

# Data Preparation

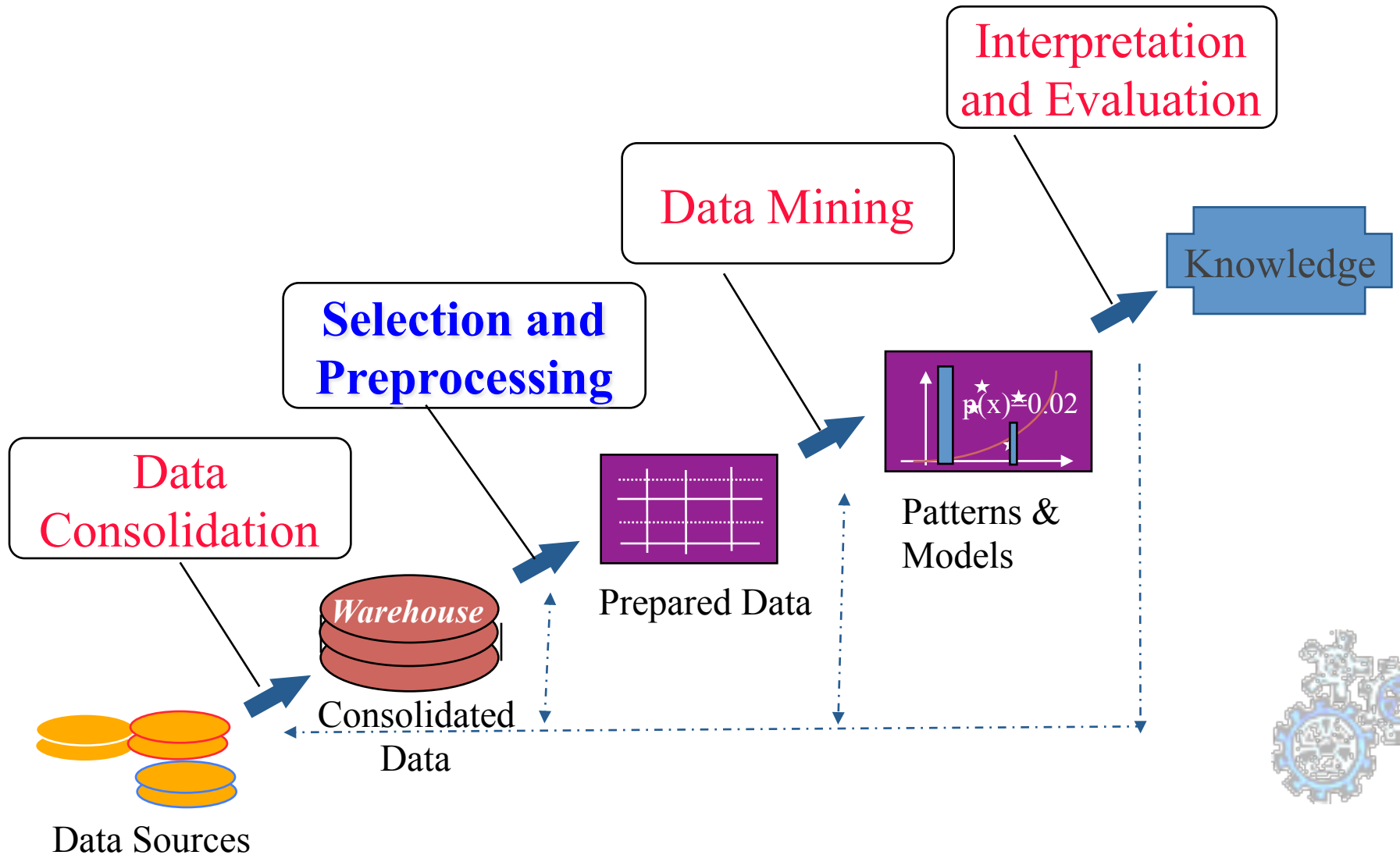
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# KDD Process



# Types of Data



# Types of data sets

- **Record**
  - Data Matrix
  - Document Data
  - Transaction Data
- **Graph**
  - World Wide Web
  - Molecular Structures
- **Ordered**
  - Spatial Data
  - Temporal Data
  - Sequential Data
  - Genetic Sequence Data



# Record Data

- Data that consists of a collection of records, each of which consists of a fixed set of attributes

<i>Tid</i>	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes



# Data Matrix

- If data objects have the same fixed set of numeric attributes, then the data objects can be thought of as points in a multi-dimensional space, where each dimension represents a distinct attribute
- Such data set can be represented by an **m by n matrix**, where there are **m rows**, one for each object, and **n columns**, one for each attribute

Projection of x Load	Projection of y load	Distance	Load	Thickness
10.23	5.27	15.22	2.7	1.2
12.65	6.25	16.22	2.2	1.1



# Document Data

- Each document becomes a `term' vector,
  - each term is a component (attribute) of the vector,
  - the value of each component is the number of times the corresponding term occurs in the document.

	team	coach	play	ball	score	game	win	lost	timeout	season
Document 1	3	0	5	0	2	6	0	2	0	2
Document 2	0	7	0	2	1	0	0	3	0	0
Document 3	0	1	0	0	1	2	2	0	3	0



# Transaction Data

- A special type of record data, where
  - each record (transaction) involves a set of items.
  - For example, consider a grocery store. The set of products purchased by a customer during one shopping trip constitute a transaction, while the individual products that were purchased are the items.

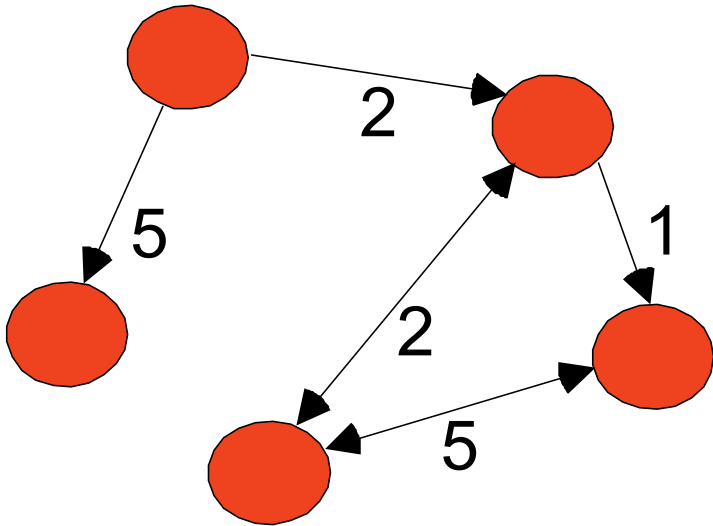
<i>TID</i>	<i>Items</i>
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk



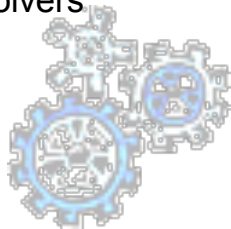


# Graph Data

- Examples: Generic graph and HTML Links

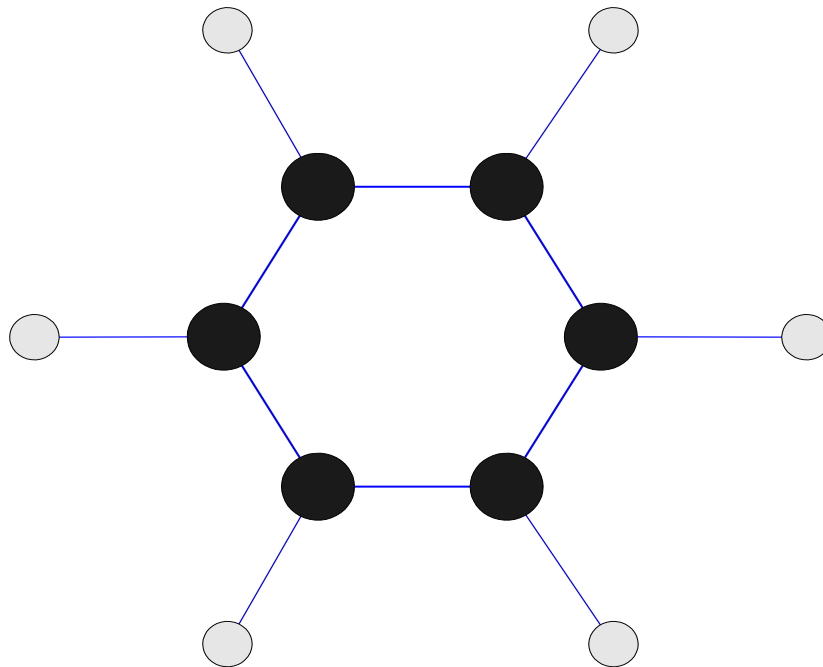


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<a href="papers/papers.html#bbbb">  
Data Mining </a>  
<li>  
<a href="papers/papers.html#aaaa">  
Graph Partitioning </a>  
<li>  
<a href="papers/papers.html#aaaa">  
Parallel Solution of Sparse Linear System of Equations </a>  
<li>  
<a href="papers/papers.html#ffff">  
N-Body Computation and Dense Linear System Solvers
```



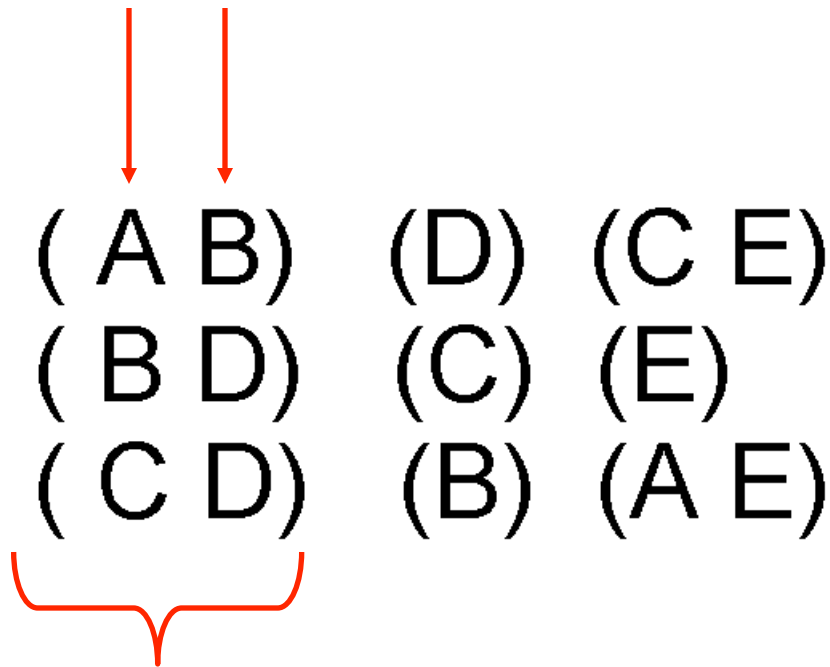
# Chemical Data

- Benzene Molecule:  $C_6H_6$



# Ordered Data

- Sequences of transactions
  - Items/Events



- An element of the sequence



# Ordered Data

- Genomic sequence data

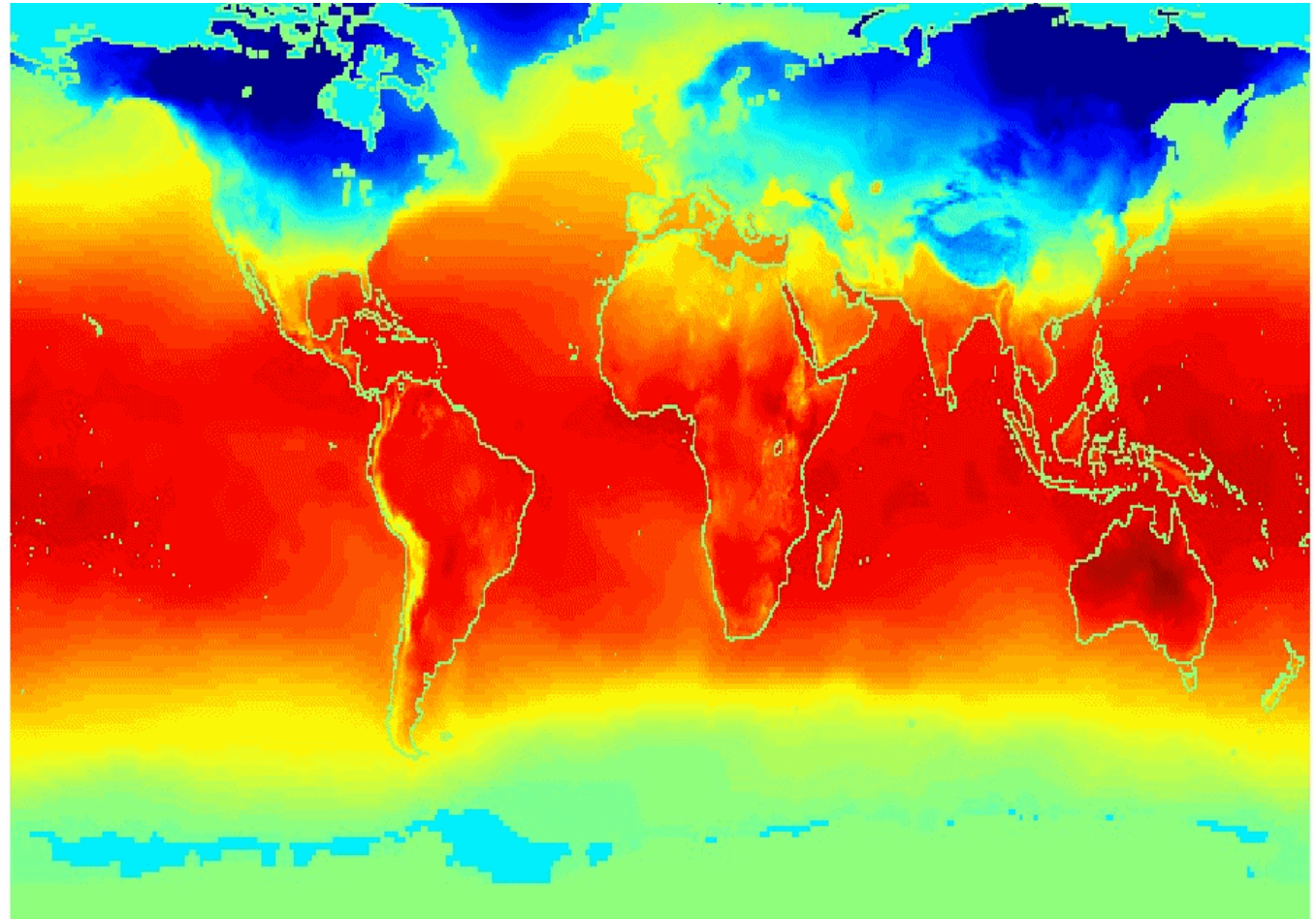
GGTTCCGCCTTCAGCCCCGCGCC  
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GGGGGAGGCGGGGCCGCCCGAGC  
CCAACCGAGTCCGACCAGGTGCC  
CCCTCTGCTCGGCCTAGACCTGA  
GCTCATTAGGCGGCAGCGGACAG  
GCCAAGTAGAACACGCGAAGCGC  
TGGGCTGCCTGCTGCGACCAGGG



# Ordered Data

- Spatio-Temporal Data

**Average Monthly  
Temperature of  
land and ocean**



# Data understanding vs Data preparation

**Data understanding** provides general information about the data like

- the existence and partly also about the character of missing values,
- outliers,
- the character of attributes
- dependencies between attribute.

**Data preparation** uses this information to

- select attributes,
- reduce the dimension of the data set,
- select records,
- treat missing values,
- treat outliers,
- integrate, unify and transform data
- improve data quality



# Data Reduction

- **Reducing the amount of data**
  - **Vertical:** reduce the number of records
    - Data Sampling
    - Clustering
  - **Horizontal:** reduce the number of columns (attributes)
    - Select a subset of attributes
    - Generate a new (an smaller) set of attributes



# Sampling

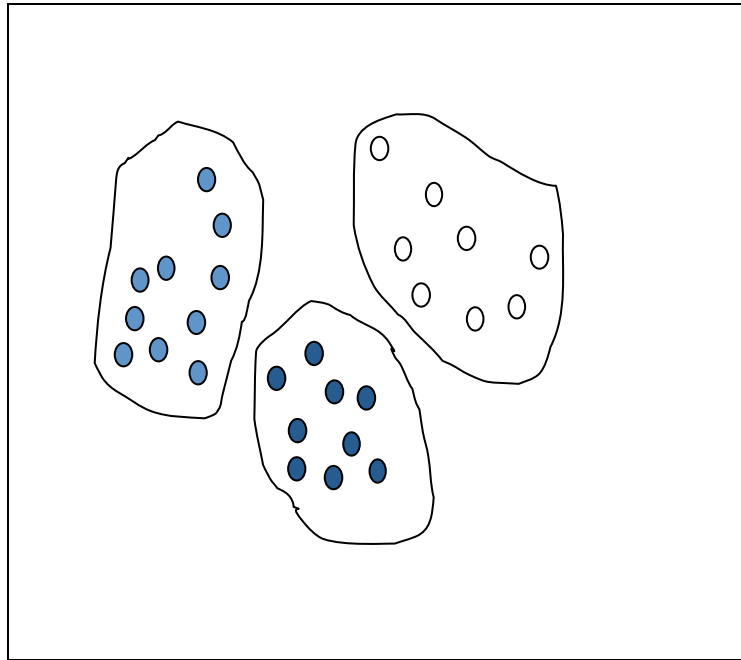
- Improve the execution time of data mining algorithms
- **Problem:** how to select a subset of **representative** data?
  - **Random sampling:** it can generate problem due to the possible peaks in the data
  - **Stratified sampling:**
    - Approximation of the percentage of each class
    - Suitable for distribution with peaks: each peak is a **layer**



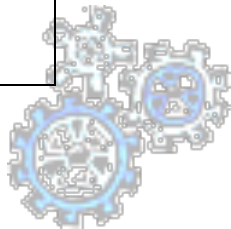
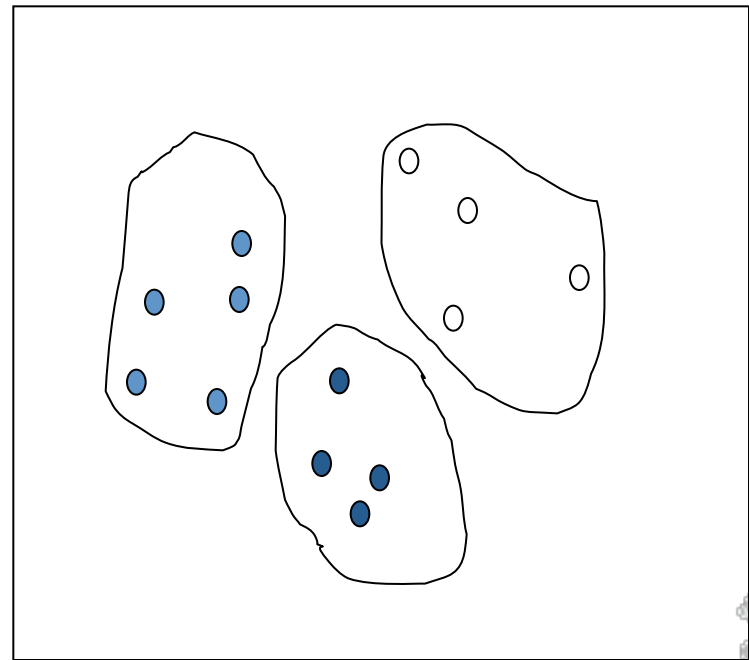


# Stratified Sampling

**Raw Data**



**Cluster/Stratified Sample**



# Reduction of Dimensionality

- **Selection of a subset of attributes** that is as small as possible and sufficient for the data analysis.
  - removing (more or less) irrelevant features
  - removing redundant features.



# Removing irrelevant/redundant features

- For **removing irrelevant features**, a performance measure is needed that indicates how well a feature or subset of features performs w.r.t. the considered data analysis task.
- For removing **redundant features**, either a performance measure for subsets of features or a correlation measure is needed.



# Reduction of Dimensionality

## Manual

- After analyzing the **significance** and/or **correlation** with other attributes

## **Automatic:** Selecting the top-ranked features

- Incremental Selection of the “best” attributes
- “Best” = with respect to a specific measure of statistical significance (e.g.: information gain).



# Data Cleaning

- How to handle anomalous values
- How to handle di outliers
- Data Transformations



# Anomalous Values

- **Missing values**
  - NULL
- **Unknown Values**
  - Values without a real meaning
- **Not Valid Values**
  - Values not significant



# Manage Missing Values

1. Elimination of records
2. Substitution of values

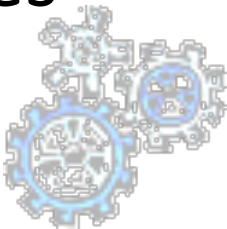
**Note:** it can influence the original distribution of numerical values

- Use media/median/mode
- Estimate missing values using the probability distribution of existing values
- Data Segmentation and using media/mode/median of each segment
- Data Segmentation and using the probability distribution within the segment
- Build a model of classification/regression for computing missing values



# Data Transformation: Motivations

- Data with errors and incomplete
- Data not adequately distributed
  - Strong asymmetry in the data
  - Many peaks
- Data transformation can reduce these issues





# Goals

- Define a transformation  $T$  on the attribute  $X$ :

$$Y = T(X)$$

such that :

- $Y$  preserve the **relevant** information of  $X$
- $Y$  eliminates at least one of the problems of  $X$
- $Y$  is more **useful** of  $X$



# Goals

- **Main goals:**
  - stabilize the variances
  - normalize the distributions
  - Make linear relationships among variables
- **Secondary goals:**
  - simplify the elaboration of data containing features you do not like
  - represent data in a scale considered more suitable



# Why linear correlation, normal distributions, etc?

- Many statistical methods require linear correlations, normal distributions, the absence of outliers
- Many data mining algorithms have the ability to automatically treat **non-linearity** and **non-normality**
  - The algorithms work still better if such problems are treated



# Methods

- Exponential transformation

$$T_p(x) = \begin{cases} ax^p + b & (p \neq 0) \\ c \log x + d & (p = 0) \end{cases}$$

- with  $a, b, c, d$  and  $p$  real values
  - Preserve the order
  - Preserve some basic statistics
  - They are continuous functions
  - They are derivable
  - They are specified by simple functions



# Better Interpretation

- Linear Transformation

$$1\text{€} = 1936.27 \text{ Lit.}$$

$$- p=1, a= 1936.27 ,b =0$$

$$^{\circ}\text{C} = 5/9(^{\circ}\text{F} - 32)$$

$$- p = 1, a = 5/9, b = -160/9$$



# Normalizations

- min-max normalization

$$v' = \frac{v - \mathit{min}_A}{\mathit{max}_A - \mathit{min}_A} (\mathit{new\_max}_A - \mathit{new\_min}_A) + \mathit{new\_min}_A$$

- z-score normalization

$$v' = \frac{v - \mathit{mean}_A}{\mathit{stand\_dev}_A}$$

- normalization by decimal scaling

$$v' = \frac{v}{10^j} \quad \text{Where } j \text{ is the smallest integer such that } \text{Max}(|v'|) < 1$$

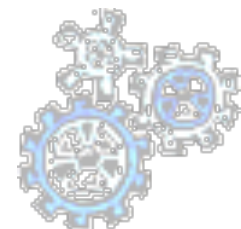


# Stabilizing the Variance

- **Logarithmic Transformation**

$$T(x) = c \log x + d$$

- Applicable to positive values
- Makes homogenous the variance in log-normal distributions
  - E.g.: normalize seasonal peaks



# Logarithmic Transformation: Example

<i>Bar</i>	<i>Birra</i>	<i>Ricavo</i>
A	Bud	20
A	Becks	10000
C	Bud	300
D	Bud	400
D	Becks	5
E	Becks	120
E	Bud	120
F	Bud	11000
G	Bud	1300
H	Bud	3200
H	Becks	1000
I	Bud	135

2300	Media
2883,3333	Scarto medio assoluto
3939,8598	Deviazione standard
5	Min
120	Primo Quartile
350	Mediana
1775	Secondo Quartile
11000	Max

**Data are sparse!!!**





# Logarithmic Transformation: Example

<i>Bar</i>	<i>Birra</i>	<i>Ricavo (log)</i>
A	Bud	1,301029996
A	Becks	4
C	Bud	2,477121255
D	Bud	2,602059991
D	Becks	0,698970004
E	Becks	2,079181246
E	Bud	2,079181246
F	Bud	4,041392685
G	Bud	3,113943352
H	Bud	3,505149978
H	Becks	3
I	Bud	2,130333768

Media	2,585697
Scarto medio assoluto	0,791394
Deviazione standard	1,016144
Min	0,69897
Primo Quartile	2,079181
Mediana	2,539591
Secondo Quartile	3,211745
Max	4,041393



# Stabilizing the Variance

$$T(x) = ax^p + b$$

- **Square-root Transformation**
- $p = 1/c$ ,  $c$  integer number
  - To make homogenous the variance of particular distributions e.g., Poisson Distribution
- **Reciprocal Transformation**
  - $p < 0$
  - Suitable for analyzing time series, when the variance increases too much wrt the mean



# Discretization

- Unsupervised vs. Supervised
- Global vs. Local
- Static vs. Dynamic
- Hard Task
  - Hard to understand the optimal discretization
    - We should need the real data distribution



# Discretization: Advantages

- Original values can be **continuous** and **sparse**
- Discretized data can be **simple** to be interpreted
- Data distribution after discretization can have a **Normal shape**
- Discretized data can be too much **sparse yet**
  - Elimination of the attribute



# Unsupervised Discretization

- Characteristics:
  - No label for the instances
  - The number of classes is known
- Techniques of *binning*:
  - **Natural binning** → Intervals with the same width
  - **Equal Frequency binning** → Intervals with the same frequency
  - **Statistical binning** → Use statistical information (Mean, variance, Quartile)



# Discretization of quantitative attributes

- **Solution:** each value is replaced by the interval to which it belongs.
  - **height:** 0-150cm, 151-170cm, 171-180cm, >180c
  - **weight:** 0-40kg, 41-60kg, 60-80kg, >80kg
  - **income:** 0-10ML, 11-20ML, 20-25ML, 25-30ML, >30ML

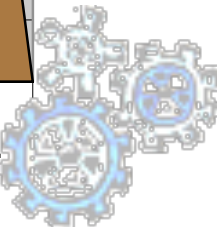
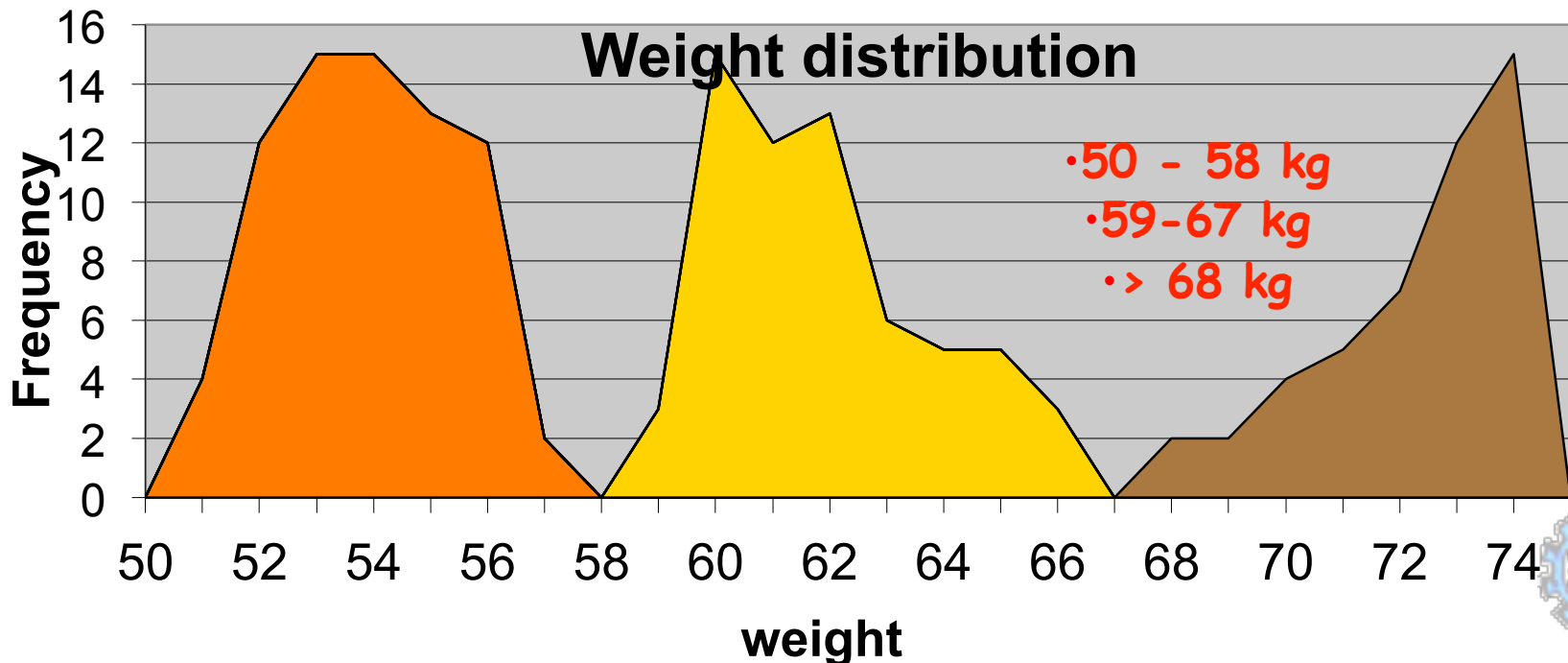
CID	height	weight	income
1	151-171	60-80	>30
2	171-180	60-80	20-25
3	171-180	60-80	25-30
4	151-170	60-80	25-30

- **Problem:** the discretization may be useless (see **weight**).



# How to choose intervals?

1. Interval with a fixed “reasonable” granularity  
Ex. **intervals of 10 cm for height.**
2. Interval size is defined by some domain dependent criterion  
Ex.: **0-20ML, 21-22ML, 23-24ML, 25-26ML, >26ML**
3. Interval size determined by analyzing data, studying the distribution or using clustering



# Natural Binning

- Simple
- Sort of values, subdivision of the range of values in  $k$  parts with the same size

$$\delta = \frac{x_{\max} - x_{\min}}{k}$$

- Element  $x_j$  belongs to the class  $i$  if

$$x_j \in [x_{\min} + i\delta, x_{\min} + (i+1)\delta)$$

- It can generate distribution very unbalanced





# Example

Bar	Beer	Price
A	Bud	100
A	Becks	120
C	Bud	110
D	Bud	130
D	Becks	150
E	Becks	140
E	Bud	120
F	Bud	110
G	Bud	130
H	Bud	125
H	Becks	160
I	Bud	135

- $\delta = (160 - 100) / 4 = 15$
- class 1: [100, 115)
- class 2: [115, 130)
- class 3: [130, 145)
- class 4: [145, 160]



# Equal Frequency Binning

- Sort and count the elements, definition of  $k$  intervals of  $f$ , where:

$$f = \frac{N}{k}$$

( $N$  = number of elements of the sample)

- The element  $x_i$  belongs to the class  $j$  if

$$j \times f \leq i < (j+1) \times f$$

- It is not always suitable for highlighting interesting correlations



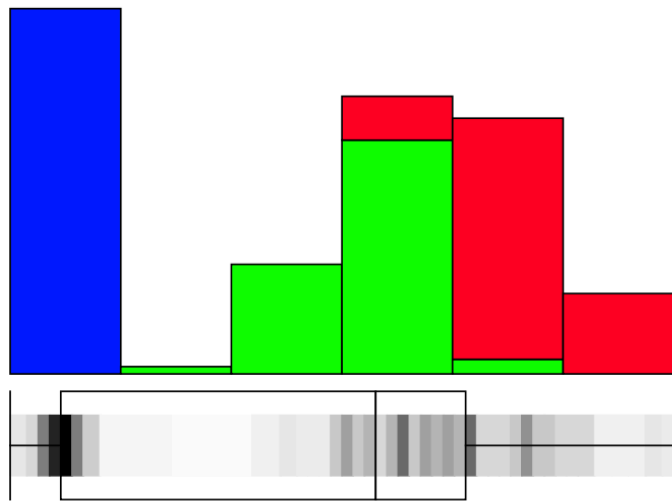
# Example

Bar	Beer	Price
A	Bud	100
A	Becks	120
C	Bud	110
D	Bud	130
D	Becks	150
E	Becks	140
E	Bud	120
F	Bud	110
G	Bud	130
H	Bud	125
H	Becks	160
I	Bud	135

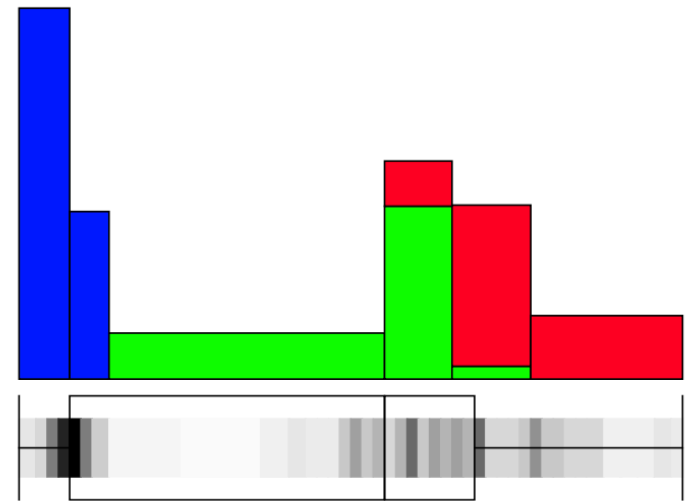
- $f = 12/4 = 3$
- class 1: {100,110,110}
- class 2: {120,120,125}
- class 3: {130,130,135}
- class 4: {140,150,160}



# Unsupervised Discretization



Equi-width



Equi-frequency



# How many classes?

- If too few  
⇒ Loss of information on the distribution
- If too many  
⇒ Dispersion of values and does not show the form of distribution
- The optimal number of classes is function of  $N$  elements (Sturges, 1929)

$$C = 1 + \frac{10}{3} \log_{10}(N)$$

- The optimal width of the classes depends on the variance and the number of data (Scott, 1979)

$$h = \frac{3,5 \cdot s}{\sqrt{N}}$$



# Supervised Discretization

- **Characteristics:**
  - The discretization has a quantifiable goal
  - The number of classes is unknown
- **Techniques:**
  - ChiMerge
  - discretization based on Entropy
  - discretization based on percentiles



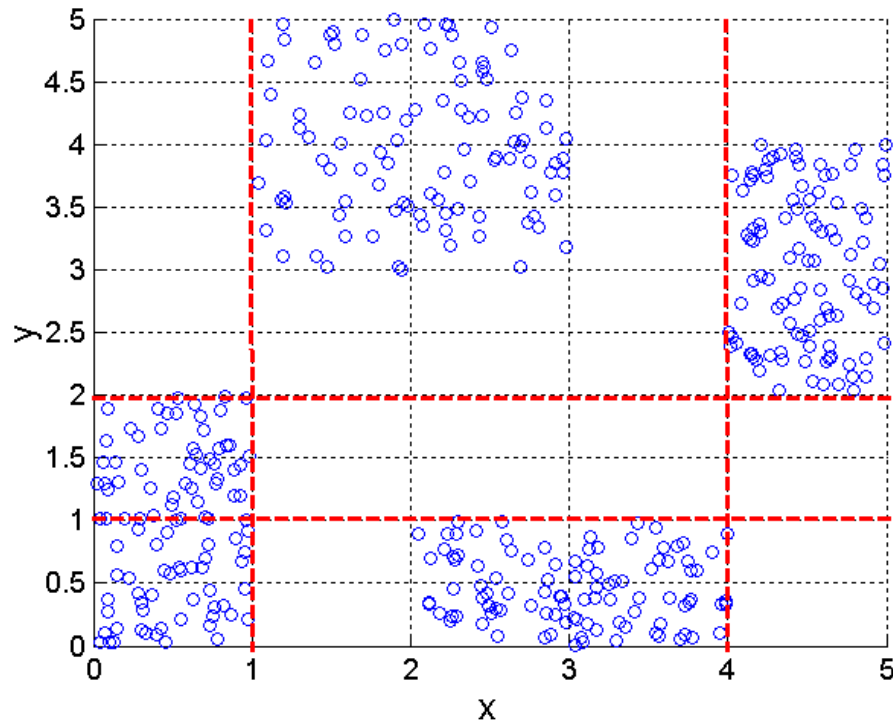
# Supervised Discretization: ChiMerge

- Bottom-up Process:
  - Initially each value corresponds to an interval
  - Adjacent Intervals are iteratively merged if similar
  - The similarity is measured on the bases of the target attribute, measuring how much the two intervals are “different”.

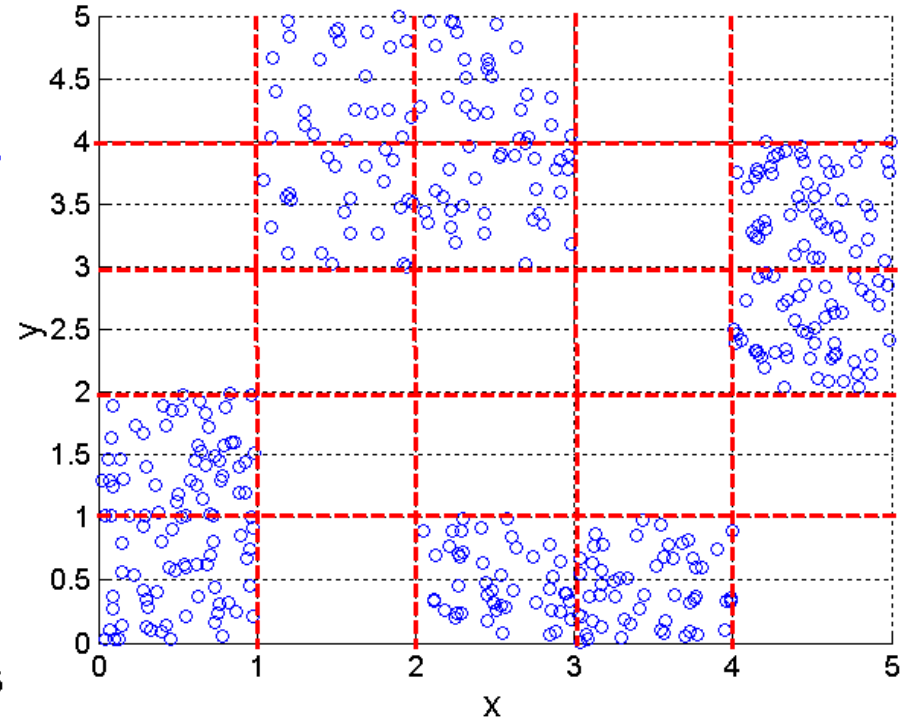


# Entropy based approach

- Minimizes the entropy



**3 categories for both x and y**



**5 categories for both x and y**





# Similarity



# Similarity and Dissimilarity

- **Similarity**
  - Numerical measure of how alike two data objects are.
  - Is higher when objects are more alike.
  - Often falls in the range  $[0,1]$
- **Dissimilarity**
  - Numerical measure of how different are two data objects
  - Lower when objects are more alike
  - Minimum dissimilarity is often 0
  - Upper limit varies
- **Proximity refers to a similarity or dissimilarity**



# Similarity/Dissimilarity for ONE Attribute

$p$  and  $q$  are the attribute values for two data objects.

Attribute Type	Dissimilarity	Similarity
Nominal	$d = \begin{cases} 0 & \text{if } p = q \\ 1 & \text{if } p \neq q \end{cases}$	$s = \begin{cases} 1 & \text{if } p = q \\ 0 & \text{if } p \neq q \end{cases}$
Ordinal	$d = \frac{ p-q }{n-1}$ <p>(values mapped to integers 0 to <math>n-1</math>, where <math>n</math> is the number of values)</p>	$s = 1 - \frac{ p-q }{n-1}$
Interval or Ratio	$d =  p - q $	$s = -d, s = \frac{1}{1+d} \text{ or } s = 1 - \frac{d - \min\_d}{\max\_d - \min\_d}$

**Table 5.1.** Similarity and dissimilarity for simple attributes



# Many attributes: Euclidean Distance

- Euclidean Distance

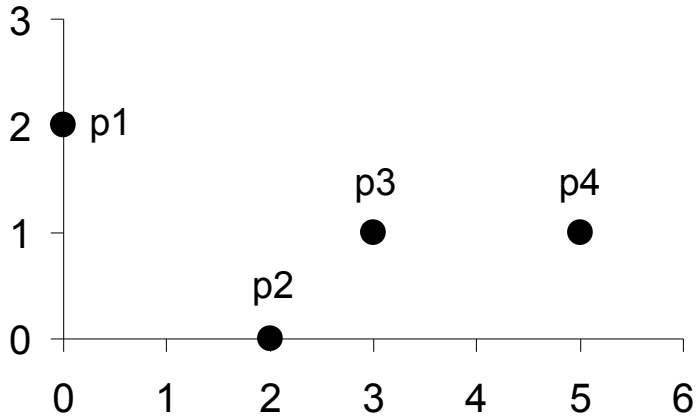
$$\mathit{dist} = \sqrt{\sum_{k=1}^n (p_k - q_k)^2}$$

Where  $n$  is the number of dimensions (attributes) and  $p_k$  and  $q_k$  are, respectively, the value of  $k^{\text{th}}$  attributes (components) or data objects  $p$  and  $q$ .

- Standardization is necessary, if scales differ.



# Euclidean Distance



point	x	y
p1	0	2
p2	2	0
p3	3	1
p4	5	1

	p1	p2	p3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

**Distance Matrix**



# Minkowski Distance

- Minkowski Distance is a generalization of Euclidean Distance

$$\mathit{dist} = \left( \sum_{k=1}^n |p_k - q_k|^r \right)^{\frac{1}{r}}$$

Where  $r$  is a parameter,  $n$  is the number of dimensions (attributes) and  $p_k$  and  $q_k$  are, respectively, the  $k_{\text{th}}$  attributes (components) or data objects  $p$  and  $q$ .



# Minkowski Distance: Examples

- $r = 1$ . City block (Manhattan, taxicab,  $L_1$  norm) distance.
  - A common example of this is the Hamming distance, which is just the number of bits that are different between two binary vectors
- $r = 2$ . Euclidean distance
- $r \rightarrow \infty$ . “supremum” ( $L_{\max}$  norm,  $L_\infty$  norm) distance.
  - This is the maximum difference between any component of the vectors
- Do not confuse  $r$  with  $n$ , i.e., all these distances are defined for all numbers of dimensions.



# Minkowski Distance

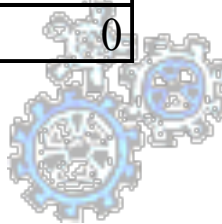
point	x	y
p1	0	2
p2	2	0
p3	3	1
p4	5	1

L1	p1	p2	p3	p4
p1	0	4	4	6
p2	4	0	2	4
p3	4	2	0	2
p4	6	4	2	0

L2	p1	p2	p3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

L $\infty$	p1	p2	p3	p4
p1	0	2	3	5
p2	2	0	1	3
p3	3	1	0	2
p4	5	3	2	0

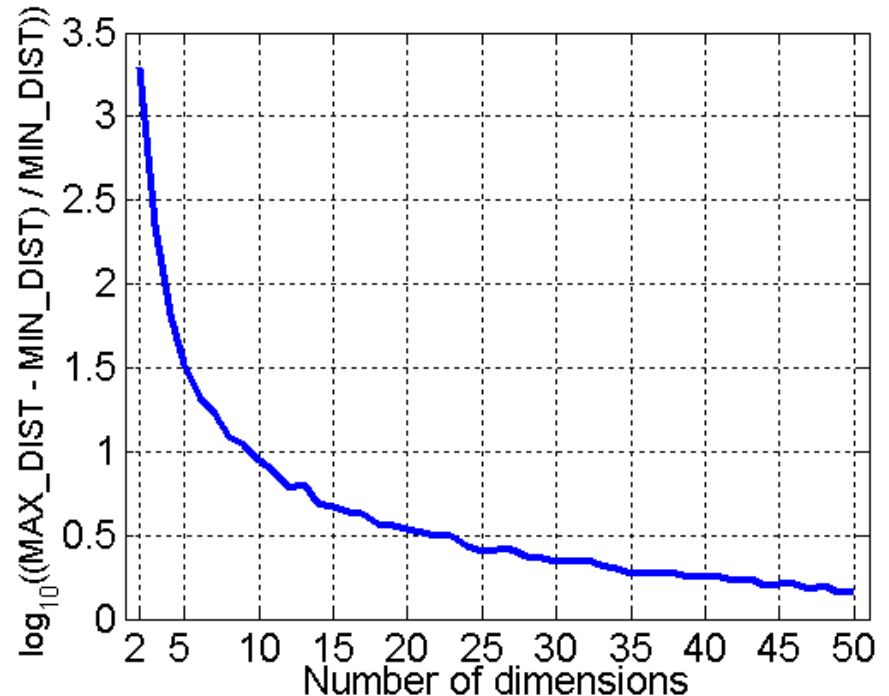
Distance Matrix





# Curse of Dimensionality

- When dimensionality increases, data becomes increasingly sparse in the space that it occupies
- Definitions of density and distance between points, which is critical for clustering and outlier detection, become less meaningful



- Randomly generate 500 points
- Compute difference between max and min distance between any pair of points



# Common Properties of a Distance

- Distances, such as the Euclidean distance, have some well known properties.
  1.  $d(p, q) \geq 0$  for all  $p$  and  $q$  and  $d(p, q) = 0$  only if  $p = q$ . (Positive definiteness)
  2.  $d(p, q) = d(q, p)$  for all  $p$  and  $q$ . (Symmetry)
  3.  $d(p, r) \leq d(p, q) + d(q, r)$  for all points  $p, q,$  and  $r$ . (Triangle Inequality)

where  $d(p, q)$  is the distance (dissimilarity) between points (data objects),  $p$  and  $q$ .

- A distance that satisfies these properties is a **metric**



# Common Properties of a Similarity

- Similarities, also have some well known properties.

1.  $s(p, q) = 1$  (or maximum similarity) only if  $p = q$ .

2.  $s(p, q) = s(q, p)$  for all  $p$  and  $q$ . (Symmetry)

where  $s(p, q)$  is the similarity between points (data objects),  $p$  and  $q$ .



# Binary Data

<b>Categorical</b>	<b>insufficient</b>	<b>sufficient</b>	<b>good</b>	<b>very good</b>	<b>excellent</b>
<b>p1</b>	0	0	1	0	0
<b>p2</b>	0	0	1	0	0
<b>p3</b>	1	0	0	0	0
<b>p4</b>	0	1	0	0	0
<b>item</b>	<b>bread</b>	<b>butter</b>	<b>milk</b>	<b>apple</b>	<b>tooth-past</b>
<b>p1</b>	1	1	0	1	0
<b>p2</b>	0	0	1	1	1
<b>p3</b>	1	1	1	0	0
<b>p4</b>	1	0	1	1	0



# Similarity Between Binary Vectors

- Common situation is that objects,  $p$  and  $q$ , have only binary attributes

- Compute similarities using the following quantities

$M_{01}$  = the number of attributes where  $p$  was 0 and  $q$  was 1

$M_{10}$  = the number of attributes where  $p$  was 1 and  $q$  was 0

$M_{00}$  = the number of attributes where  $p$  was 0 and  $q$  was 0

$M_{11}$  = the number of attributes where  $p$  was 1 and  $q$  was 1

- Simple Matching and Jaccard Coefficients

SMC = number of matches / number of attributes

$$= (M_{11} + M_{00}) / (M_{01} + M_{10} + M_{11} + M_{00})$$

J = number of 11 matches / number of not-both-zero attributes values

$$= (M_{11}) / (M_{01} + M_{10} + M_{11})$$



# SMC versus Jaccard: Example

$p = 1000000000$

$q = 0000001001$

$M_{01} = 2$  (the number of attributes where p was 0 and q was 1)

$M_{10} = 1$  (the number of attributes where p was 1 and q was 0)

$M_{00} = 7$  (the number of attributes where p was 0 and q was 0)

$M_{11} = 0$  (the number of attributes where p was 1 and q was 1)

$$SMC = (M_{11} + M_{00}) / (M_{01} + M_{10} + M_{11} + M_{00}) = (0+7) / (2+1+0+7) = 0.7$$

$$J = (M_{11}) / (M_{01} + M_{10} + M_{11}) = 0 / (2 + 1 + 0) = 0$$



# Document Data

	team	coach	play	ball	score	game	win	lost	timeout	season
Document 1	3	0	5	0	2	6	0	2	0	2
Document 2	0	7	0	2	1	0	0	3	0	0
Document 3	0	1	0	0	1	2	2	0	3	0



# Cosine Similarity

- If  $d_1$  and  $d_2$  are two document vectors, then

$$\cos(d_1, d_2) = (d_1 \bullet d_2) / (||d_1|| ||d_2||),$$

where  $\bullet$  indicates vector dot product and  $||d||$  is the length of vector  $d$ .

- Example:

$$d_1 = \mathbf{3\ 2\ 0\ 5\ 0\ 0\ 0\ 2\ 0\ 0}$$

$$d_2 = \mathbf{1\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 0\ 2}$$

$$d_1 \bullet d_2 = 3*1 + 2*0 + 0*0 + 5*0 + 0*0 + 0*0 + 0*0 + 2*1 + 0*0 + 0*2 = 5$$

$$||d_1|| = (3*3 + 2*2 + 0*0 + 5*5 + 0*0 + 0*0 + 0*0 + 2*2 + 0*0 + 0*0)^{0.5} = (42)^{0.5} = 6.481$$

$$||d_2|| = (1*1 + 0*0 + 0*0 + 0*0 + 0*0 + 0*0 + 0*0 + 1*1 + 0*0 + 2*2)^{0.5} = (6)^{0.5} = 2.245$$

$$\cos(d_1, d_2) = .3150$$





# Correlation

- Correlation measures the linear relationship between objects (binary or continuous)
- To compute correlation, we standardize data objects,  $p$  and  $q$ , and then take their dot product (covariance/standard deviation)

$$p'_k = (p_k - \text{mean}(p)) / \text{std}(p)$$

$$q'_k = (q_k - \text{mean}(q)) / \text{std}(q)$$

$$\text{correlation}(p, q) = p' \cdot q'$$

