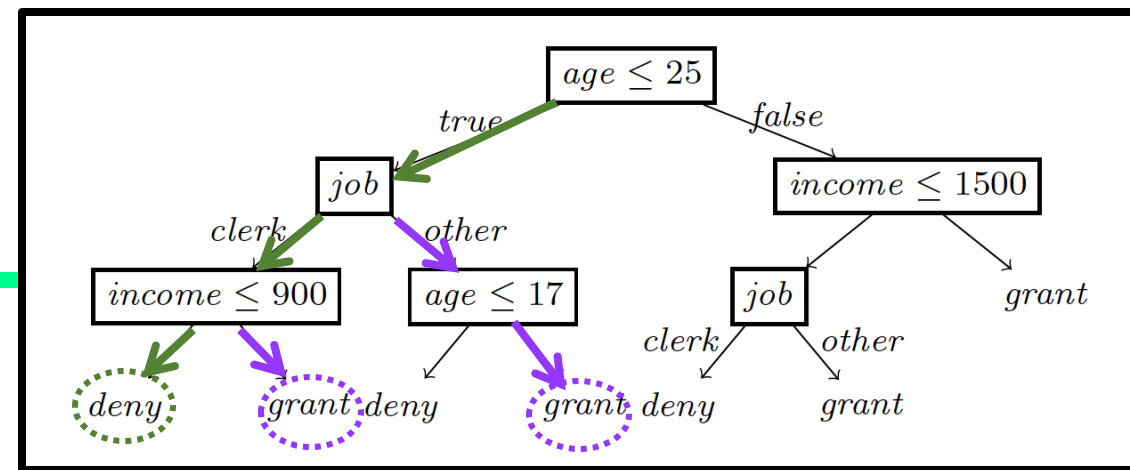
LORE – DR, AGN, TAB

```
01  x instance to explain
02  Z= = geneticNeighborhood(x, fitness=, N/2)
03  Z≠ = geneticNeighborhood(x, fitness≠, N/2)
04  Z = Z= ∪ Z≠
05  c = buildTree(Z, b(Z))
06  r = (p -> y) = extractRule(c, x)
07  φ = extractCounterfactual(c, r, x)
08  return e = <r, φ>
```

$r = \{\text{age} \leq 25, \text{job} = \text{clerk}, \text{income} \leq 900\} \rightarrow \text{deny}$

$\Phi = \{(\{\text{income} > 900\} \rightarrow \text{grant}),$
 $(\{17 \leq \text{age} < 25, \text{job} = \text{other}\} \rightarrow \text{grant})\}$

Pedreschi, Franco Turini,
of **black box decision**

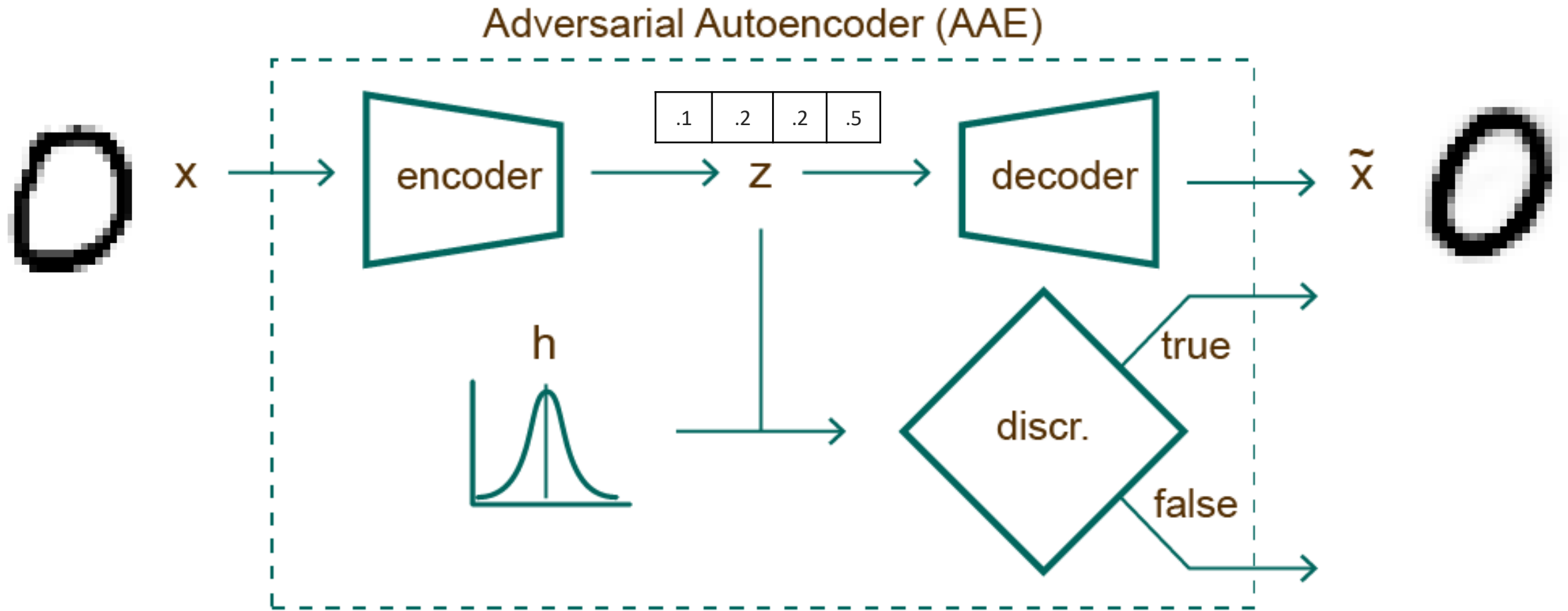


Adversarial Black box Explainer generating Latent Exemplars

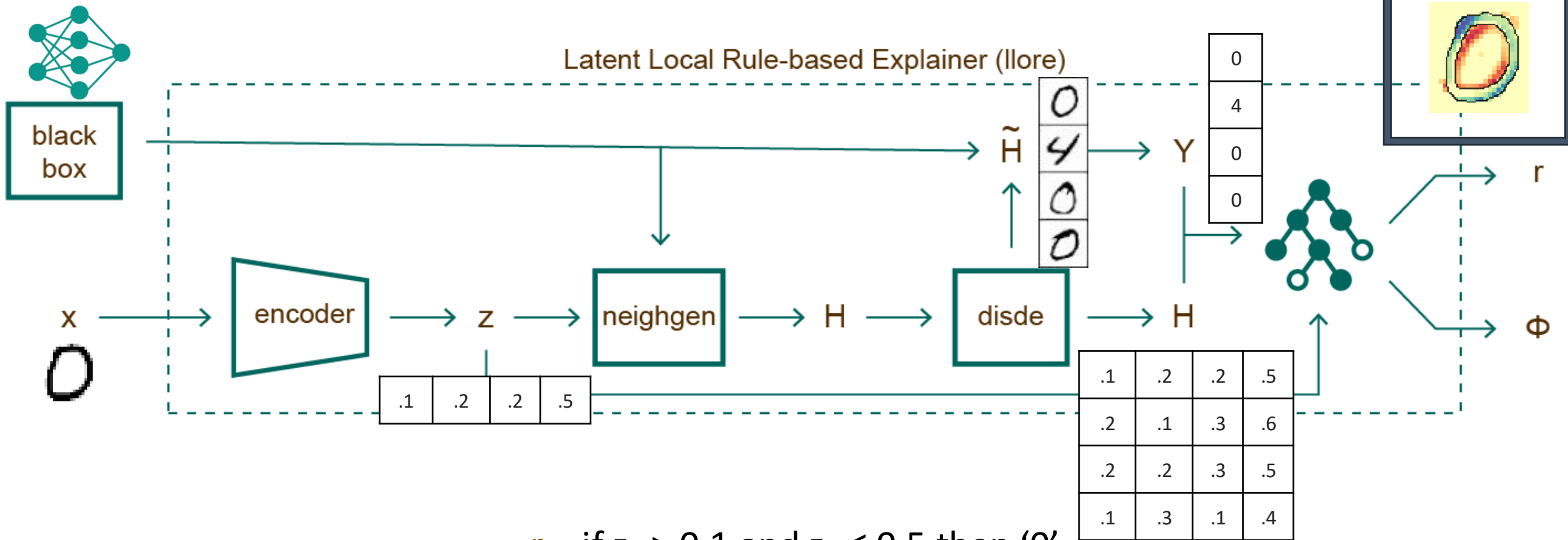
- Explaining image classification
- Solving the drawback of LIME
- Exploit adversarial autoencoders
- Providing explanations based on exemplars and counter exemplars

Explaining Image classifiers

Background - Adversarial Autoencoder



Local Classifier Rule Extraction



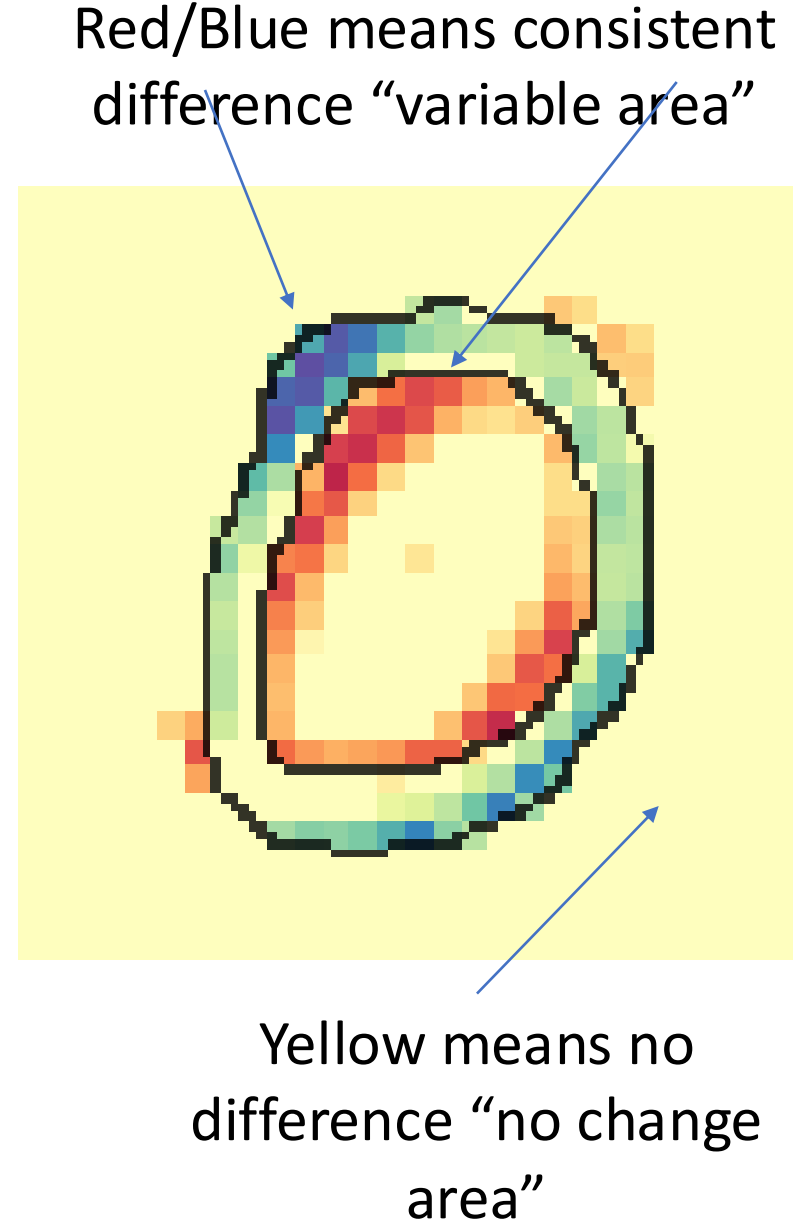
r = if $z_1 > 0.1$ and $z_3 \leq 0.5$ then '0'

$$\varphi = \{\text{if } z_1 \leq 0.1 \text{ then '4',} \\ \text{if } z_3 > 0.5 \text{ then '8'}\}$$

- R. Guidotti, A. Monreale, S. Ruggieri, D. Pedreschi, F. Turini, and F. Giannotti. Local rule-based explanations of black box decision systems. arXiv:1805.10820, 2018.

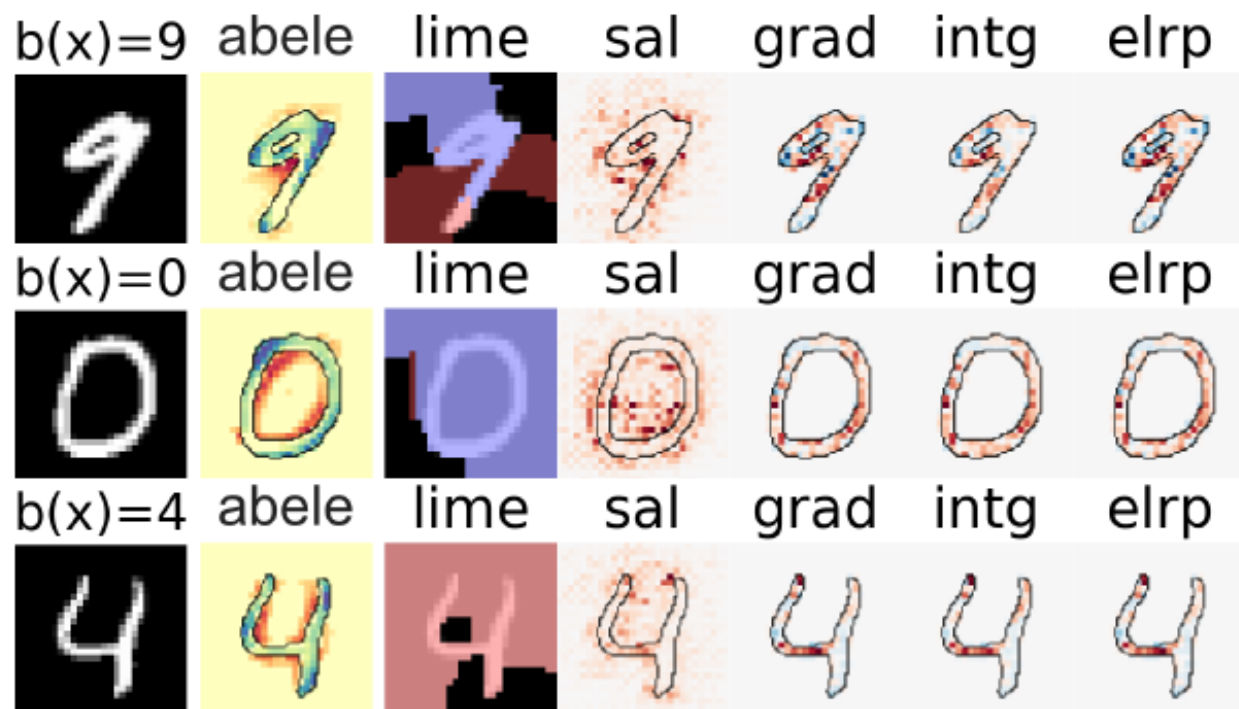
Saliency Map from Exemplars

- The saliency map s highlights areas of x that contribute to $b(x)$ and that push it to $\neq b(x)$.
- It is obtained as follows:
 - pixel-to-pixel-difference between x and each exemplar in H
 - each pixel of s is the median value of the differences calculated for that pixel.

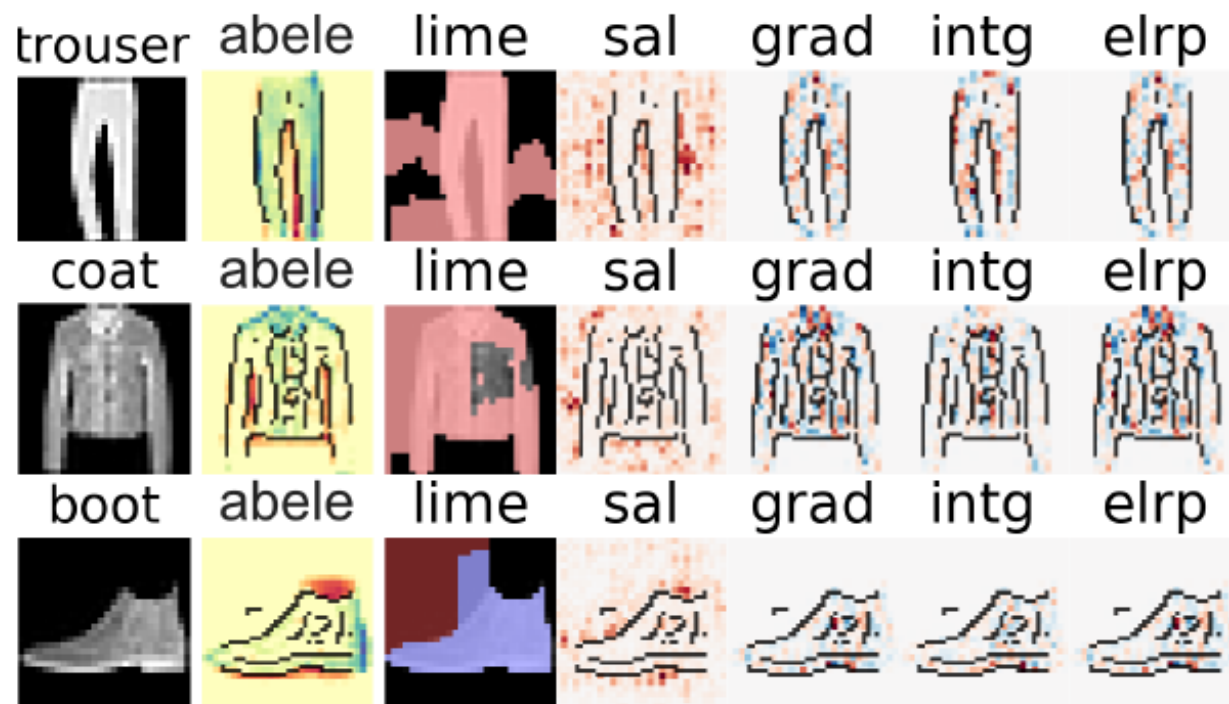


Saliency Map Comparison

- mnist**

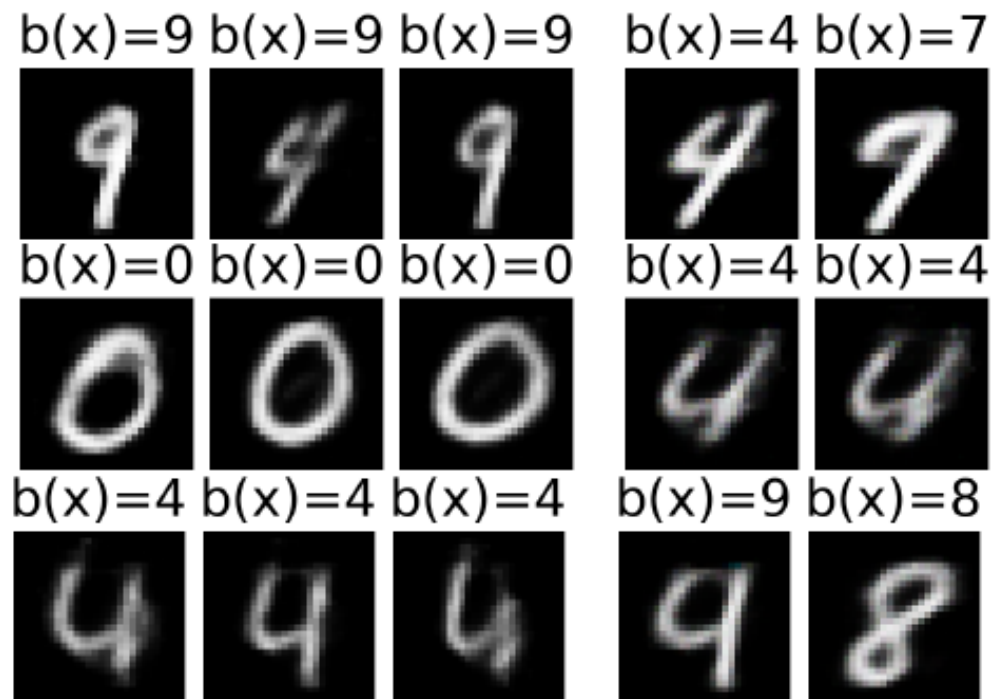


- fashion**

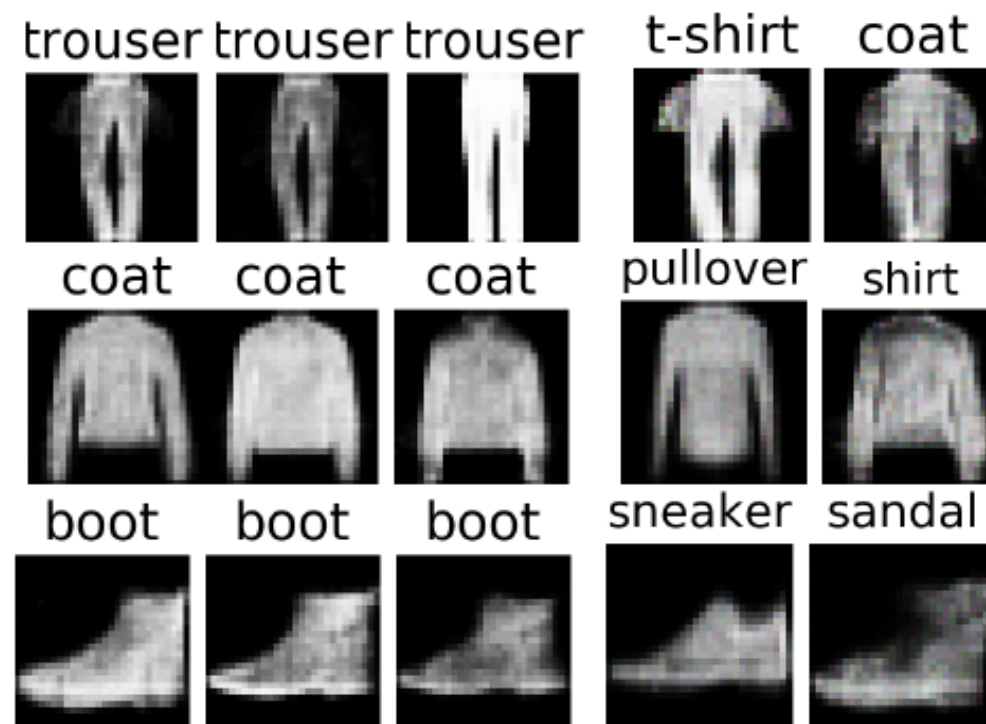


Exemplars and Counter-Exemplars

- mnist

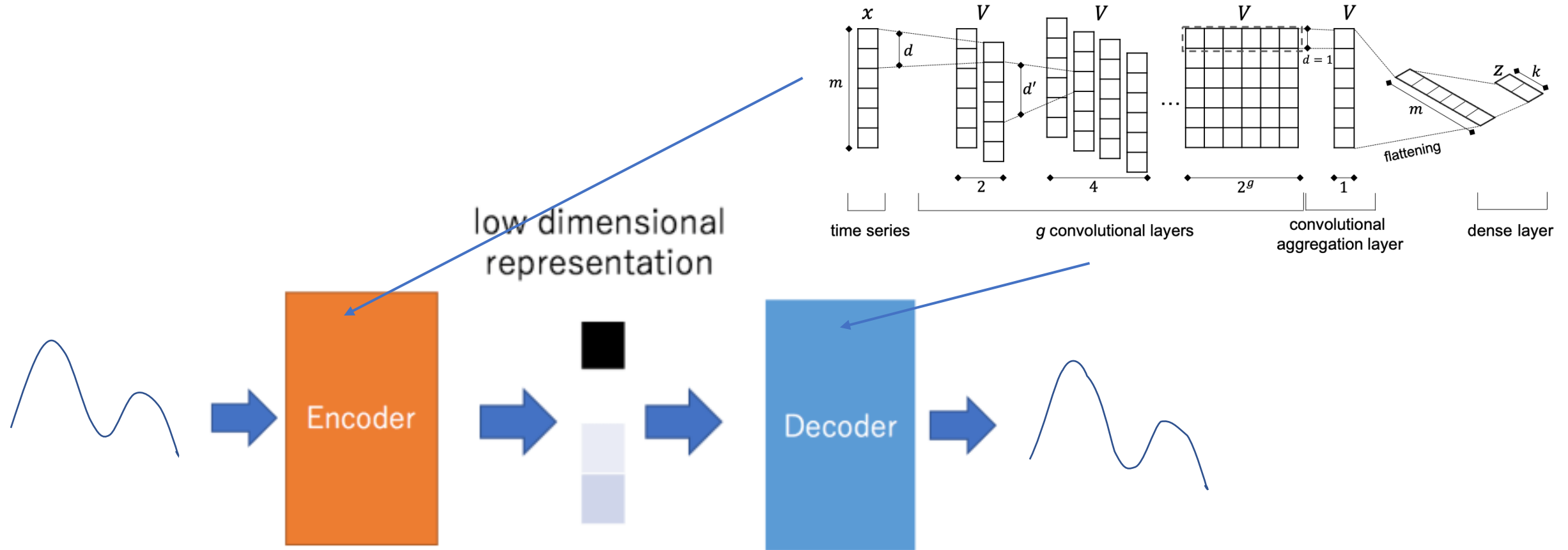


- fashion

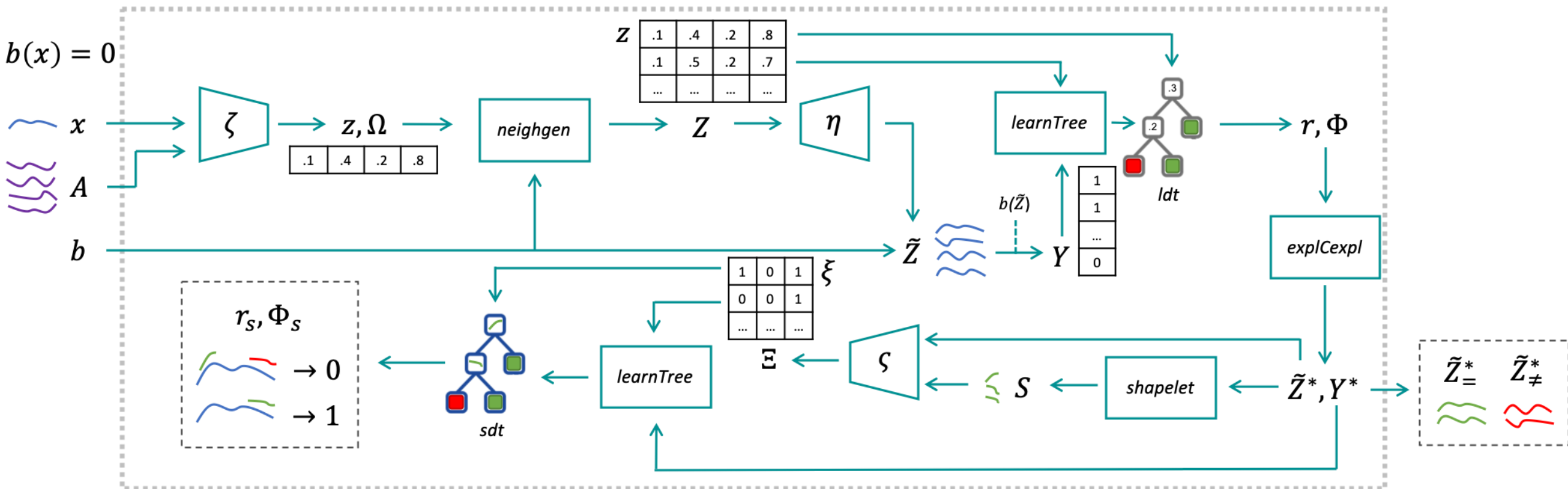


Explaining time series classifiers

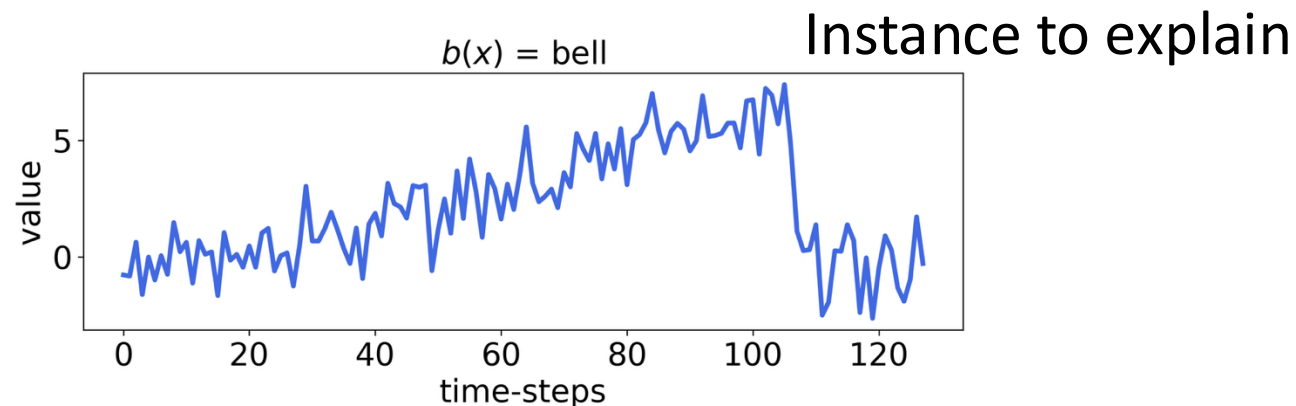
Setting The Stage - Autoencoder



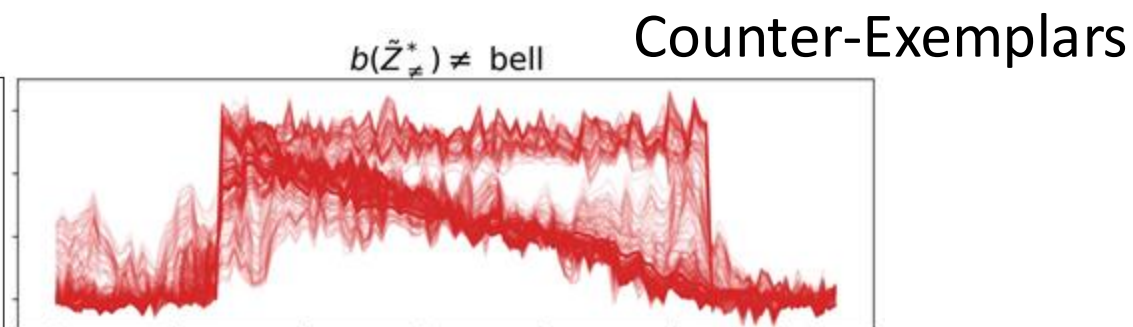
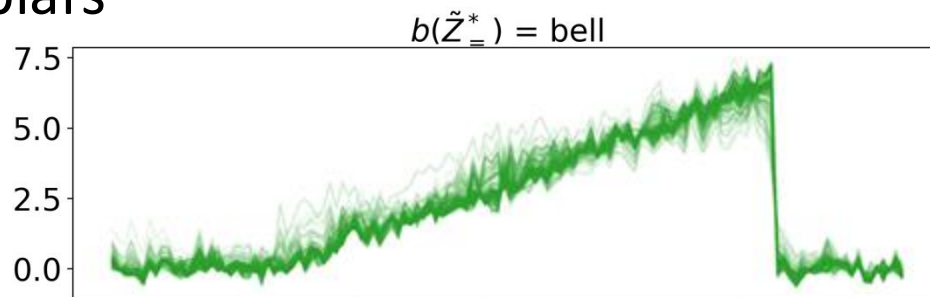
LASTS: Local Agnostic Subsequence-based Time Series explainer



LASTS Explanation

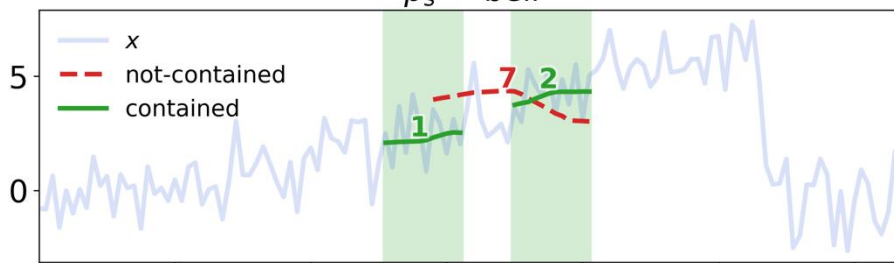


Exemplars

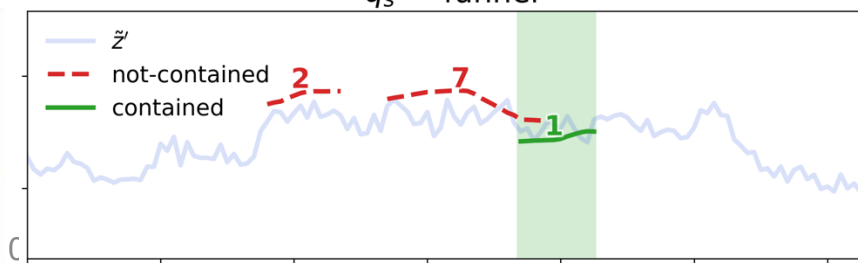


Factual Rule

Shapelet-based Factual Rule
 $p_s \rightarrow \text{bell}$

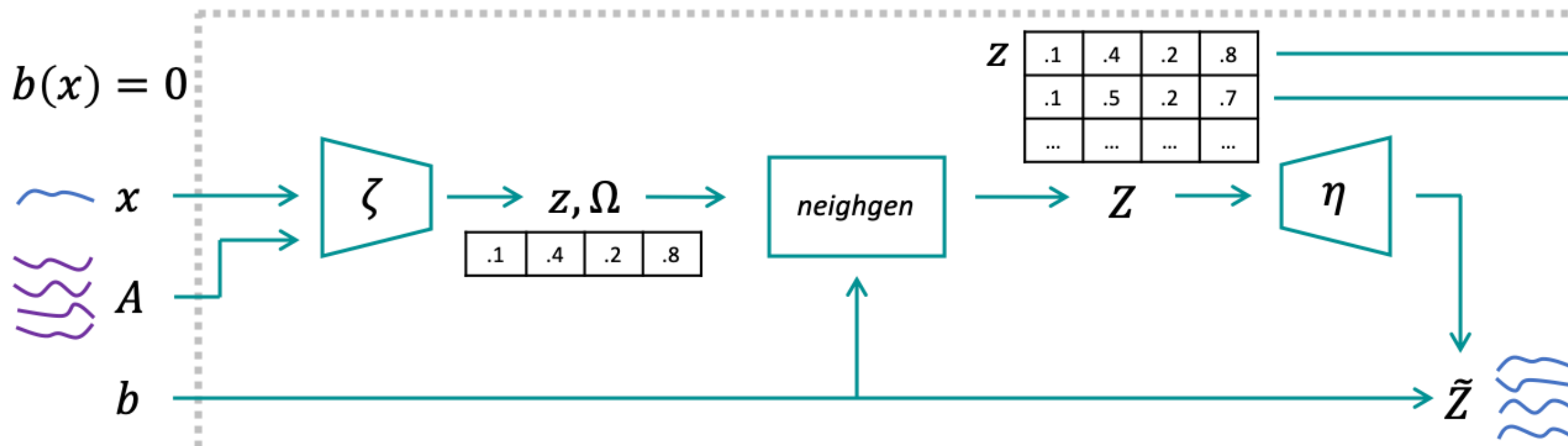


Shapelet-based Factual Rule for a \tilde{z}
 $q_s \rightarrow \text{funnel}$

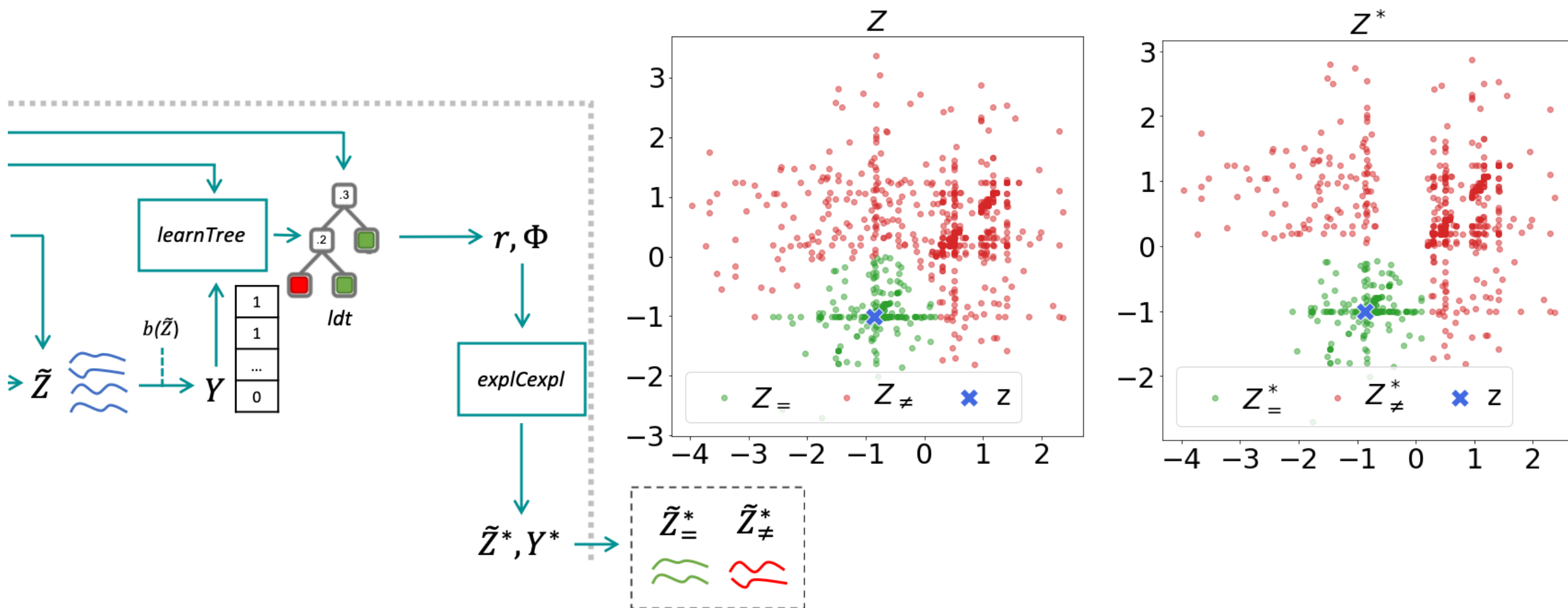


Counter-Factual Rule

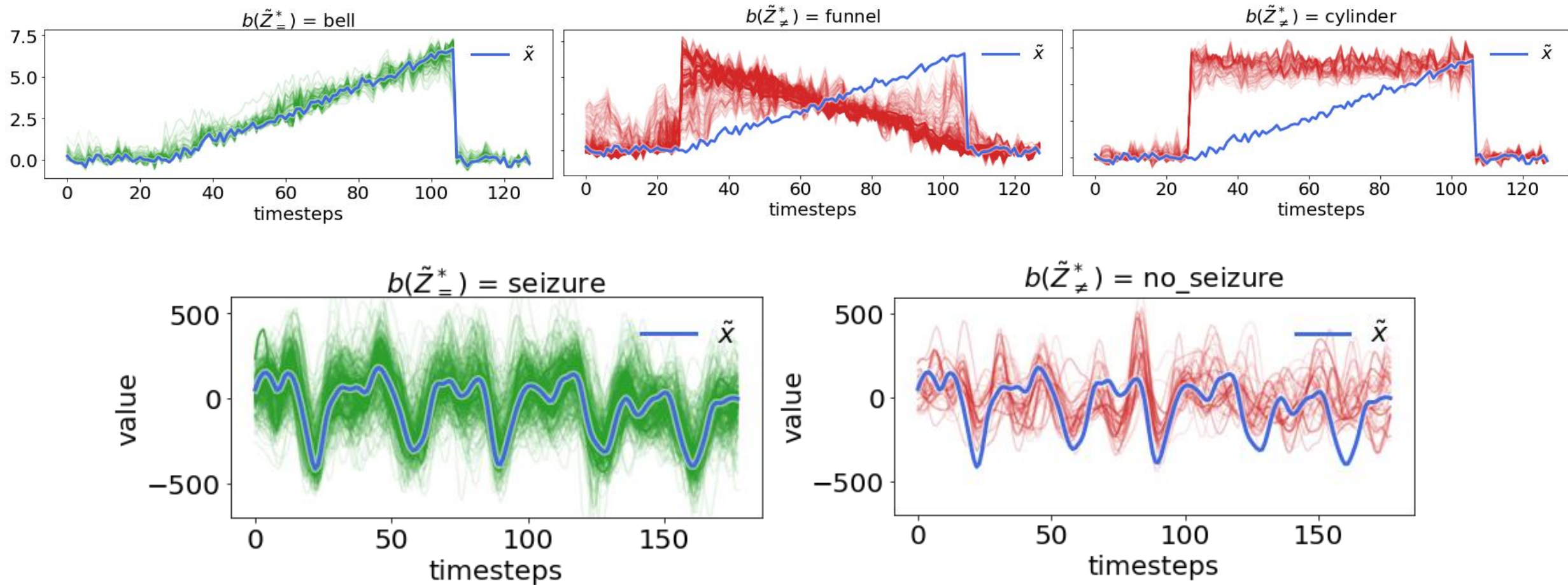
Latent Encoding and Neighborhood Generation



Local Latent Rules and (Counter-)Exemplars Selection

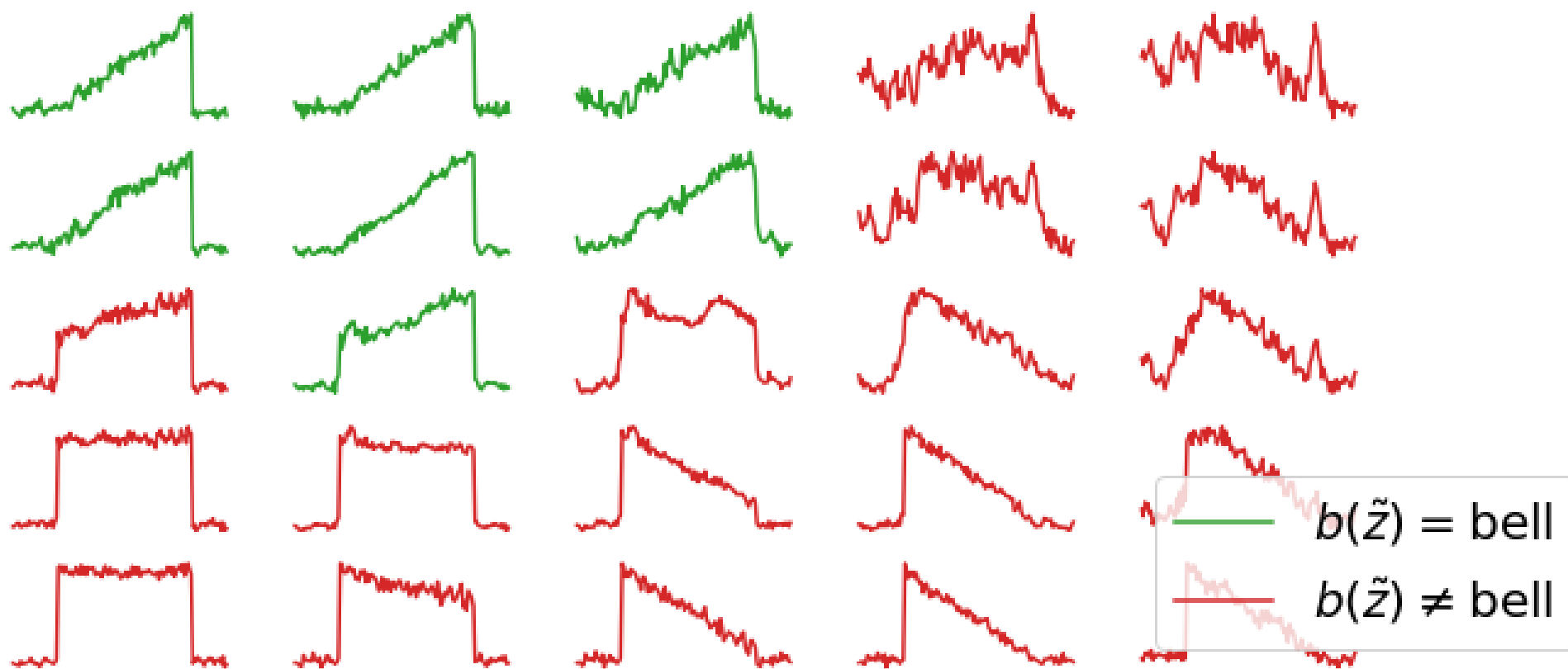


Exemplars and Counter Exemplars

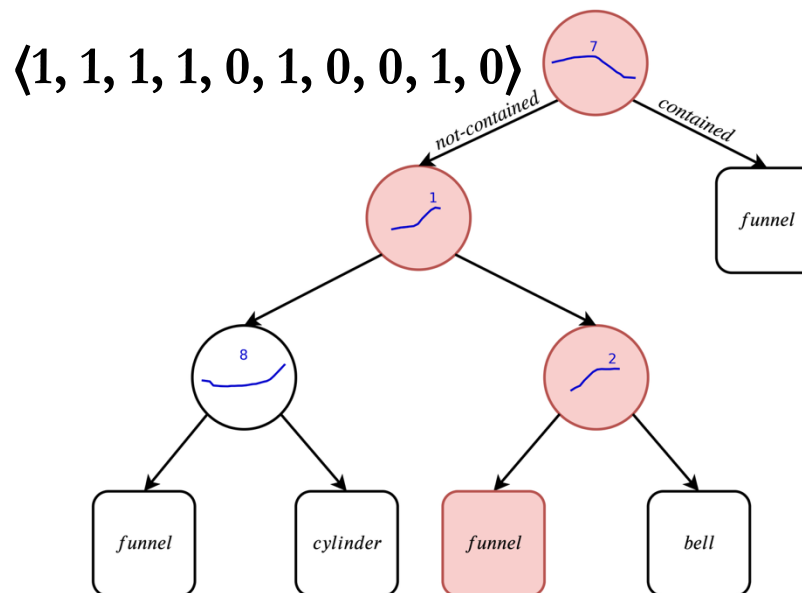
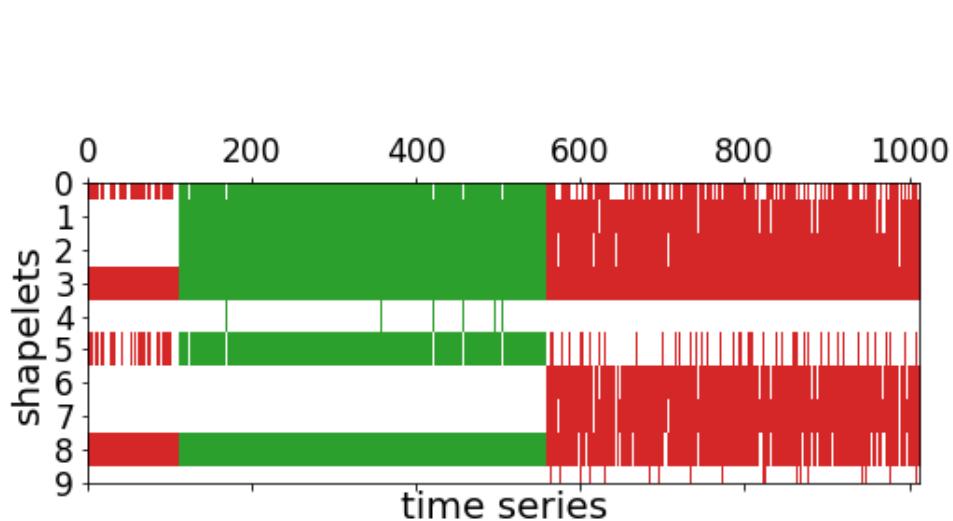
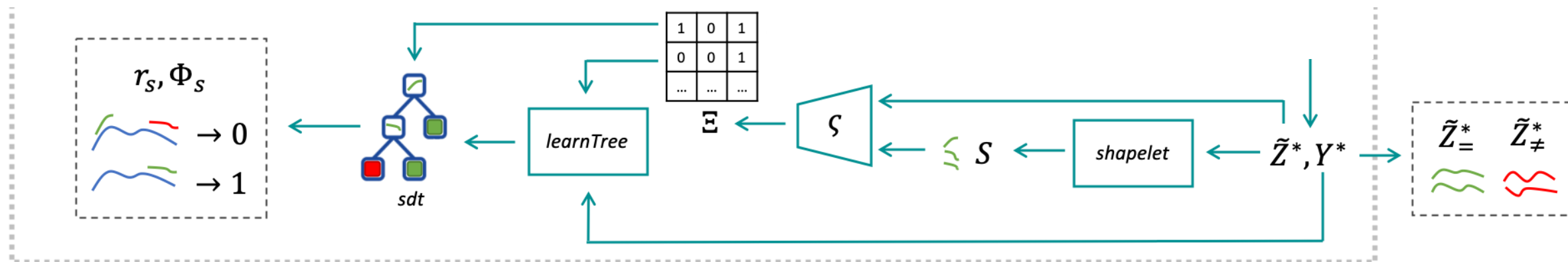
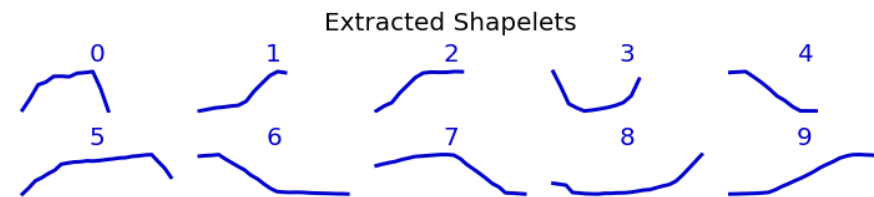


From Exemplars to Counter-Exemplars

Classes Morphing



Shapelet-Based Rule Extraction



r_s IF S7 is NOT contained AND S1 AND s2 are contained

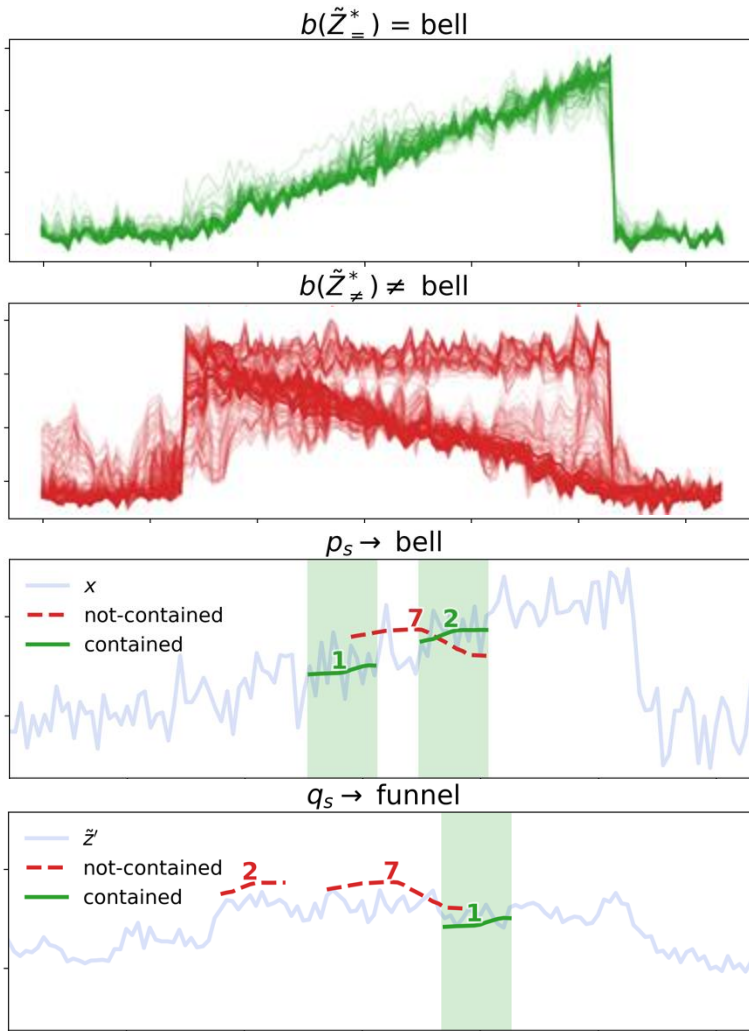
bell

Φ_s IF S2 AND S7 are NOT contained AND S1 is contained

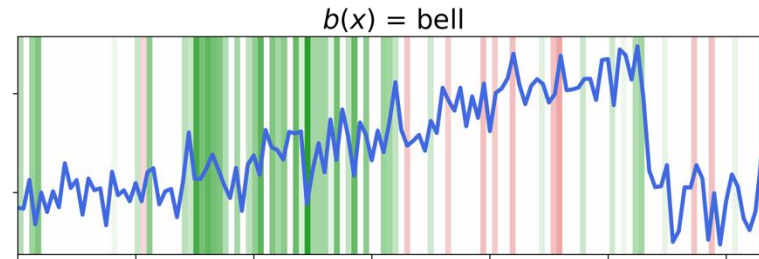
funnel

Comparing Time Series Explanations

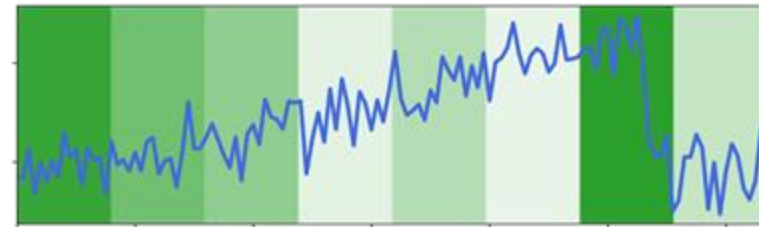
LASTS



SHAPP



SHAPS



OPENING

THE

Take Home Message

BLACK
BOX

Take-Home Messages

- Explainable AI is motivated by real-world application of AI
- Not a new problem – a reformulation of past research challenges in AI
- Multi-disciplinary: multiple AI fields, HCI, social sciences (multiple definitions)
- In Machine Learning:
 - Transparent design or post-hoc explanation?
 - Background knowledge matters!
 - We can scale-up symbolic reasoning by coupling it with representation learning on graphs.
- In AI (in general): many interesting / complementary approaches

Open The Black Box!

- ***To empower*** individual against undesired effects of automated decision making
- ***To reveal*** and protect new vulnerabilities
- ***To implement*** the “right of explanation”
- ***To improve*** industrial standards for developing AI-powered products, increasing the trust of companies and consumers
- ***To help*** people make better decisions
- ***To align*** algorithms with human values
- ***To preserve*** (and expand) human autonomy



Open Research Questions

- There is ***no agreement*** on ***what an explanation is***
- There is ***not a formalism*** for ***explanations***
- There is ***no work*** that seriously addresses the problem of ***quantifying*** the grade of ***comprehensibility*** of an explanation for humans
- Is it possible to join ***local*** explanations to build a ***globally*** interpretable model?
- What happens when black box make decision in presence of ***latent features***?
- What if there is a ***cost*** for querying a black box?



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