Methods for the specification and verification of business processes MPB (6 cfu, 295AA)

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18 - Diagnosis for WF nets



We study suitable diagnosis techniques for unsound Workflow nets

Diagnosing workflow processes using Woflan (article, optional reading) http://wwwis.win.tue.nl/~wvdaalst/publications/p135.pdf

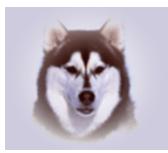
Some Pragmatic Considerations

We know that, for free-choice nets, liveness and boundedness can be decided efficiently (in polynomial time)

but we want to check soundness for a wider range of nets

Moreover, when a process is not sound, some diagnostic can be generated that indicates why it is flawed

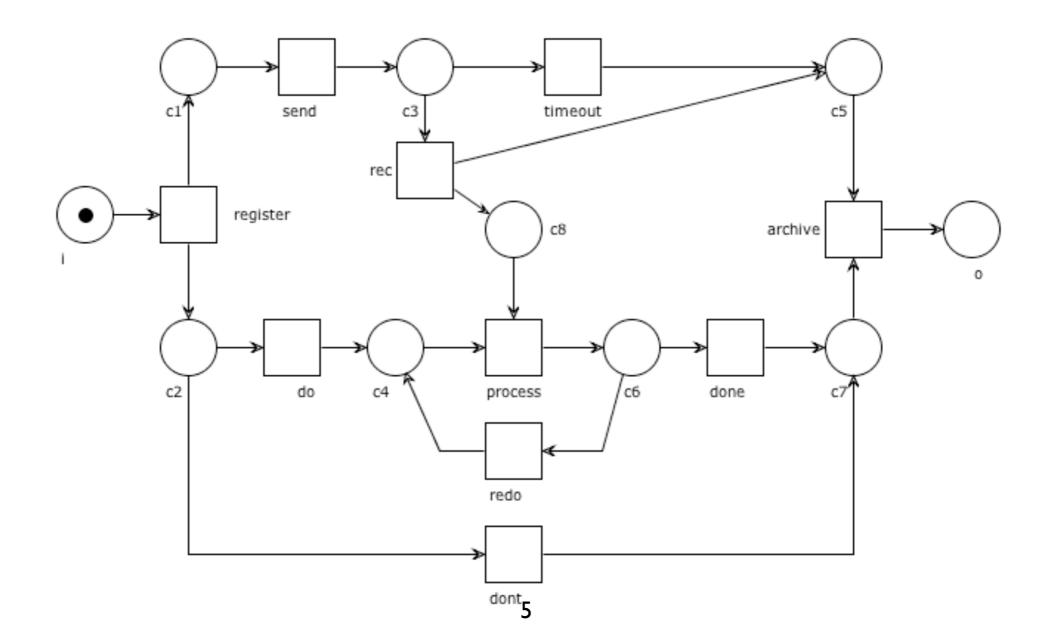
Woflan (now a ProM plugin)



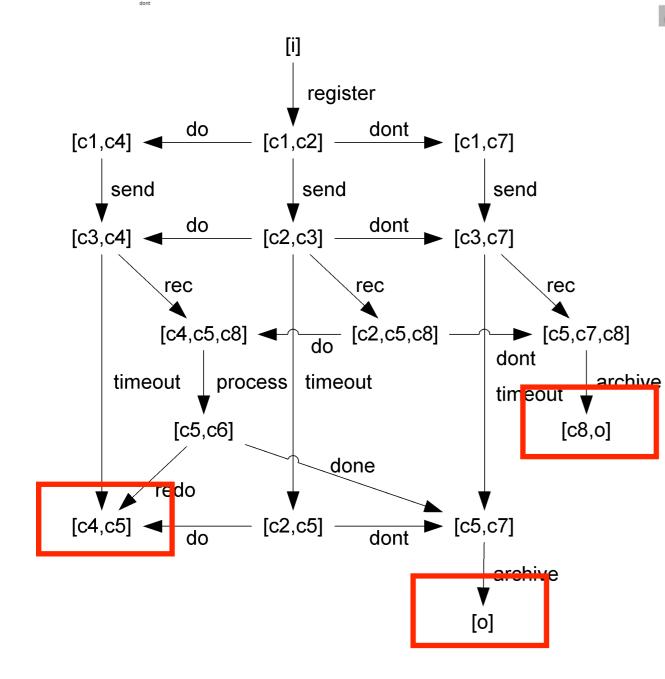
WOrkFLow ANalyzer (Windows only) http://www.win.tue.nl/woflan/

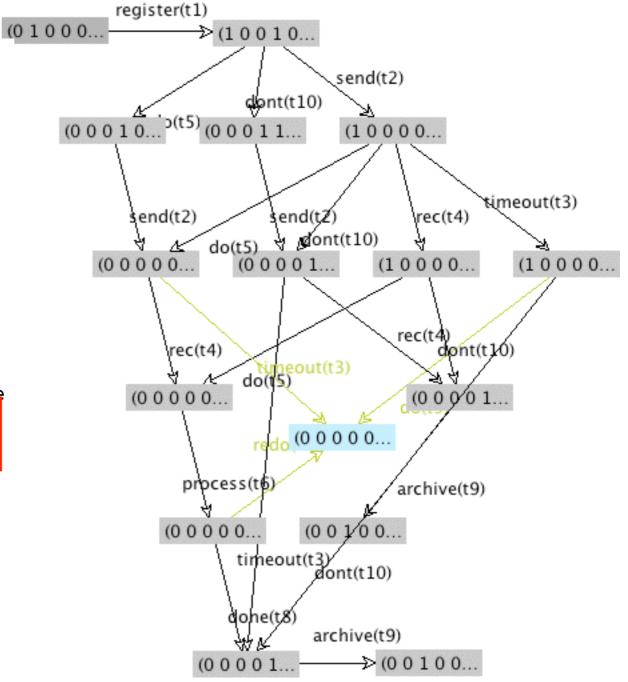
Woflan tells us if N is a sound workflow net (Is N a workflow net? Is N* bounded? Is N* live?) if not, provides some diagnostic information

Running example

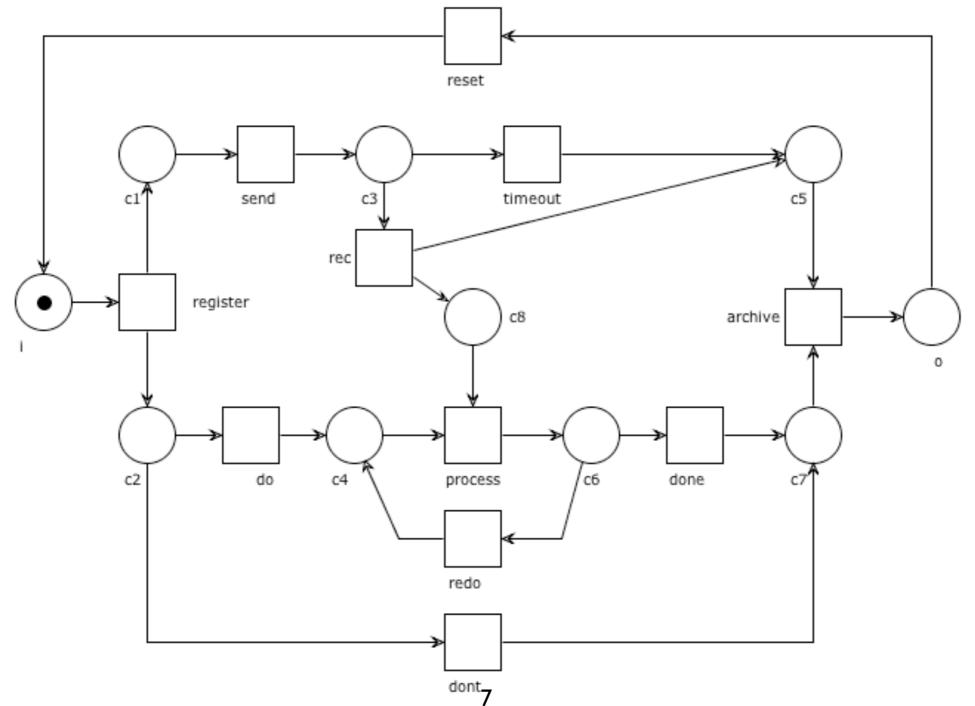




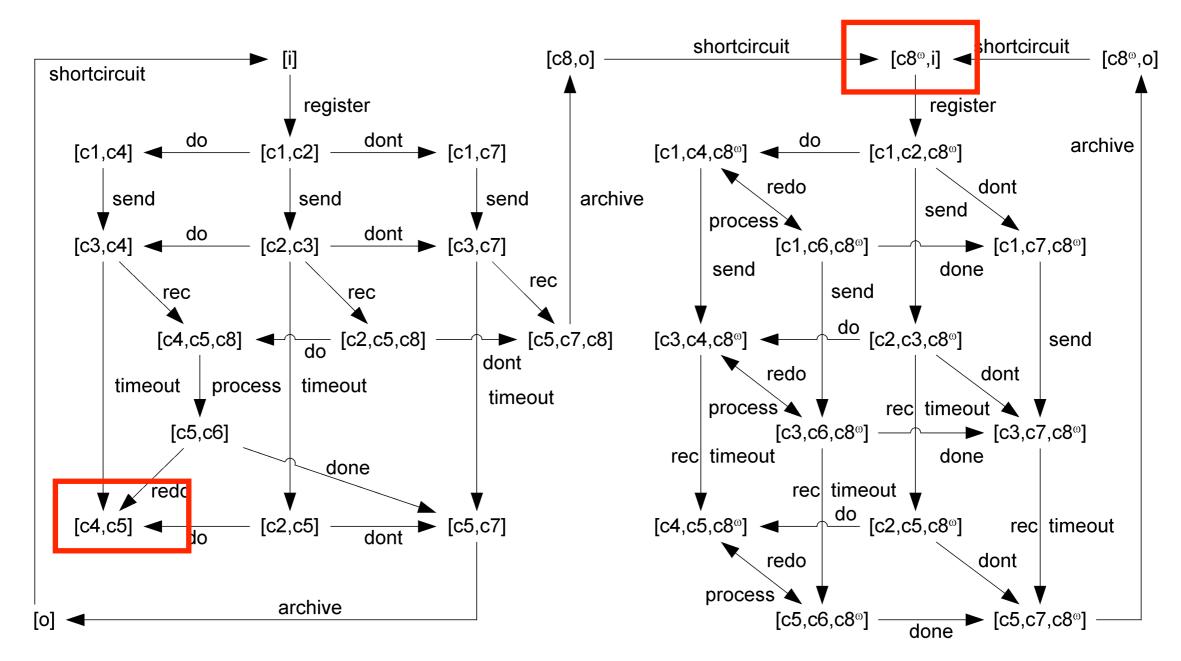




Running example: short-circuited



Running example: short-circuited



Structural analysis

S-Invariant analysis

If every place of N* is covered by a semi-positive S-invariant then N* is bounded

Places not covered by semi-positive S-invariants are potential sources of errors

S-Coverability analysis

A case is often composed by parallel threads of control (each thread imposing some order over its tasks)

The notion of S-coverability allows to reveal such threads

Quick reminder

A subnet N' = (P', T', F') of N = (P, T, F) consists of:

- a subset $P' \subseteq P$ of places
- a subset $T' \subseteq T$ of transitions
- the subset $F \cap ((P' \times T') \cup (T' \times P')) \subseteq F$ of arcs

An **S-component** is a subnet N' = (P', T', F') of N that:

- is a strongly-connected S-net ($\forall t \in T'$. |• t| = |t• | = 1)
- $\bullet \mbox{ for any } p \in P' \mbox{ we have } \bullet p \cup p \bullet \subseteq T'$

Quick reminder

In a S-component,

the total number of tokens in its places is constant

Any S-component induces a uniform invariant (weights 0 and 1)

A net is **S-coverable** iff any $p \in P$ belongs to some S-component

S-coverability implies boundedness (because it induces a positive S-invariant)

S-Coverability vs Soundness

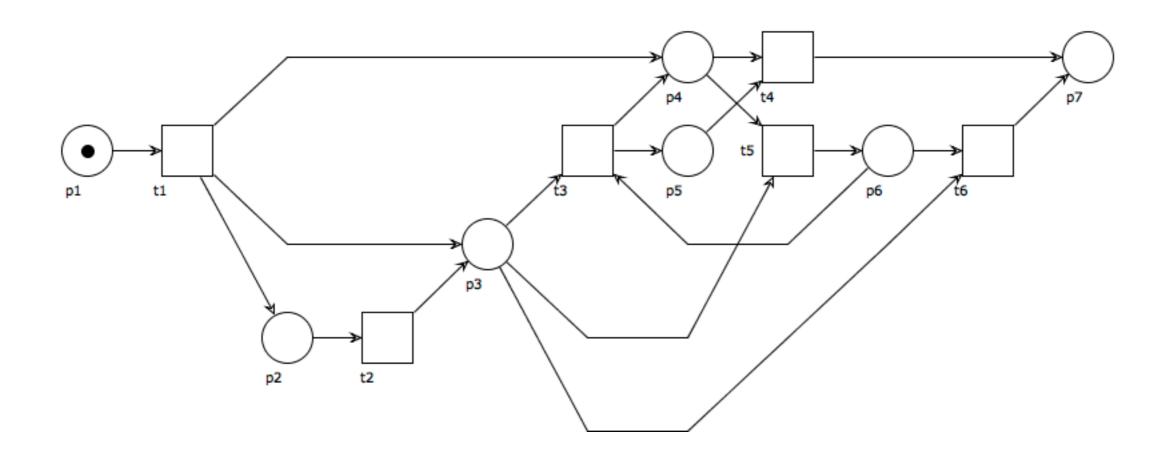
S-coverability is one of the basic requirements any workflow process definition should satisfy

Still:

there exists WF-nets which are S-coverable but not sound

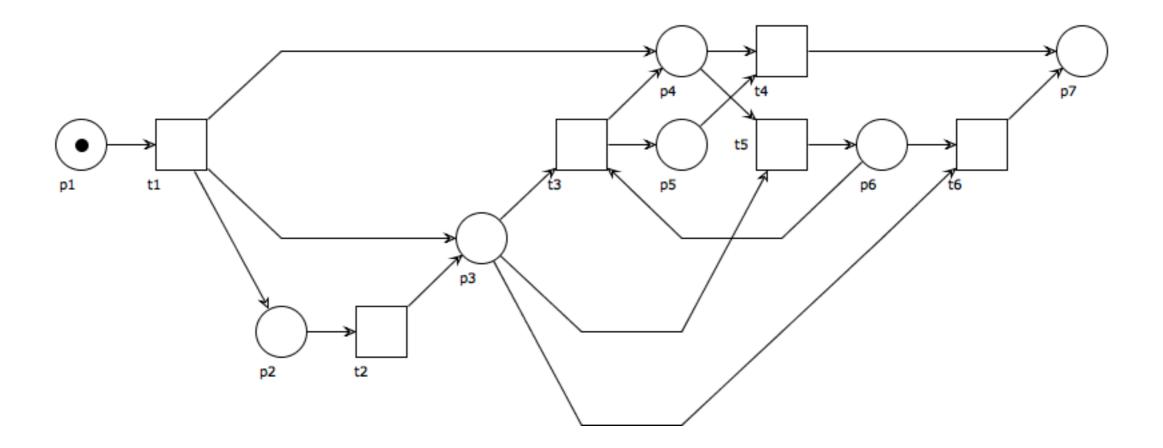
there exists WF-nets which are sound but not S-coverable

Example: sound but not S-coverable



Exercises

Find all (maximal) S-components using WoPeD



Exercises

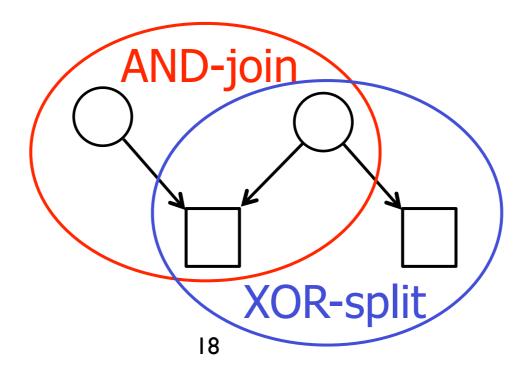
Draw a workflow net that is S-coverable but not sound

Quick reminder

Recall that a net is **free choice** if for any two transitions t_1 and t_2 then either $\bullet t_1 = \bullet t_2$ or $\bullet t_1 \cap \bullet t_2 = \emptyset$

Non free-choice:

two tasks share some but not all preconditions like a XOR-split that overlaps with an AND-join



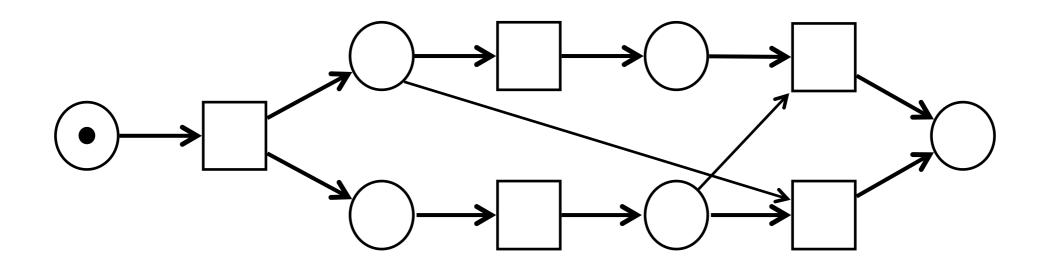
Free-Choice vs Soundness

Note that free-choice is orthogonal to soundness:

there exists WF-nets that are free-choice but not sound

there exists WF-nets that are sound but not free-choice

Example: sound but not free-choice



Exercise

Draw a workflow net that is free-choice but not sound

S-Coverability diagnosis

A net which is free-choice, live, and bounded must be S-coverable (S-coverability theorem)

If N* is free-choice, live and bounded must be S-coverable

Corollary: If N is sound and free-choice, then N* must be S-coverable

N free-choice + N* not S-coverable => N not sound

S-Coverability diagnosis

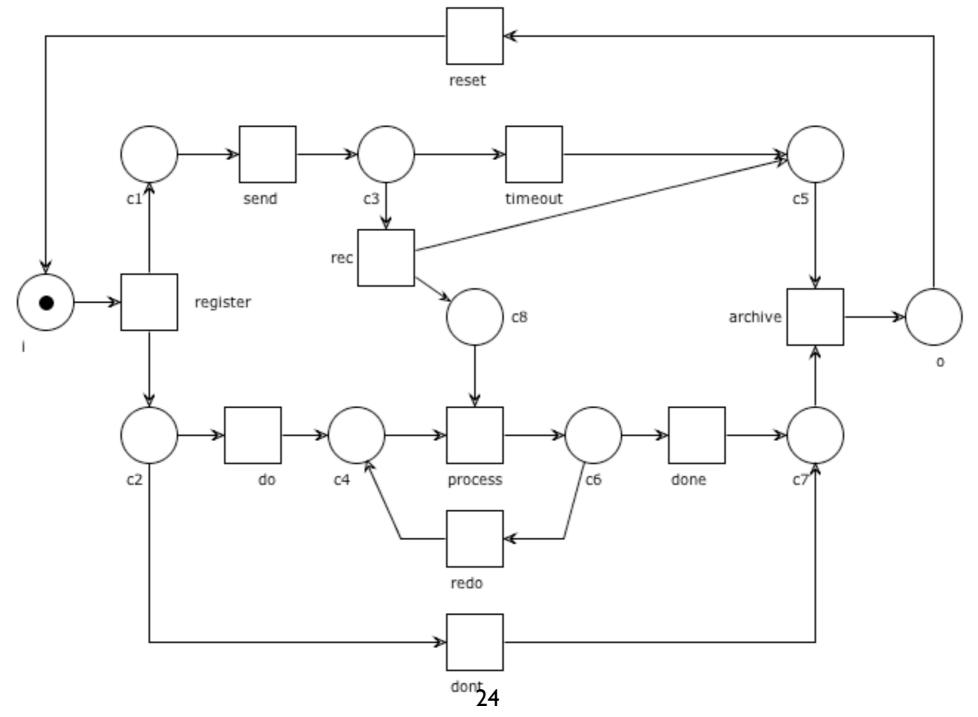
Any S-component of N* includes i, o, reset (by strong-connectedness)

Places that are not covered by S-component are potential sources of errors

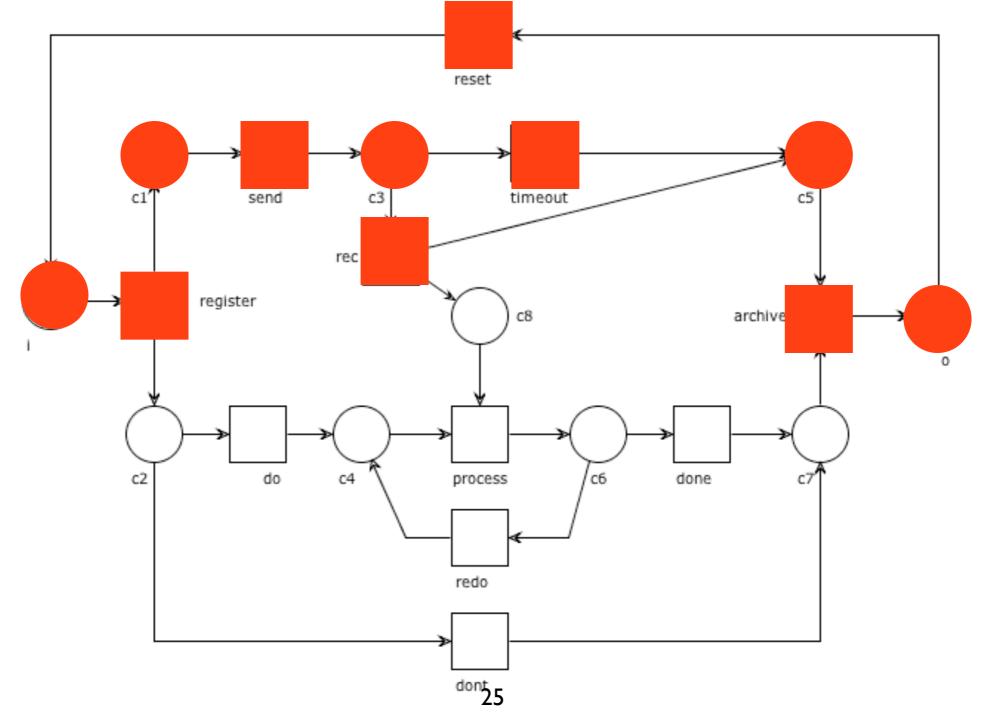
S-coverability is not a sufficient requirement for soundness

N* can be S-coverable even if N is not sound

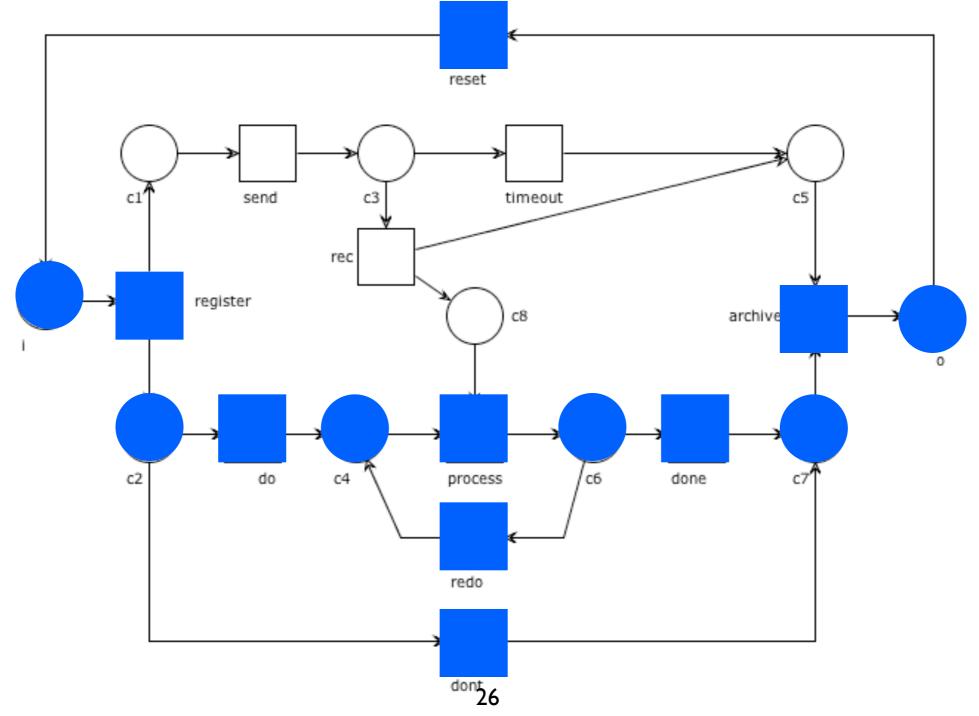
Running example: S-cover for N*?



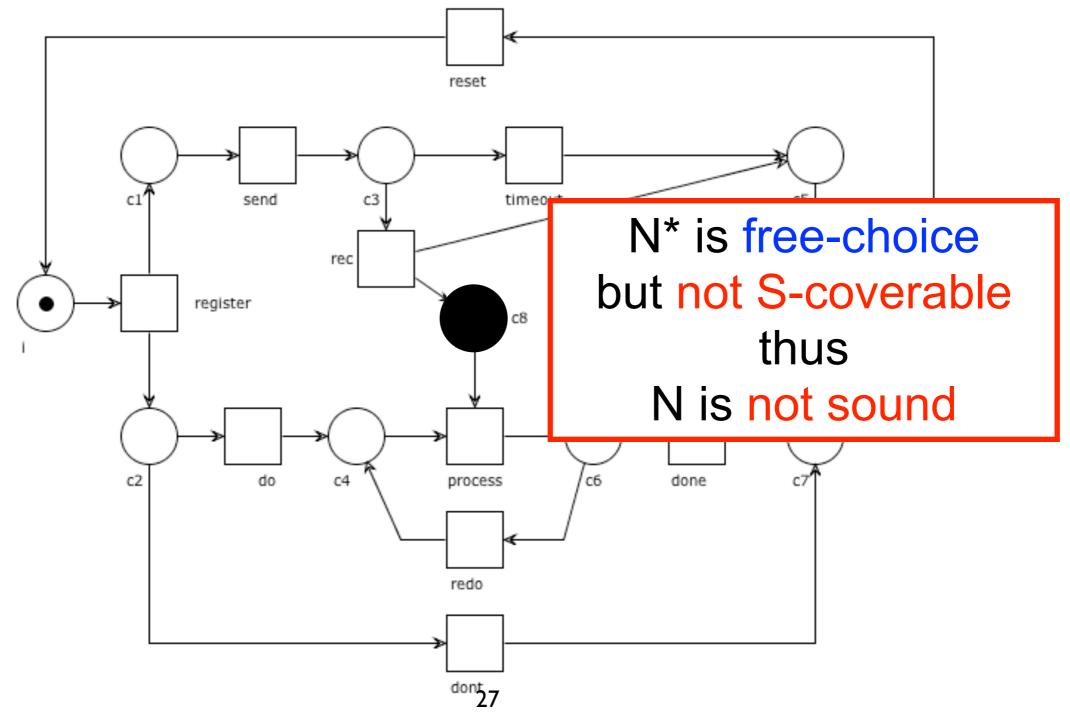
Running example: S-cover for N*?



Running example: S-cover for N*



Running example: S-cover for N* ? No



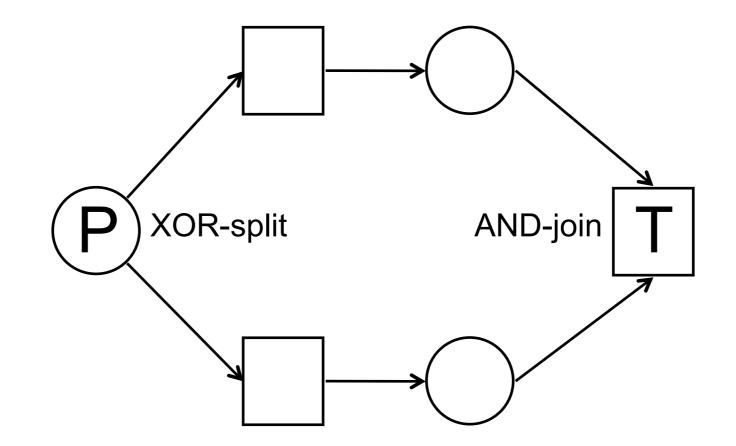
Split / Join Balancing

A good workflow design is characterized by a balance between AND/XOR-split and AND/XOR-joins

Any mismatch is a potential source of errors

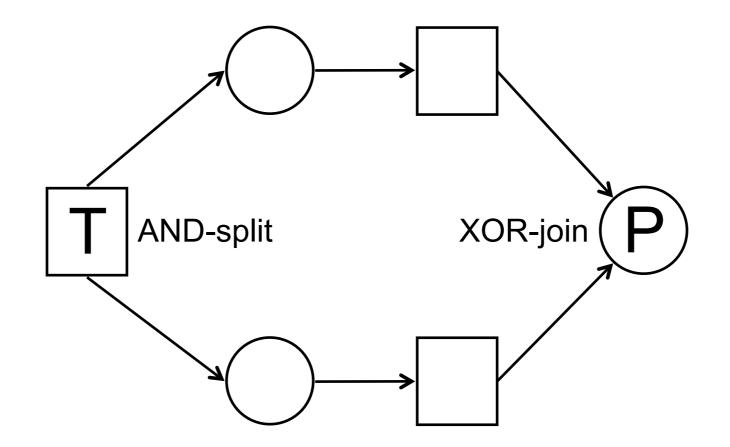
PT-handles

Two alternative flows created via a XOR-split should not be synchronized by an AND-join (the net could deadlock)



TP-handles

Two parallel flows initiated by an AND-split should not be joined by a XOR-join (multiple tokens can be produced in the same place)



TP- and PT-handles

Definition: A transition t and a place p form a **TP-handle** if there are two distinct elementary paths c₁ and c₂ from t to p such that the only nodes they have in common are t,p

Definition: A place p and a transition t form a **PT-handle** if there are two distinct elementary paths c₁ and c₂ from p to t such that the only nodes they have in common are p,t

Well-Structured Nets

A net is **well-handled** iff it has: no PT-handles and no TP-handles

Definition: A net is **well-handled** iff for any pair of nodes x and y of different kinds (one place and one transition) any two elementary paths c₁ and c₂ from x to y coincide or have some other nodes in common apart x,y

Definition: A workflow net N is said well-structured if N* is well-handled

S-coverability diagnosis

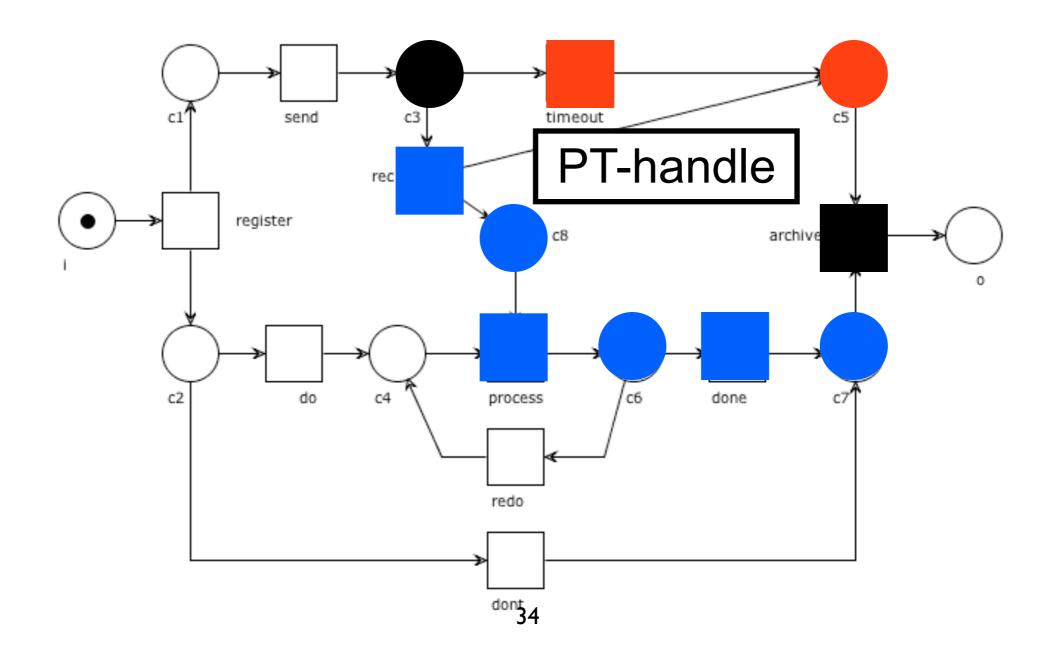
Theorem:

If N is sound and well-structured, then N* is S-coverable (proof omitted)

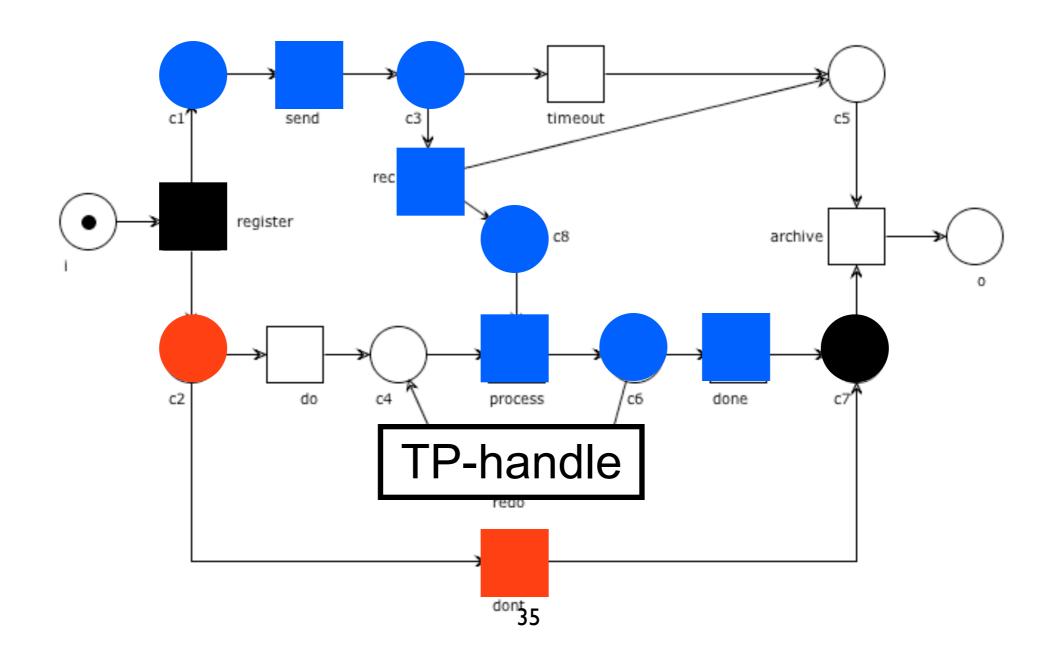
N well-structured + N* not S-coverable => N not sound

Note that If N* is not well-handled, N can be sound especially if reset is involved in the handle (it is a symptom, not a disease)

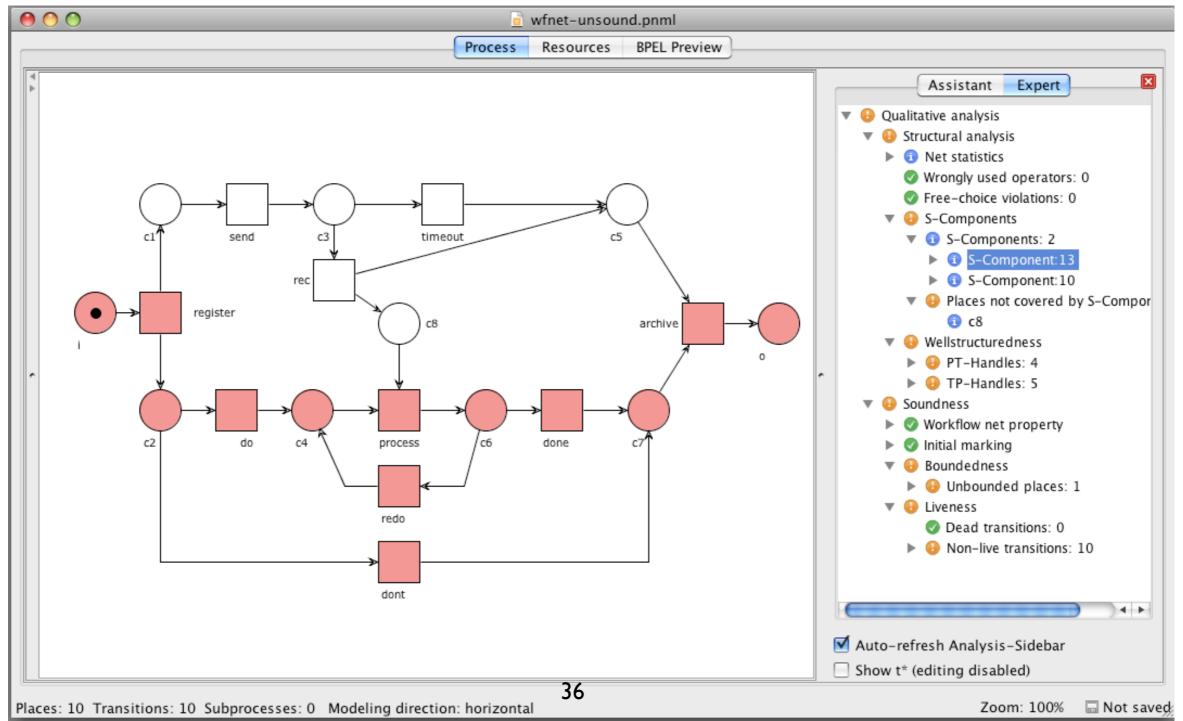
Running example: Well-structured? No



Running example: Well-structured? No



Running Example: WoPeD Diagnosis



Be careful

N well-structured = N* well-handled

WoPeD marks PT/TP-handles over N*

Liveness and boundedness vs Soundness requirements

Improper completion

Suppose N completes improperly: from i we can reach o+M

We can do the same on N* then we fire reset and reach i+M

we can repeat the same run and reach i+2M and then i+3M and then i+4M and then ... i+kM

N* has some unbounded places (all p such that M(p)>0)

Unsoundness from unboundedness

Improper completion of N implies unboundeness of N*

Symptom: N* has some unbounded places

Disease: N could complete improperly...

Unsoundness from unboundedness

If N has some unbounded places then N* has some unbounded places

Symptom: N* has some unbounded places

Disease: N could complete improperly or may violate "option to complete"

Consequences of boundedness

If N* is bounded, then: if o+M is reachable from i in N, then M=0

If N* is bounded, then either N satisfies both option to complete and proper completion or N does not satisfy option to complete

Completion option failure

Suppose N does not satisfy the "option to complete": then from i we can reach M from which we cannot mark o

> We can do the same on N* then reset is dead from M i.e. reset is non-live in N*

N* has non-live transitions (including reset)

Unsoundness from non-liveness

Option to complete fail for N implies non-liveness of N*

Symptom: reset transition is non-live in N*

Disease: N could violate option to complete

Unsoundness from Non-Liveness

If N* is bounded and has dead transitions, then

if reset is dead N and N* have the same finite reachability graph hence N has the same dead tasks as N* (except reset)

if reset is not dead the reachability graphs of N and N* differ only for $o \xrightarrow{reset} i$ (because N* is bounded) hence N has the same dead tasks as N*

Unsoundness from Non-Liveness

Symptom: N* is bounded and has dead transitions

Disease: N has the same dead tasks as N*

Unsoundness from Non-Liveness

Symptom: N* has non-live transitions

Disease: N could have dead transitions

(but which ones?)

Error sequences

Diagnostic information

The sets of: unbounded places of N* dead transitions of N* non-live transitions of N*

may provide useful information for the diagnosis of behavioural errors (pointing to different types of errors)

Unfortunately, this information is not always sufficient to determine the exact cause of the error

Behavioural error sequences can overcome this problem

Error sequences

Rationale: We want to find firing sequences such that:

every continuation of such sequences will lead to an error

they have minimal length (none of its prefixes satisfies the above property)

Informally:

error sequences are scenarios that capture the essence of errors made in the workflow design (violate "option to complete" or "proper completion")

Non-Live sequences: informally

A non-live sequence is a firing sequence of minimal length such that completion of the case is no longer possible

i.e. a witness for transition reset being non-live in N*

Non-Live sequences: fundamental property

Let N be such that: N* is bounded N (or equivalently N*) has no dead task

> Then, N* is live iff N has no non-live sequences

Non-Live sequences: graphically

The analysis is possible in bounded systems only

Compute the RG of N* Color in red all nodes from which there is **no path** to o

Color in green all nodes from which all paths lead to o

Color in yellow all remaining nodes (some but not all paths lead to o)

Non-Live sequences: remarks

No red node implies no yellow node

No green node implies no yellow node

Non-Live sequences: formally

Definition:

An occurrence sequence

$$i \xrightarrow{t_1} M_1 \dots M_{k-1} \xrightarrow{t_k} M_k$$
 is **non-live** if

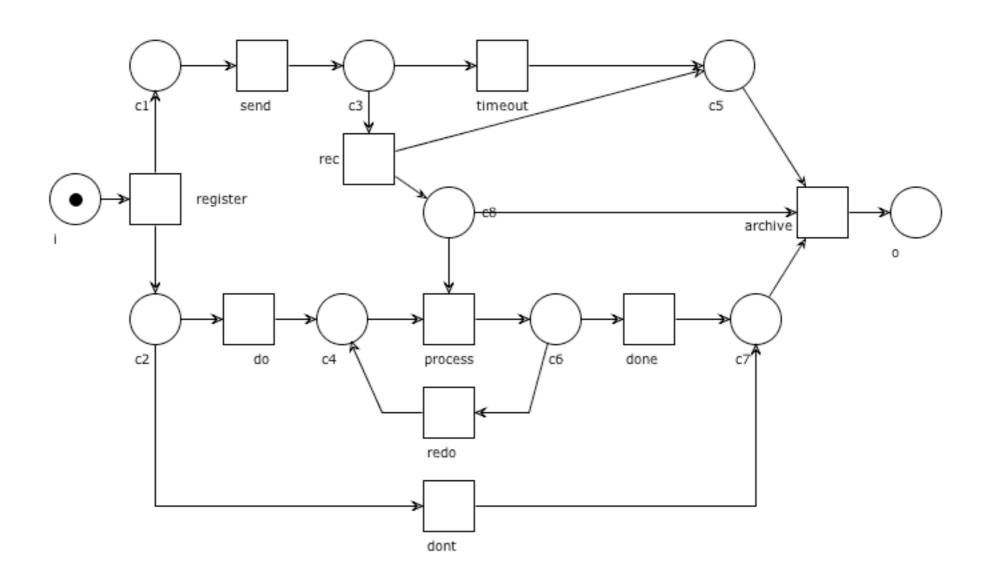
- all markings are distinct
- M_{k-1} is yellow

Firing t_k removes the option to complete!

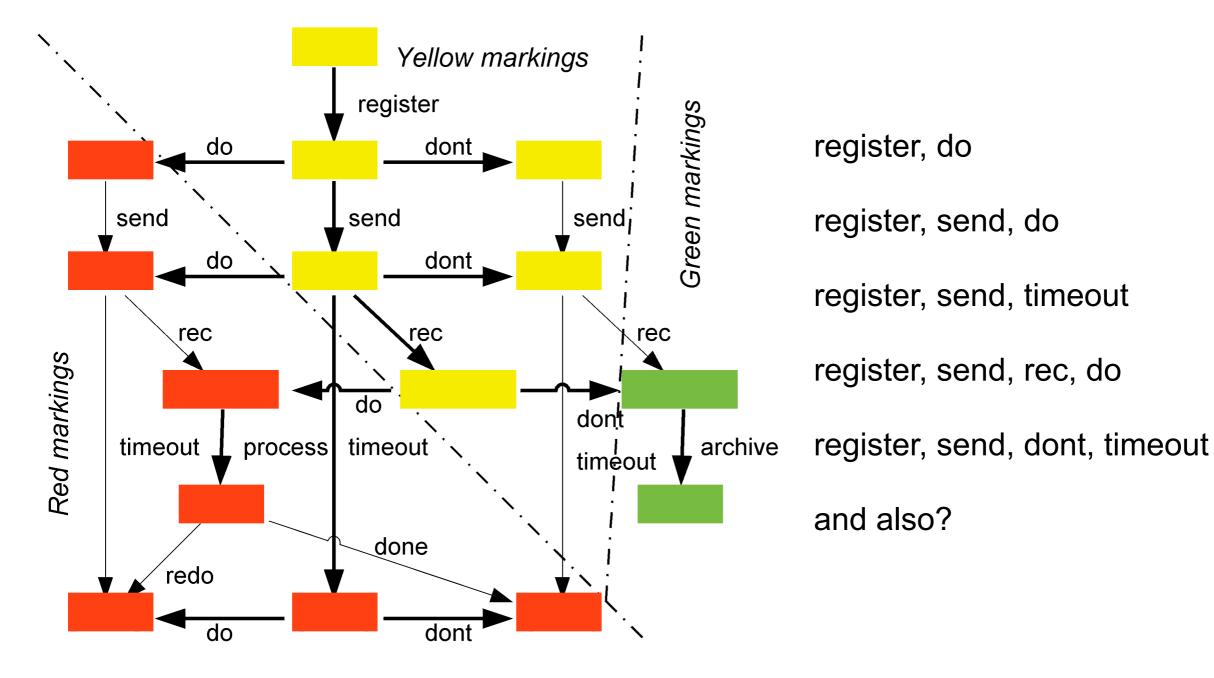
• M_k is red

Then, the firing sequence $t_1...t_k$ is also called **non-live**

Running example: slight variant



Running example variant: colored RG



Unbounded sequences: informally

An **unbounded sequence** is a firing sequence of **minimal length** such that every continuation implies a violation of proper completion

i.e. a witness for unboundedness

Unbounded sequences: fundamental property

N* is bounded iff N has no unbounded sequences

Undesired markings: infinite-weighted markings or markings greater than o

Unbounded sequences: graphically

Compute the CG of N*

Color in green all nodes from which undesired markings are not reachable

Color in **red** all nodes from which **no green marking is reachable** (undesired markings are unavoidable)

Color in yellow all remaining nodes (undesired markings are reachable but avoidable)

Unbounded sequences: remarks

No red node implies no yellow node

No green node implies no yellow node

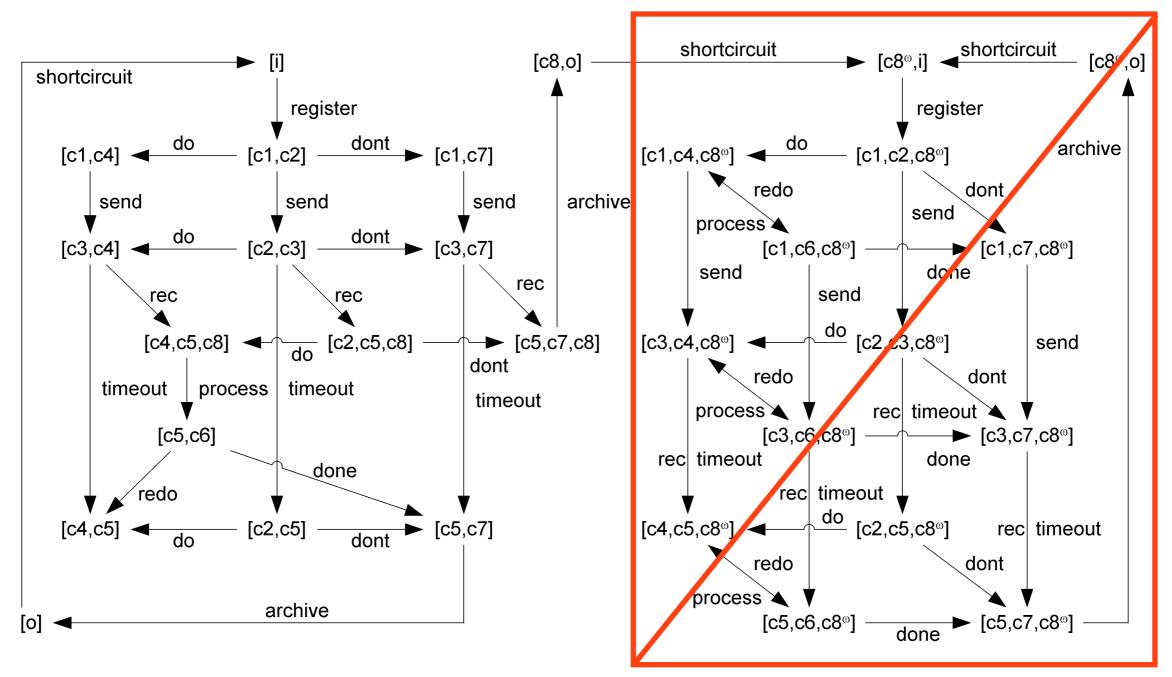
Restricted coverability graph (RCG)

CG can become very large (intractable!)

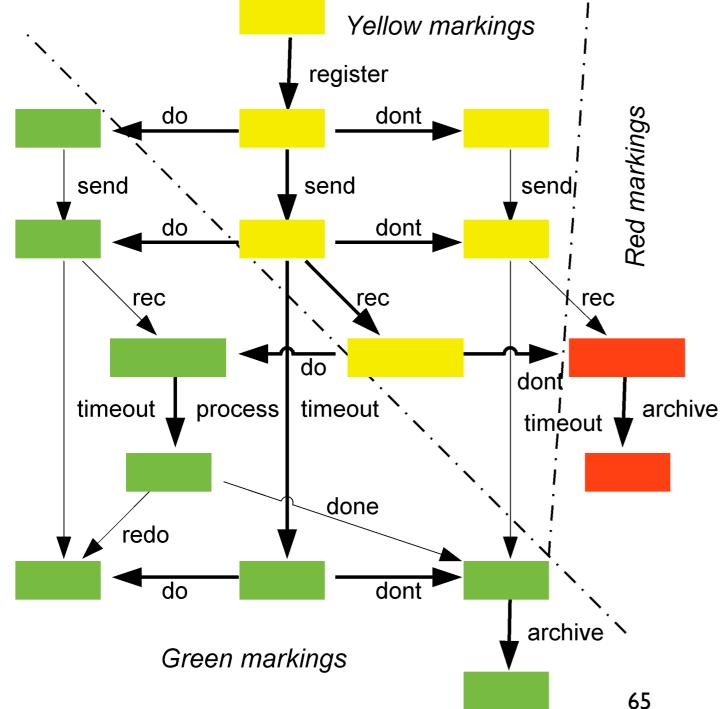
Basic observation: infinite-weighted markings leads to infinite-weighted markings and they will be all red

We can just avoid computing them!

Running example: RCG vs CG



Running example: colored RCG

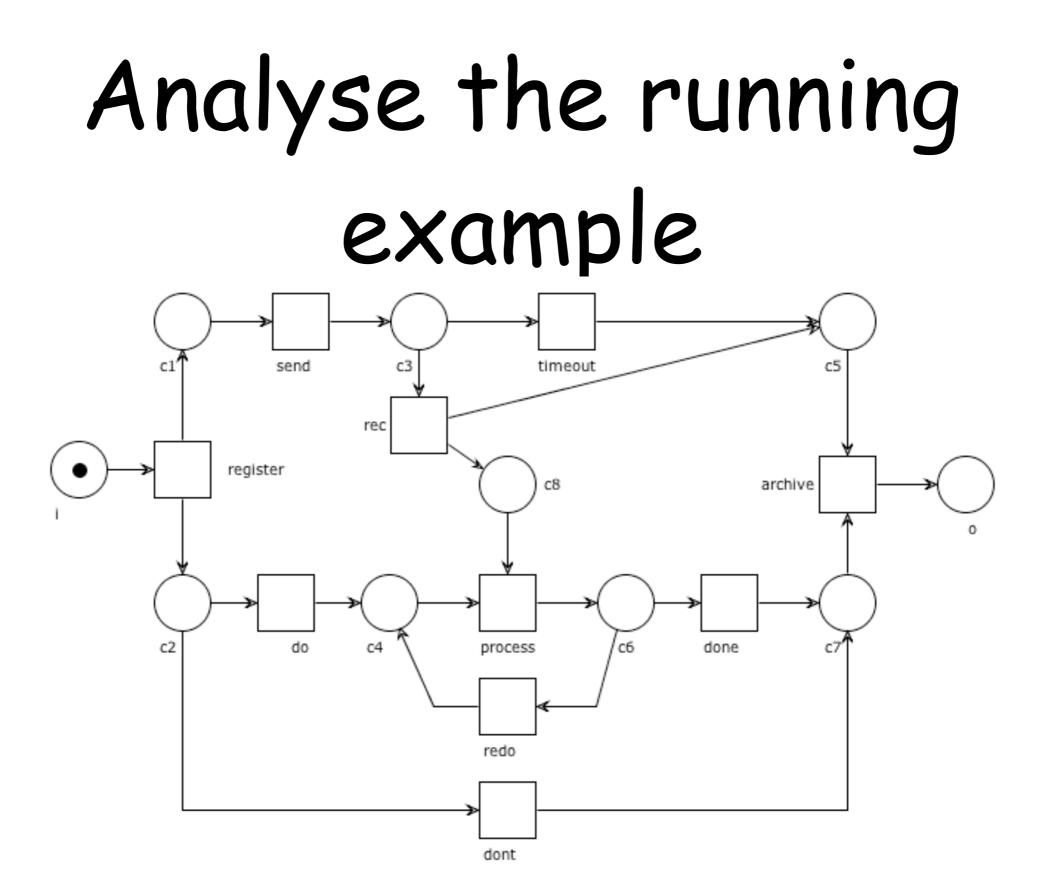


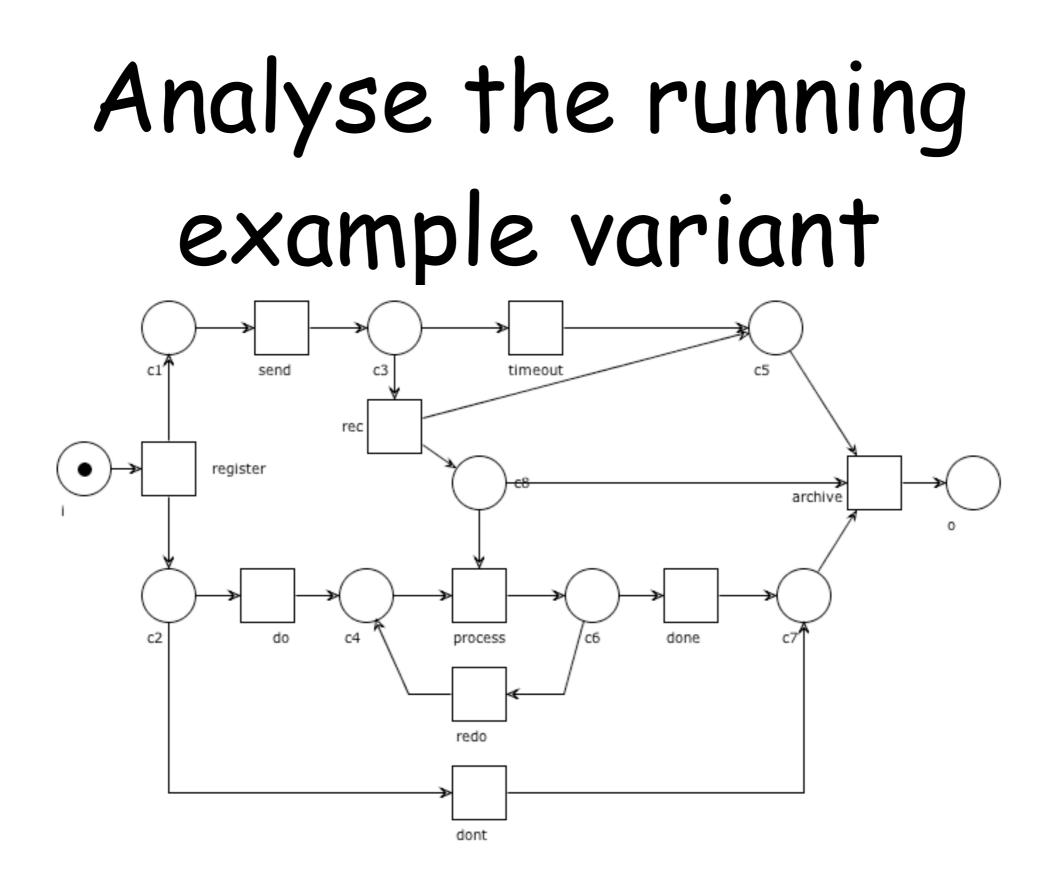
register, dont, send, rec

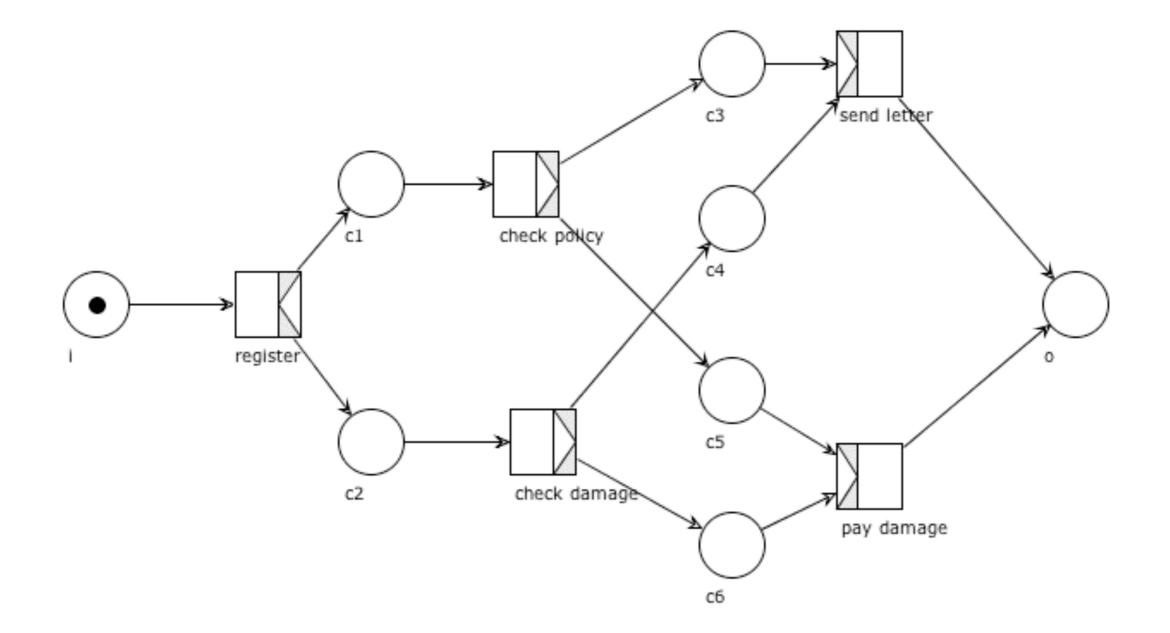
register, send, dont, rec

and also?

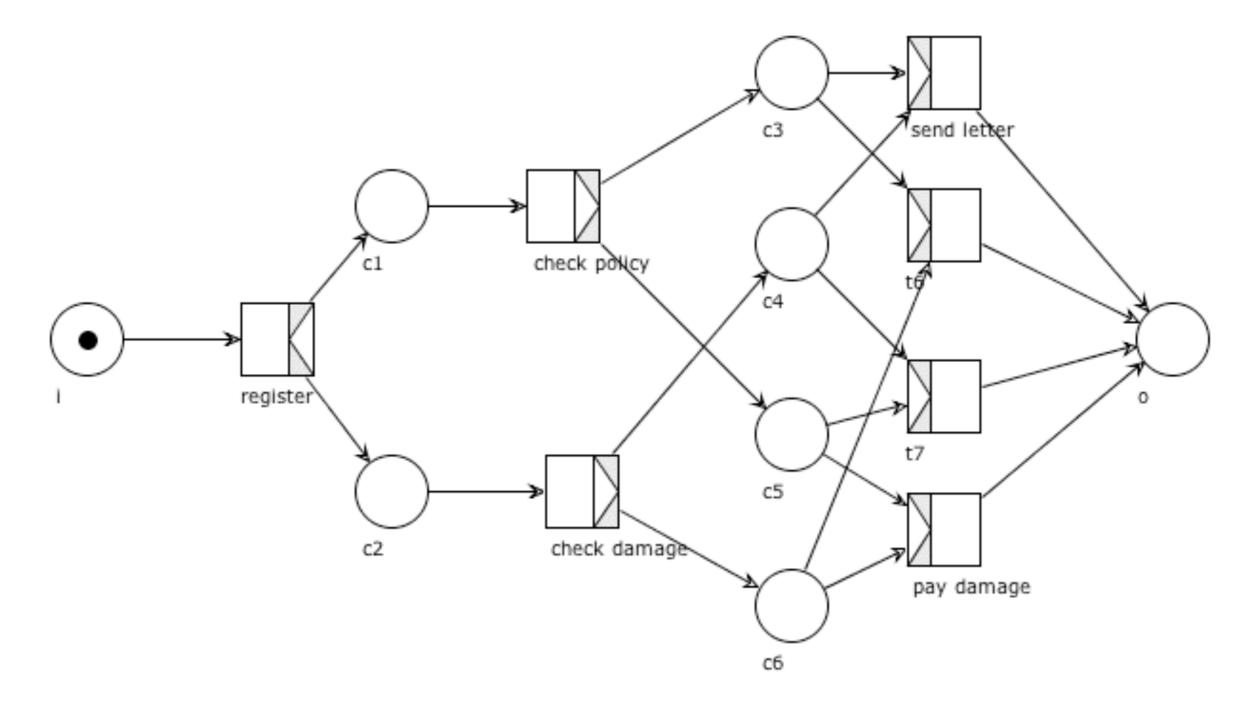
Practice with WoPeD (and Woflan)

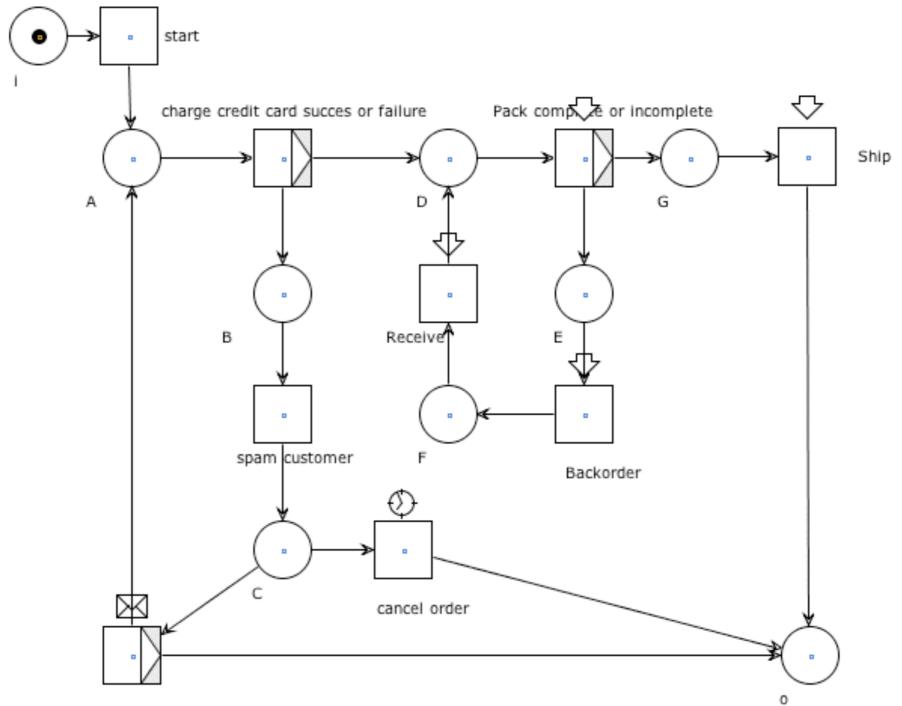


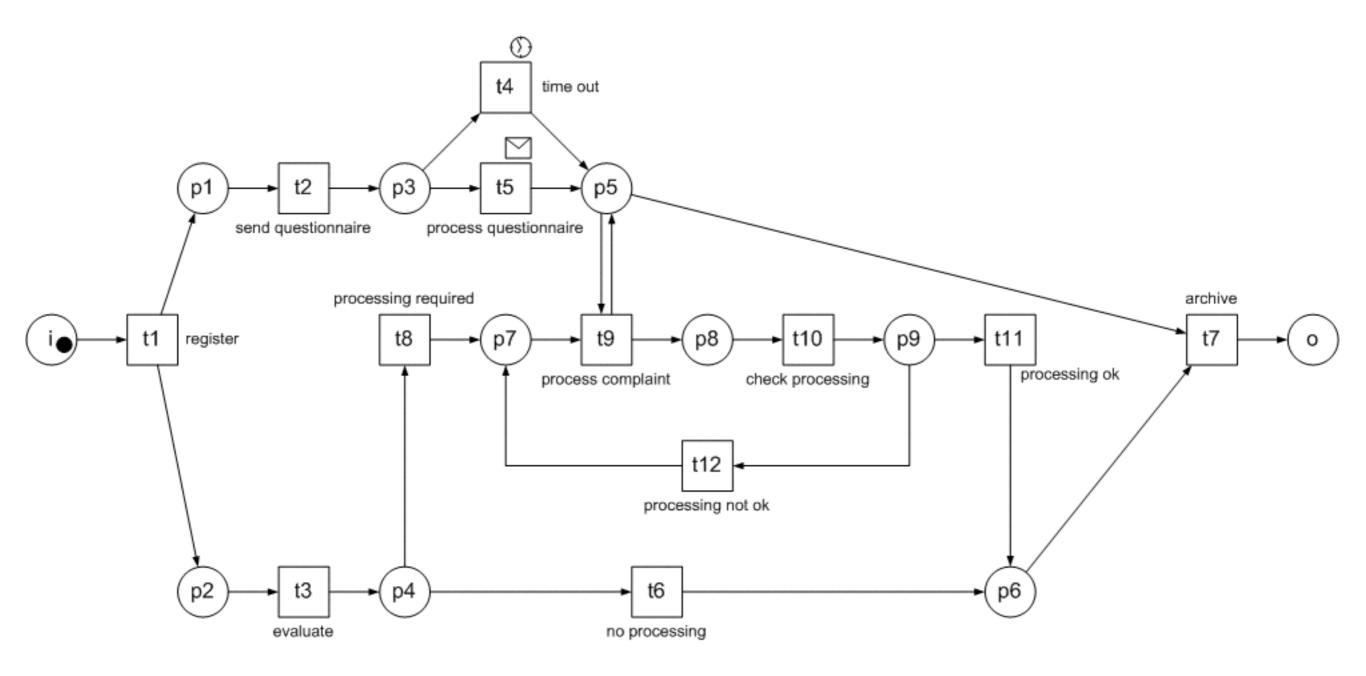


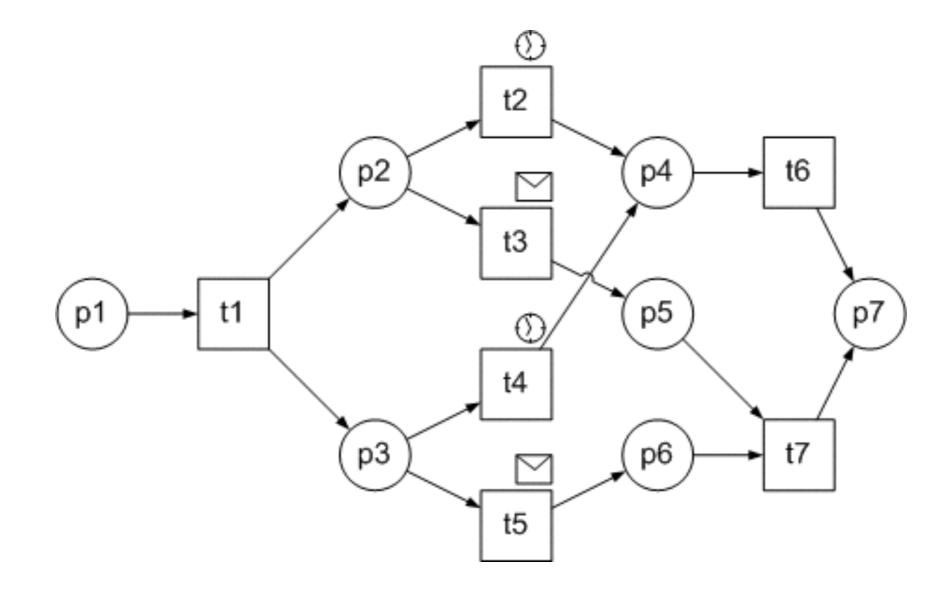




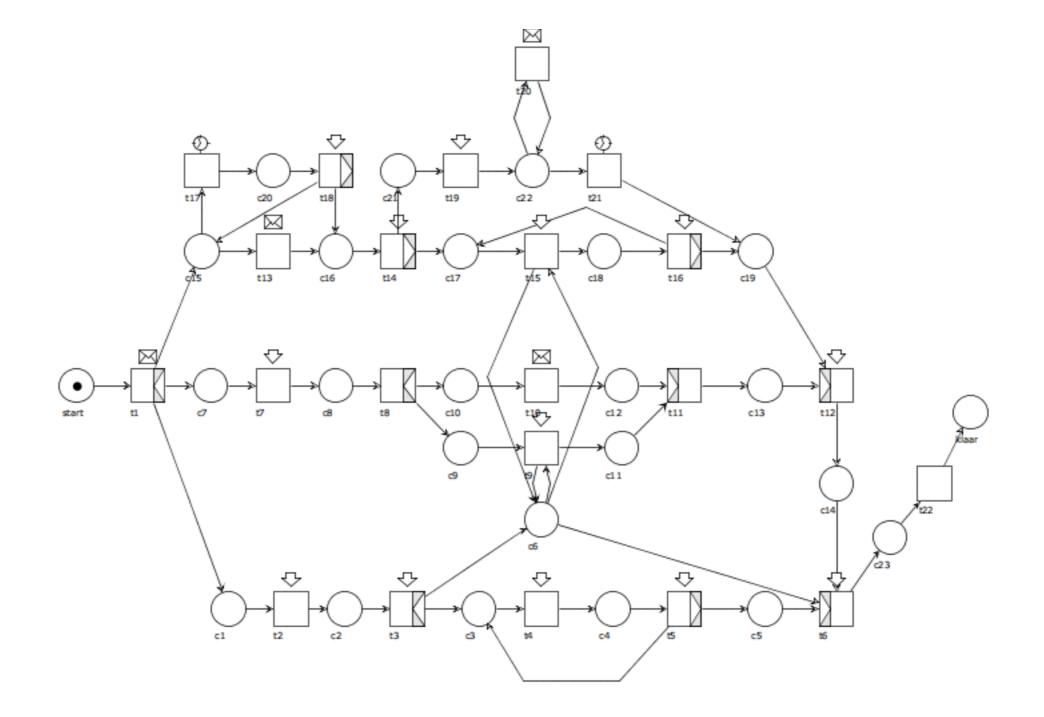




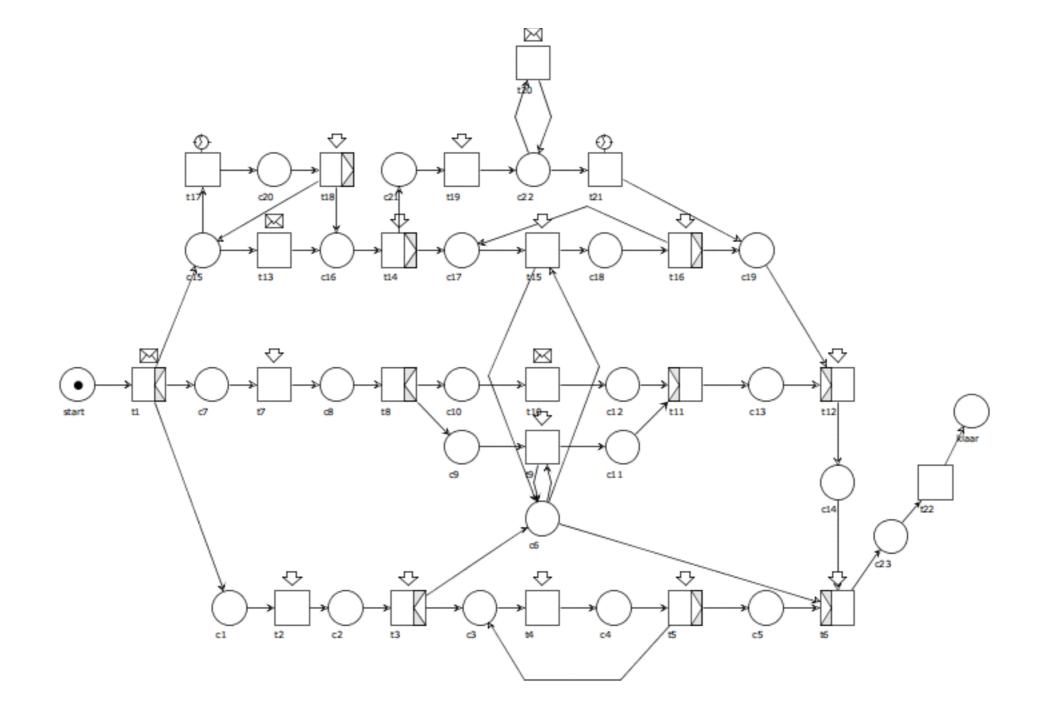




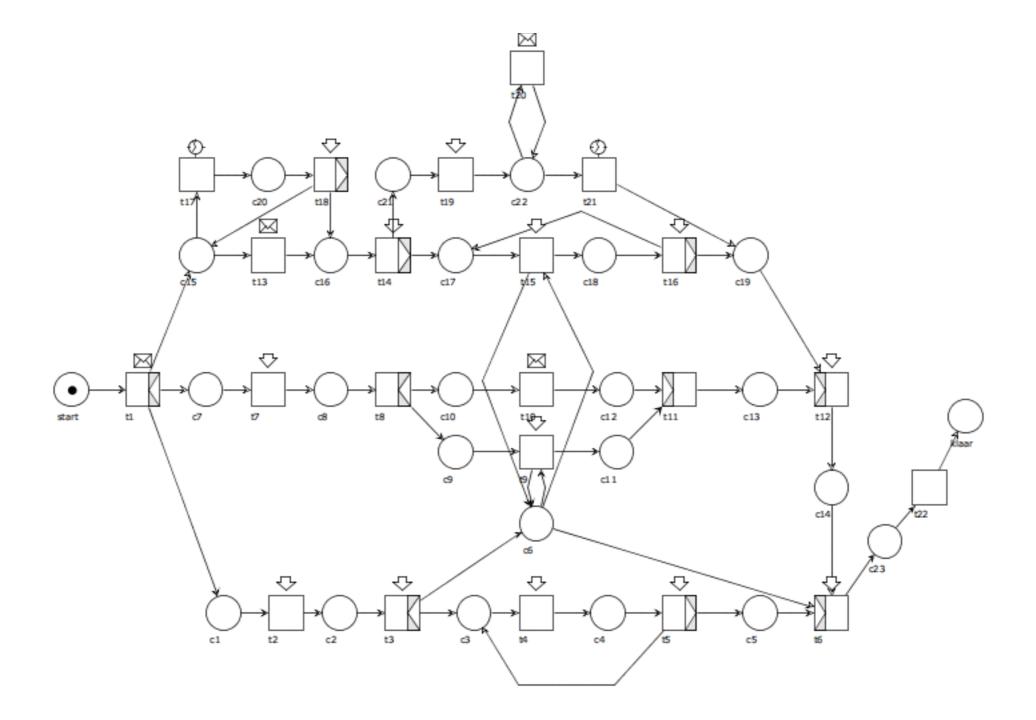
Is this net free-choice?



Is this net S-coverable?



Is this net sound?



Design and analysis of WF-nets

The workflow of a computer repair service (CRS) can be described as follows.

A customer brings in a defective computer and the CRS checks the defect and hands out a repair cost calculation back.

If the customer decides that the costs are acceptable, the process continues, otherwise she takes her computer home unrepaired.

The ongoing repair consists of two activities, which are executed, in an arbitrary order. The first activity is to check and repair the hardware,

whereas the second activity checks and configures the software.

After each of these activities, the proper system functionality is tested.

If an error is detected another arbitrary repair activity is executed,

otherwise the repair is finished.

Model the described workflow as a sound workflow net.

Design and analysis of WF-nets

A hospital wants to establish a rating workflow for their doctors. To make the workflow reliable two different roles are assigned.

The first one is a referee from the newly created quality assurance department while the second one represents the managing director of the hospital.

Both roles execute all of their tasks independently from each other.

The referee starts a new case regarding a certain doctor by interviewing patients.

Since a patient interview workflow is already established, it is simply integrated in the new workflow.

Meanwhile, the director asks an external expert to review the work of the doctor under rating. Unfortunately, since the expert only gets a low expenses fee, it can happen that the expert is not responding in time.

If that happens, another expert has to be asked (who could also not respond in time, i.e. the procedure repeats).

If an expert finally sends an expertise, it is received by the director and forwarded to the referee. The referee files the results containing the patient interviews as well as the expertise and afterward creates a report.

While the referee is doing this, the manager fills a cheque to pay the expenses of the expert.

Model the described workflow as a sound workflow net.