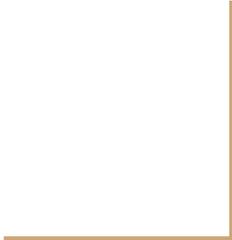




Sentiment Classification

Andrea Esuli



Sentiment Classification

Given a document d , a sentiment classification problem can be expressed in [Bing Liu's model](#), as the problem of extracting from text an opinion **quintuple** of the form:

$$\langle _, \text{GENERAL}, s, _, _ \rangle$$

where $_$ marks an information that is assumed as **known** or **not relevant**, s is a **sentiment label**, e.g., positive or negative.

The **whole document** is considered as **a basic unit of information**.

The (strong, yet very common) assumption is that d expresses opinions only on the entity of interest and from a single opinion holder.

Supervised/unsupervised

Supervised learning methods are the most commonly used one, yet also some **unsupervised** methods have been successfully.

Unsupervised methods rely on the shared and recurrent characteristics of the sentiment dimension across topics to perform classification by means of hand-made heuristics and simple language models.

Supervised methods rely on a **training set** of labeled examples that describe the correct classification label to be assigned to a number of documents. A learning algorithm then exploits the examples to model a general classification function.

Unsupervised methods

Unsupervised Sentiment Classification

Unsupervised methods do not require labeled examples.

Knowledge about the task is usually added by using lexical resources and hard-coded heuristics, e.g.:

- Lexicons + patterns: VADER
- Patterns + Simple language model: SO-PMI

Neural language models have been found that they learn to recognize sentiment with no explicit knowledge about the task.

VADER

VADER (Valence Aware Dictionary for sEntiment Reasoning) uses a curated lexicon derived from well known sentiment lexicons that assigns a positivity/negativity score to 7k+ words/emoticons.

It also uses a number of hand-written pattern matching rules (e.g., negation, intensifiers) to modify the contribution of the original word scores to the overall sentiment of text.

[Hutto and Gilbert. VADER: A Parsimonious Rule-based Model for Sentiment Analysis of Social Media Text. ICWSM 2014.](#)

VADER is integrated into [NLTK](#)

```
NEGATE = {"aint", "arent", "cannot", "cant", "couldn",
"ain't", "aren't", "can't", "couldn't", "daren't",
"dont", "hadnt", "hasnt", "havent", "isnt", "mightn",
"don't", "hadn't", "hasn't", "haven't", "isn't", "m",
"neednt", "needn't", "never", "none", "nope", "nor",
"oughtnt", "shant", "shouldnt", "uhuh", "wasnt", "w",
"oughtn't", "shan't", "shouldn't", "uh-uh", "wasn't",
"without", "wont", "wouldnt", "won't", "wouldn't",

# booster/dampener 'intensifiers' or 'degree adverbs'
# http://en.wiktionary.org/wiki/Category:English_deg

BOOSTER_DICT = \
{"absolutely": B_INCR, "amazingly": B_INCR, "awfully",
"decidedly": B_INCR, "deeply": B_INCR, "effing": B_
"entirely": B_INCR, "especially": B_INCR, "exceptio",
"fabulously": B_INCR, "flipping": B_INCR, "flippin",
"fricking": B_INCR, "frickin": B_INCR, "frigging":
"greatly": B_INCR, "hella": B_INCR, "highly": B_INC",
"intensely": B_INCR, "majorly": B_INCR, "more": B_I",
"purely": B_INCR, "quite": B_INCR, "really": B_INCR",
"so": B_INCR, "substantially": B_INCR,
"thoroughly": B_INCR, "totally": B_INCR, "tremendou",
"uber": B_INCR, "unbelievably": B_INCR, "unusually",
"very": B_INCR,
"almost": B_DECR, "barely": B_DECR, "hardly": B_DEC",
"kind of": B_DECR, "kinda": B_DECR, "kindof": B_DEC",
"less": B_DECR, "little": B_DECR, "marginally": B_D",
"scarcely": B_DECR, "slightly": B_DECR, "somewhat":
"sort of": B_DECR, "sorta": B_DECR, "sortof": B_DEC

# check for special case idioms using a sentiment-La
SPECIAL_CASE_IDIOMS = {"the shit": 3, "the bomb": 3,
"cut the mustard": 2, "kiss o
```

VADER

```
from nltk.sentiment.vader import SentimentIntensityAnalyzer
vader = SentimentIntensityAnalyzer()
```

```
vader.polarity_scores('the best experience I had')
Out: {'neg': 0.0, 'neu': 0.417, 'pos': 0.583, 'compound': 0.6369}
```

```
vader.polarity_scores('not the best experience I had')
Out: {'neg': 0.457, 'neu': 0.543, 'pos': 0.0, 'compound': -0.5216}
```

VADER can be used to bootstrap a training set for *supervised learning*.

In this case we can talk of a *weakly-supervised* or *semi-supervised* approach, since training data are not all validated by a human, and can contain errors.

```
NEGATE = {"aint", "arent", "cannot", "cant", "couldn",
"ain't", "aren't", "can't", "couldn't", "daren't",
"dont", "hadnt", "hasnt", "havent", "isnt", "mightn",
"don't", "hadn't", "hasn't", "haven't", "isn't", "m",
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```

Thumbs Up or Thumbs Down?

Pointwise Mutual Information has been applied to determine the overall sentiment of text.

- Short phrases extracted from text using POS patterns, e.g.:
JJ+NN, RB+JJ, JJ+JJ, NN+JJ, RB+VB
- SO-PMI score of each phrase is computed using a search engine and proximity queries, e.g.: "very solid" NEAR good
- SO-PMI scores for phrases are averaged to produce the document score.

[Turney. Thumbs Up or Thumbs Down? Semantic Orientation Applied to Unsupervised Classification of Reviews. ACL 2002](#)

Recurrent Neural Networks

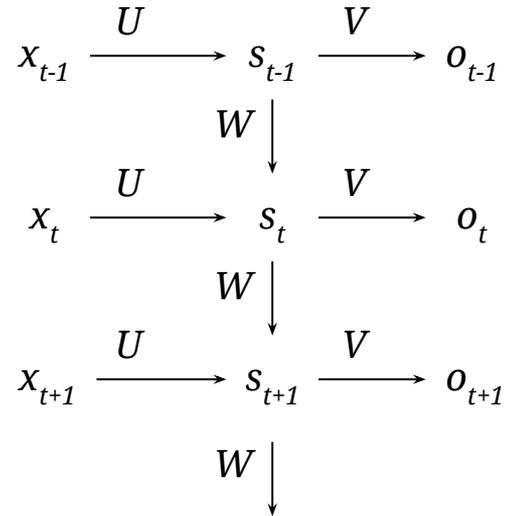
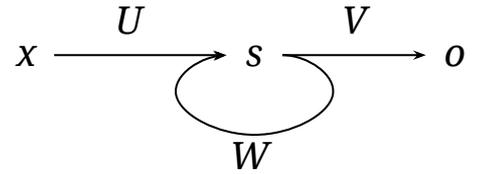
A Recurrent Neural Network (RNN) is a neural network in which connections between units form a **directed cycle**.

Cycles allow the network to have a **memory** of previous inputs, combining it with current input.

RNNs are fit to process **sequences**, such as text.

Text can be seen as a sequence of values at many different levels: characters, words, phrases...

[Suggested read](#)

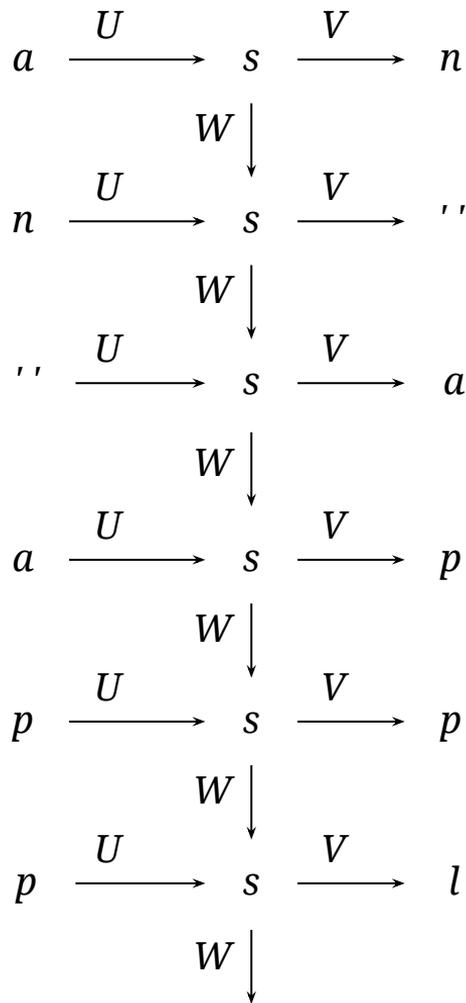


Char-level LM & text generation

RNNs are key tools in the implementation of many NLP applications, e.g., machine translation, summarization, or image captioning.

A RNN can be used to learn a language model that **predicts the next character from the sequence of previous ones**.

Let's build one! The RNN node we use is an Long Short Term Memory (LSTM), which is [robust to typical issues of RNNs](#).

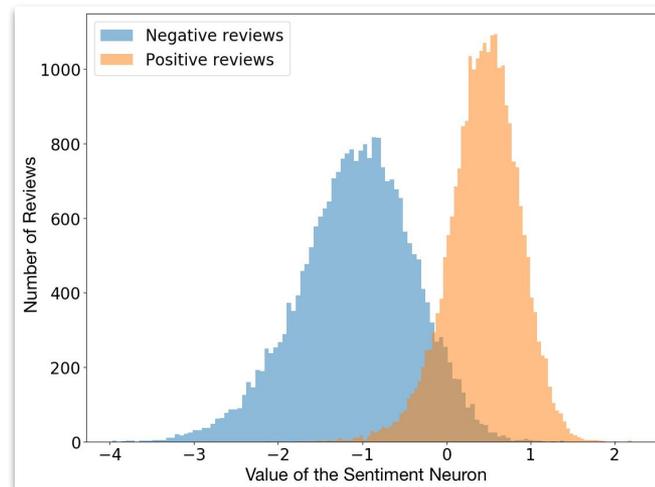


Sentiment Classification from a single neuron

A char-level LSTM with 4096 units has been trained on **82 millions** of reviews from Amazon.

After training one of the units had a very high correlation with sentiment, resulting in state-of-the-art accuracy when used as a classifier.

By fixing the sentiment unit to a given value, the generation process has been forced to produce reviews with a given sentiment polarity.



[Blog post - Radford et al. Learning to Generate Reviews and Discovering Sentiment. Arxiv 1704.01444](#)

Supervised methods

Supervised methods

Supervised methods use a traditional ML pipeline, typically exploiting the use of lexical resources to improve the number and quality of sentiment-related features extracted from text.

Attitude Type

- Appreciation
 - Composition
 - Balance: consistent, discordant, ...
 - Complexity: elaborate, convoluted, ...
 - Reaction
 - Impact: amazing, compelling, d
 - Quality: beautiful, elegant,
 - Valuation: innovative, profound,
- Affect: happy, joyful, furious, ...
- Judgment
 - Social Esteem
 - Capacity: clever, competent, ir
 - Tenacity: brave, hard-working,
 - Normality: famous, lucky, obscu
 - Social Sanction
 - Propriety: generous, virtuous,
 - Veracity: honest, sincere, snea

A-Labels	Example
emotion	noun ang
mood	noun ani
trait	noun agg
cognitive state	noun cor
physical state	noun illn
hedonic signal	noun hurt#3, noun suffering#4
emotion-eliciting situation	noun awkwardness#3, adjective out of danger#1
emotional response	noun cold sweat#1, verb tremble#2
behaviour	noun offense#1, adjective inhibited#1
attitude	noun intolerance#1, noun defensive#1
sensation	noun coldness#1, verb feel#3

The screenshot shows the SentiWordNet interface. At the top, there is a search bar with the word 'estimable' and a 'Search!' button. Below the search bar, the word 'ADJECTIVE' is displayed in red. The search results are listed in a table-like format, each entry including a sentiment triangle (a vertical bar with a color gradient from red at the top to blue at the bottom), a word ID, a definition, and a 'Feedback!' button. The first entry is 'estimable#1' with ID 00904163, defined as 'deserving of respect or high regard'. The second entry is 'estimable#2' with ID 01983162, defined as 'deserving of esteem and respect; "all respectable companies give guarantees"; "ruined the family's good name"'. The third entry is 'estimable#3' with ID 00301432, defined as 'may be computed or estimated; "a calculable risk"; "computable odds"; "estimable assets"'. Each entry also includes a small sentiment triangle with a yellow dot indicating its position on the scale.

Supervised methods

Supervised classification methods follow a **learning by examples metaphor**, exploiting a **training set** of examples to learn a classification function.

- The correct classification of each document in the training is known.
- The training set is a representative sample of the domain on which classification takes place.

A learning algorithm observes the document-label pairs in the training set to determine a classification model $\Phi^*(d)$ that better approximates the true (unknown) classification function $\Phi(d)$ on the whole domain.

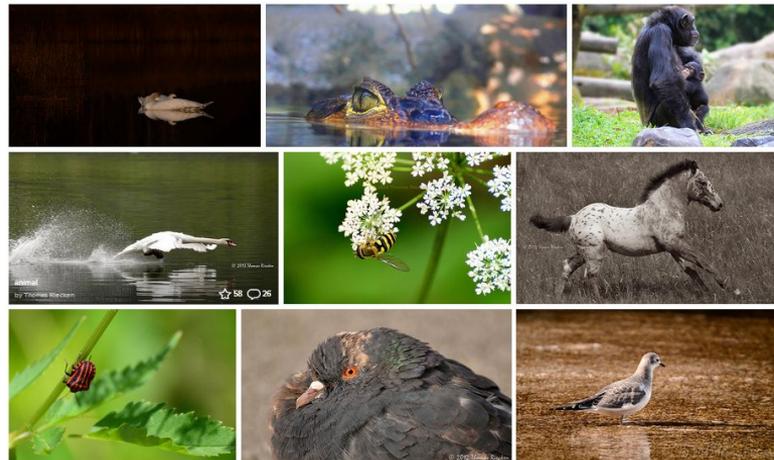
Supervised methods

A training set for a classifier of cat images.

$\Phi(i) = \text{cat}$



$\Phi(i) = \text{not cat}$



Supervised methods

Text is usually converted into a vectorial form through a **processing pipeline** that combines **NLP** (tokenization, POS tagging, lemmatization, parsing, lexical resources) and **IR** (feature selection, weighting).

- NNs can be built to directly work on sequences of word/characters.

The learned classification model depends on the specific learning algorithm:

- a probability distribution (Naïve Bayes),
- a hyperplane (SVM),
- a tree/a forest (decision trees),
- centroids (KNN),
- weights in matrices (neural networks), and so on...

The classification pipeline

The elements of a classification pipeline are:

1. Tokenization
2. Feature extraction
3. Feature selection
4. Weighting
5. Learning

Steps from 1 to 4 define the feature space and how text is converted into vectors.

Step 5 creates the classification model.

The classification pipeline

The [scikit-learn](#) library defines a rich number of data processing and machine learning algorithms.

Most modules in scikit implement a 'fit-transform' interface:

- fit method learns the parameter of the module from input data
- transform method apply the method implemented by the module to the data
- fit_transform does both actions in sequence, and is useful to connect modules in a pipeline.

Sentiment features

Sentiment lexicon can be exploited to add sentiment information in text representation.

In this way a general knowledge about language connects words that are observed in the training set with words that occur only in the test set (which would have been considered out-of-vocabulary words).

good → SWN_Pos

gentle → SWN_Pos

bad → SWN_Neg

hostile → SWN_Neg

Convolutional Neural Network

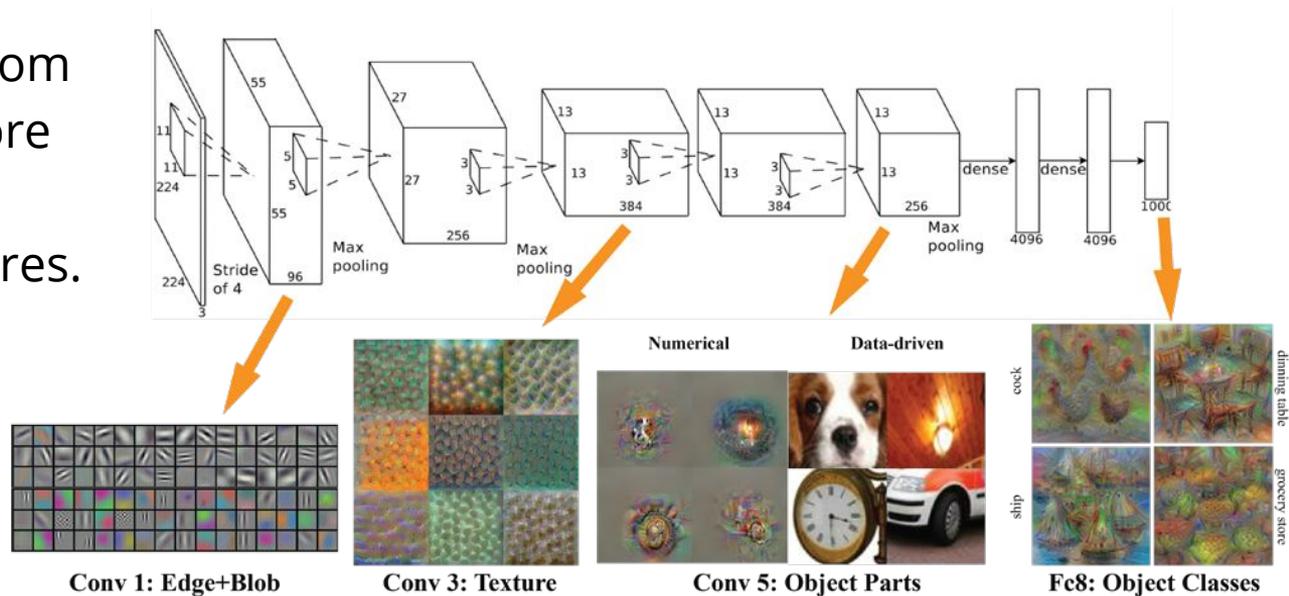
A convolutional layer in a NN is composed by a set of **filters**.

- A filter combines a "local" selection of input values into an output value.
- All filters are "swept" across all input.
 - A filter using a window length of 5 is applied to all the sequences of 5 words in a text.
 - 3 filters using a window of 5 applied to a text of 10 words produce 18 output values. Why?
 - Filters have additional parameters that define their behavior at the start/end of documents (padding), the size of the sweep step (stride), the eventual presence of holes in the filter window (dilation).
- During training each filter specializes into recognizing some kind of relevant combination of features.
- CNNs work well on stationary feats, i.e., those independent from position.

Convolutional Neural Network

CNNs have been successfully applied on images.

- First level of a stack of CNNs capture local pixel features (angles, lines)
- Successive layers combine features from lower levels into more complex, less local, more abstract features.



[\[image source\]](#)

Dropout, Pooling

A **dropout** layer hides output of random units from a layer to the next.

- It is a regularization technique that contrasts overfitting (i.e., being too accurate on training data and not learning to generalize).

A **pooling** layer aggregates (max, average) output of groups of units into a single value for the next layer.

- It reduces the number of parameters of the model (downsampling)
- It contrasts overfitting.
- It add robustness to local variations (translation)
- It can be used to reduce variable length inputs to the same length.

Recurrent Neural Network

A RNN learns to process a sequence and it incrementally builds an abstract representation of it.

By setting the last output of the network to fit on a classification label, the RNN learns a classifier.

Output can have many different forms, e.g.:

- another sequence ([seq2seq](#)): translation, summarization, text2speech, speech2text
- an [image](#)
- ...or you can have an image as input and an RNN [generates a caption](#).

RNNs model a more natural way to process text over CNNs.

Distant supervision

Producing training data for supervised learning may have a relevant cost.

Distant supervision exploits "cheap" methods that "weakly" label examples to bootstrap a training set, e.g.:

- labeling tweets with 😊 as positive and those with 😞 as negative.
- using VADER to perform a first labeling (skipping low confidence labels).

The rationale behind distant supervision is that:

- noisy information in training data will cancel out in the learning phase.
- discriminant features that have a decent correlation with the weak labeling emerge among the other.

Distant supervision likes sentiment

Distant supervision fits better with sentiment analysis than with topic-related analysis because in the former it is easier to define negative examples.

A negative sentiment is a concept on its own, opposite to a positive one.

The "negation" of a topic is just the absence of the topic. It is harder to define a heuristic to label negative docs.

- How to automatically mark a negative example for a "soccer" classifier?
- Just use random sampling [when nothing else works.](#)

