Journal of Universal Computer Science

Special Issue on "Requirements Engineering: The Light Control Case Study"

Problem Description

Introductory Note

This document gives an informal description of the problem "light control system", that is the subject of the proposed case study. It is based on a previous version reported in [1] that has been used in the Sonderforschungsbereich 501 "Development of Large Systems with Generic Methods", a large project at the Computer Science Department of the University of Kaiserslautern. The previous version was also used in a Dagstuhl Seminar on "Requirements Capture, Documentation, and Validation" that took place in June 1999.

Based on input received from Daniel Berry, Vincenzo Gervasi, Martin Kronenburg, Julio Leite, Christian Peper, and Vinicius da Silva Almendra, the previous version has been repeatedly revised in agreement with Rolf Merz and Jürgen Schäfer from the Electrical Engineering Department of the University of Kaiserslautern, who are acting as customers in the project mentioned above. Thus, the basic intention of providing a customer document as the basis for the case study has been preserved. However, we expect that the revisions made should reduce the need for customer feedback during the case study substantially, and lead to solutions that are better comparable.

The problem description "Light Control" is divided into 4 parts. Part 1 is a brief introduction. Part 2 describes the architecture of the 4th floor of a university building in Kaiserslautern, which is the subject of the informal needs given in Part 3. Finally, Part 4 lists and explains technical terms that are used in the document.

[1] R. L. Feldmann, J. Münch, S. Queins, S. Vorwieger, G. Zimmermann: *Baselining a Domain-Specific Software Development Process*, Technical Report SFB501 TR-02/99, University of Kaiserslautern, 1999

Problem Description "Light Control"

Part 1: Introduction

¹ The main motivation for the development of a new light control system are the disadvantages of the currently existing system. Since all lights are controlled manually, electrical energy is wasted by lighting rooms which are not occupied and by little possibilities to adjust light sources relative to need and daylight.

² In the following document, *keywords* are marked at their first occurrence and listed in the additional dictionary (Part 4).

- ³ Words written in *emphasis* are names of physical sensors/actuators.
- ⁴ Paragraphs are numbered for easier reference.

Part 2: Floor Description

⁵ In this part, the *architecture* and the *installation* of the given *sensor*s and *actuator*s of Building 32, 4th floor is described.

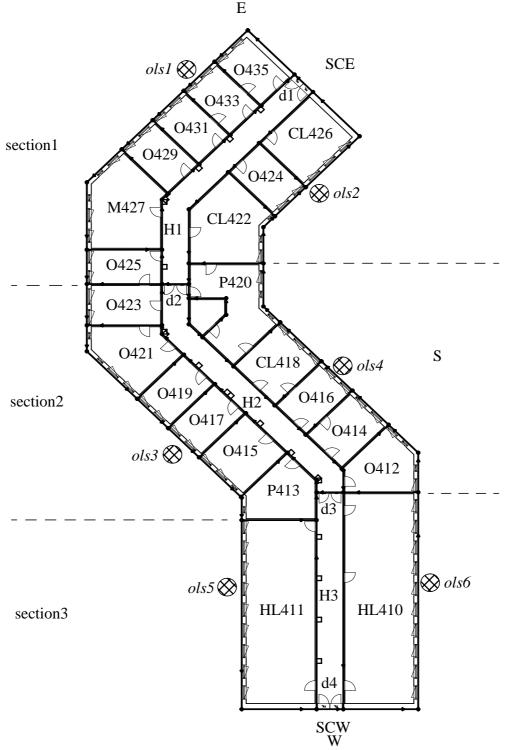


Figure 1: Architecture of the 4th Floor of Building 32

⁶ The fourth floor of Building 32 consists of three *section*s and shares two *staircase*s, staircase east (SCE) and staircase west (SCW), with other floors of the building, as shown in Figure 1. Each section is divided into some *hallway section*s (H) and *room*s, each of which may be an *office* (O), a *computer lab* (CL), a *hardware lab* (HL), a *peripheral room* (P), or

a meeting room (M). All rooms in a section are accessible via a connected hallway section. There are three hallway sections and 22 rooms to control. Figure 1 shows also the six *outdoor light sensors* (*ols1 - ols6*) and the major compass directions. The sensors cover the six directions of the different walls. The label in a room indicates the type of the room and gives a unique number, see Figure 1.

2.1 Office Description

⁷ Each office (shown in Figure 2) has one *door* (d1) to the hallway section and can have up to two doors (d2, d3) leading to its adjacent rooms. Each door is equipped with a *door closed contact*, named dcc < n >, where n is the number of the door in the room.

- ⁸ Each office is equipped with
 - 1. one *motion detector* (*imd*), so that the room is fully covered.

two *ceiling light groups* (window and wall). The luminaries in a ceiling light group in any room are turned on or off only as a group.
Each ceiling light group is controlled by one *push button* on the wall (*pb1* and *pb2*, respectively), which toggles the ceiling light group if pushed.
A ceiling light group in a room shows the following behavior if the corresponding push button is pushed:

- (i) if the ceiling light group is completely on, it will be switched off
- (ii) otherwise it will be switched on completely.
- **3.** Each ceiling light group can be dimmed with its own dimmer-actuator.
- 4. two *status lines* (*sll1 and sll2*) each of which shows the status of one ceiling light group.

2.2 Computer Lab Description

⁹ Same as office.

2.3 Hardware Lab Description

¹⁰ Same as office, but with more than one door leading to the hallway section.

2.4 Meeting Room Description

¹¹ Same as office.

2.5 Peripheral Room Description

¹² The peripheral rooms will not be controlled by the *control system*, and thus they are not described here!

2.6 Hallway Section Description

¹³ Each hallway section is limited by two doors, each of which is leading to an adjacent hallway section or to an adjacent staircase. The associated names of the doors (d1, d2, d3, d4) are shown in Figure 1. Each door is equipped with a door closed contact, named dcc < n >, where *n* is derived from the label of the door.

- ¹⁴ Each hallway section is equipped with
 - 1. two motion detectors (*imd1* and *imd2*), placed above the doors at each end of the hallway section to determine the presence of a person near a door,

- 2. one motion detector to cover the whole section (*imd3*),
- 3. one hallway section ceiling light group. The luminaries in a hallway section ceiling light group are turned on or off only as a group.
 Each ceiling light group is controlled by several push buttons (pb<i>) each of which toggles the ceiling light group if pushed.
 A hallway section ceiling light group shows the following behavior if a push button is pushed:
 (i) if the hallway section ceiling light group is on then it will be switched off
 - (i) if the hallway section ceiling light group is on, then it will be switched off
 - (ii) otherwise it will be switched on
- **4.** one status line (*sll1*) that shows the status of the hallway section ceiling light group.

2.7 Staircase Description

- ¹⁵ Each staircase connects several floors.
- ¹⁶ At the landing of each staircase at each floor, the staircase is equipped with
 - 1. one motion detector (*imd1*) above the door of the landing that leads to the adjacent hallway section to detect motion in the staircase near the door.

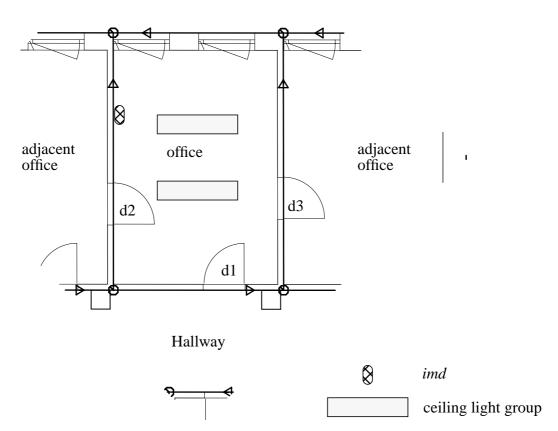


Figure 2: Office Architecture

2.8 Sensor Description

¹⁷ Analog sensors typically have an exponential response time. Conversion time is the time to convert the analog value to a digital one that can be accessed by the control system. Reaction time is the time from a change of the sensed property to the time when the sensor has reached 90% of the change, excluding conversion time.

Туре	Reso- lution	Range	Reaction Time	Conver- sion Time	Description
door closed contact		0, 1	10 ms		It is placed above the door and is 1 if the door is fully closed, 0 otherwise
motion detector		0, 1	1 s		If set to 1, a person is moving, even very slowly, in the range of the detector.
status line		0, 1	10 ms		Senses if the light voltage is turned on (1) or off (0).
outdoor light sensor	1 lux	1-10000 lux	10 ms	1 s	Mounted perpendicular to facade, measures the <i>illumination</i> of the facade for the calculation of light flow through a window.

2.9 Actuator Description

¹⁸ Actuators have a linear response time. Reaction time is therefore defined as the time to change from 0 to 100% respectively 100 to 0%, if different.

Туре	Range	Control	Reaction Time	Description
control system active		0, 1	10 ms	If the control system sends a 1 within every 60 s, the control system is still alive.
dimmer	0-100%		10 ms	Controls light between 0 (off) and 10-100% (on).
pulse	0, 1		10 ms	If the value changes from 0 to 1, the light changes from on to off or from off to on.
push button		0, 1	10 ms	1 as long as pushed

Table 2: Actuators

2.10 Dimmable Light

¹⁹ The structure of a *dimmable light* is shown in Figure 3. Inputs to a dimmable light are created by a *pulse* to toggle the light, by a *dimmer* to set the current dim value, and by *control system active* to show the status of the control system. If this signal is not sent every 60 s, the dimmable light switches to fail safe mode, i.e. dim value is assumed to be 100%. Outputs of a dimmable light are generated by a *status line* to show the current state (on or off) of the light.

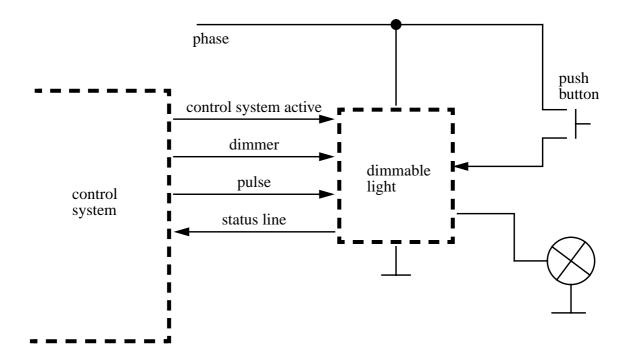


Figure 3: Dimmable Light

Part 3: Informal Needs

²⁰ This part contains the needs for a new light control system for the fourth floor of Building 32 of the University of Kaiserslautern.

²¹ In Section 3.1, functional needs are listed and in Section 3.2 non-functional needs are listed.

3.1 Functional Needs

²² The functional needs are split into two groups, *user* needs and *facility manager* needs, depending on the person who has expressed them.

3.1.1 User Needs

²³ The user needs are labelled by U<number>.

²⁴ At first, general user needs are listed, which are demanded for each kind of room:

- U1 If a person occupies a room, there has to be *safe illumination*, if nothing else is desired by the *chosen light scene*.
- U2 As long as the room is occupied, the chosen light scene has to be maintained.
- U3 If the room is reoccupied within T1 minutes after the last person has left the room, the chosen light scene has to be reestablished.
- U4 If the room is reoccupied after more than T1 minutes since the last person has left the room, the *default light scene* has to be established.
- U5 For each room, the chosen light scene can be set by using the *room control panel*.
- U6 For each room, the default light scene can be set by using the room control panel.
- U7 For each room, the value T1 can be set by using the room control panel.
- U8 If any outdoor light sensor or the motion detector of a room does not work correctly, the user of this room has to be informed.
- U9 The room control panel for an office should contain at least:
 - (i) a possibility to set each ceiling light group
 - (ii) a possibility to set the chosen and the default light scene
 - (iii) a possibility to set T1
- ²⁵ The user needs concerning the offices are:
 - U10 The ceiling light groups should be maintained by the control system depending on the *current light scene*.
 - U11 A room control panel in an office should be movable as is a telephone.
- ²⁶ The user needs for the remaining rooms are:
 - U12 In all other rooms, the room control panel should be installed near a door leading to the hallway section.
- ²⁷ The user needs for the hallway sections are:
 - U13 When a hallway section is occupied by a person, there has to be safe illumination.
 - U14 Before a person enters one hallway section from another one or from a staircase, the hallway section ceiling light group in the section being entered has to be on.

3.1.2 Facility Manager Needs

²⁸ The facility manager needs are labelled by FM<number>.

- FM1 Use daylight to achieve the *desired light setting* of each room and each hallway section whenever possible.
- FM2 The ceiling light group in each hallway section has to be off when the hallway section has been unoccupied for at least T2 minutes.
- FM3 The ceiling light groups in a room have to be off when the room is unoccupied for at least T3 minutes.
- FM4 For each hallway section, the value T2 can be set by using the *facility manager control panel*.
- FM5 For each room, the value T3 can be set by using the facility manager control panel.
- FM6 The facility manager can turn off the ceiling light groups in a room or hallway section that is not occupied.
- FM7 If a *malfunction* occurs, the facility manager has to be informed.
- FM8 If a malfunction occurs, the control system supports the facility manager in finding the reason.
- FM9 The system provides reports on current and past energy consumption.
- FM10 All malfunctions and unusual conditions are stored and reported on request.
- FM11 Malfunctions that the system cannot detect can be entered manually.

3.2 Non-Functional Needs

²⁹ The non-functional needs are split into several groups according to the aspect they are dealing with. They are labelled by NF<number>.

3.2.1 Fault Tolerance

³⁰ In any case of failure, the system shall provide a stepwise degradation of functionality down to manual operability.

³¹ Needs in the case of a malfunction of the outdoor light sensor:

- NF1 If any outdoor light sensor does not work correctly, the control system for rooms should behave as if the outdoor light sensor had been submitting the last correct measurement of the outdoor light constantly.
- NF2 If any outdoor light sensor does not work correctly, the default light scene for all rooms is that all ceiling light groups are on.
- NF3 If any outdoor light sensor does not work correctly and a hallway section is occupied, the ceiling light group in this hallway section has to be on.
- ³² Needs in the case of a malfunction of the motion detector:
 - NF4 If any motion detector of a room or a hallway section does not work correctly, the control system should behave as if the room or the hallway section were occupied.
- ³³ Needs in a worst-case failure of the control system:
 - NF5 If the ceiling light group in a hallway section is controllable neither automatically nor manually, the ceiling light group of this hallway section has to be on.

3.2.2 Safety and Legal Aspects

- NF6 All hardware connections are made according to DIN standards.
- NF7 No hazardous conditions for persons, inventory, or building are allowed.

3.2.3 User Interface

- NF8 The control panels are easy and intuitive to use.
- NF9 The system issues warnings on unreasonable inputs.

Part 4: Dictionary of Terms

Table 3: Dictionary of terms of the application domain

Keyword	Description				
actuator	device that can be used by the control system to control an environmental quantity				
ambient light level	illumination in a room				
analog sensor	a sensor that measures an analog value				
architecture	structure of a building, floor, or room				
ceiling light group	luminary under or in the ceiling,				
chosen light scene	a <i>light scene</i> chosen by a user using the room control panel for the case that a room is occupied				
computer lab	room with a pool of terminals and workstations, open to all users and temporarily to students of a class				
control panel	small device with a keyboard, LEDs for important states, and a simple display for textual messages				
control system	hard- and software system that controls indoor climate, lighting, safety and security				
current light scene	the light scene currently established by the control system				
default light scene	a light scene for the case that a room is not occupied				
desired light setting	the setting of a ceiling light group in a room or a hallway section desired by the control system				
dimmable light	luminary that can be dimmed				
dimmer-actuator	actuator controlling the output of a luminary				
door	connection between rooms and hallway sections				
door closed contact	electrical or magnetic gadget to determine the state of a door				
facility manager	person responsible for running a building on a daily basis				
facility manager control panel	a control panel for the facility manager				
floor	part of a building				
hallway section	part of a section between several rooms to connect them to each other				
hallway sections ceiling light group	ceiling light group in a hallway section				
hardware lab	room with terminals and other electronic devices				
illumination	amount of light falling on a surface, measured in lux				

Keyword	Description	
installation	equipment belonging to a building	
light scene	 a light scene is a predefined setting of the ambient light level and a prescription that determines in which way the ceiling light groups should be used to achieve this ambient light level. A light scene is given by: 1. name of the light scene 2. the desired ambient light level in a room 3. one of the following three options: window, wall, both window means that at first the ceiling light group near the window should be used to achieve the desired ambient light level and then the other ceiling light group wall means that at first the ceiling light group near the wall should be used to achieve the desired ambient light level and then the other ceiling light group both means that both ceiling light groups should be used equally to achieve the desired ambient light level 	
malfunction	incorrect behavior of a device	
meeting room	a room open to all users	
motion detector	sensor detecting motion of a person or animal in its range, state is on during positive detection	
office	room for one or two users with terminals and/or workstations	
outdoor light sensor	sensor measuring the illumination in a half sphere perpendicular to it's flat bottom	
peripheral room	room for computer peripherals, copy machines; open to all users	
push button	an actuator for switching on and off a ceiling light group; it is on, as long as pushed manually	
room	part of a section	
room control panel	a control panel in a room	
safe illumination	illumination greater than 14 lux	
section	part of a floor	
sensor	device that can sense something	
staircase	part of a building connecting several floors	
status line	wire that has the status of a device as value	
user	person occupying a room or a hallway section	

Table 3: Dictionary of terms of the application domain